

Binary Search Trees

Benoît Corsini

Table of Contents





-  Example
-  Binary Search Trees
-  Random Models
-  Infinite Trees

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Example



Binary Search Trees



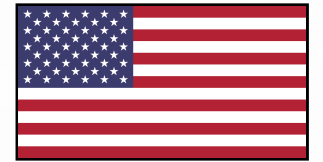
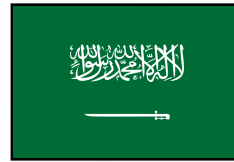
Random Models



Infinite Trees

Where are you from?

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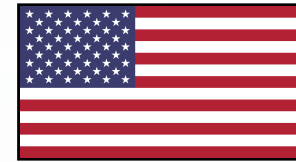


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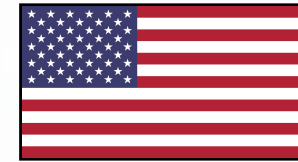
Q: How long to go through the list in order?



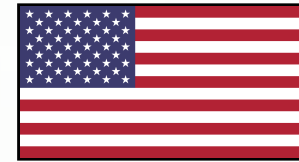
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Q: How long to go through the list in order?

→ On average 4 queries to find the answer.



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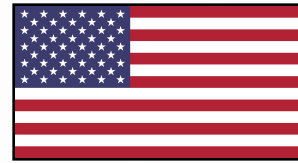
18M 



68M 



11M 



340M 



6M 



42M 



32M 

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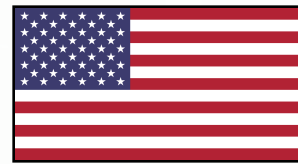
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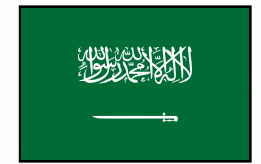
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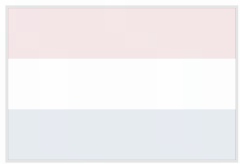


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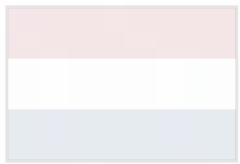


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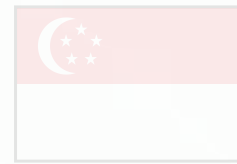
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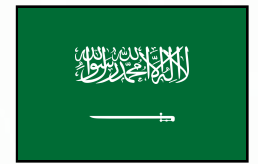
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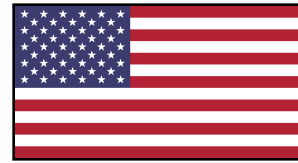
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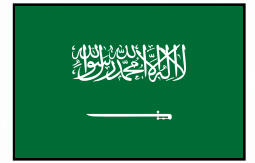
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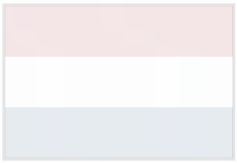


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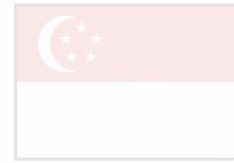
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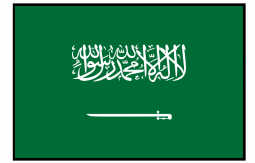
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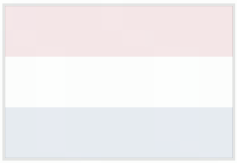


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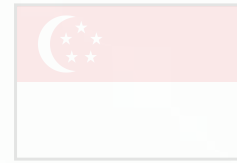
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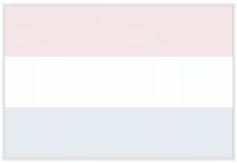


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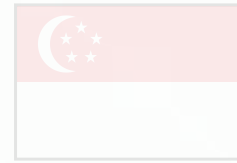
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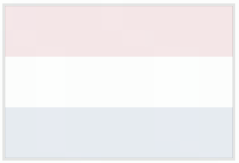


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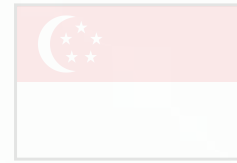
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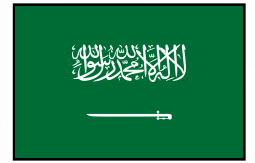
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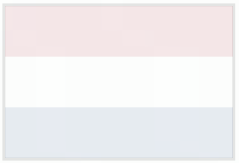


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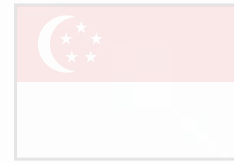
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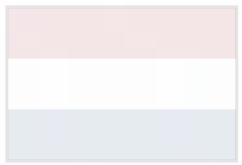


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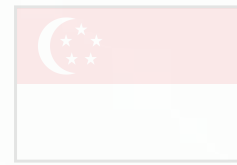
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→ In this case, it took 3 queries using the population, against 6 not using it.

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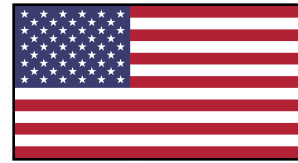
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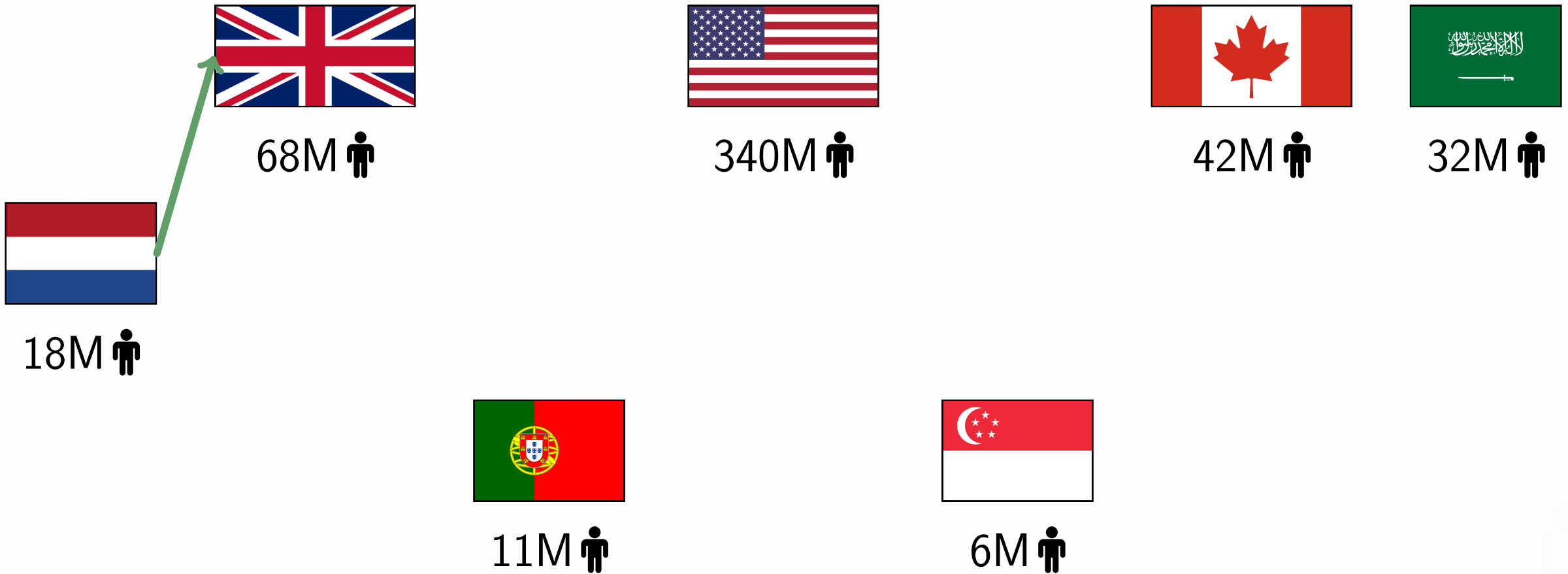


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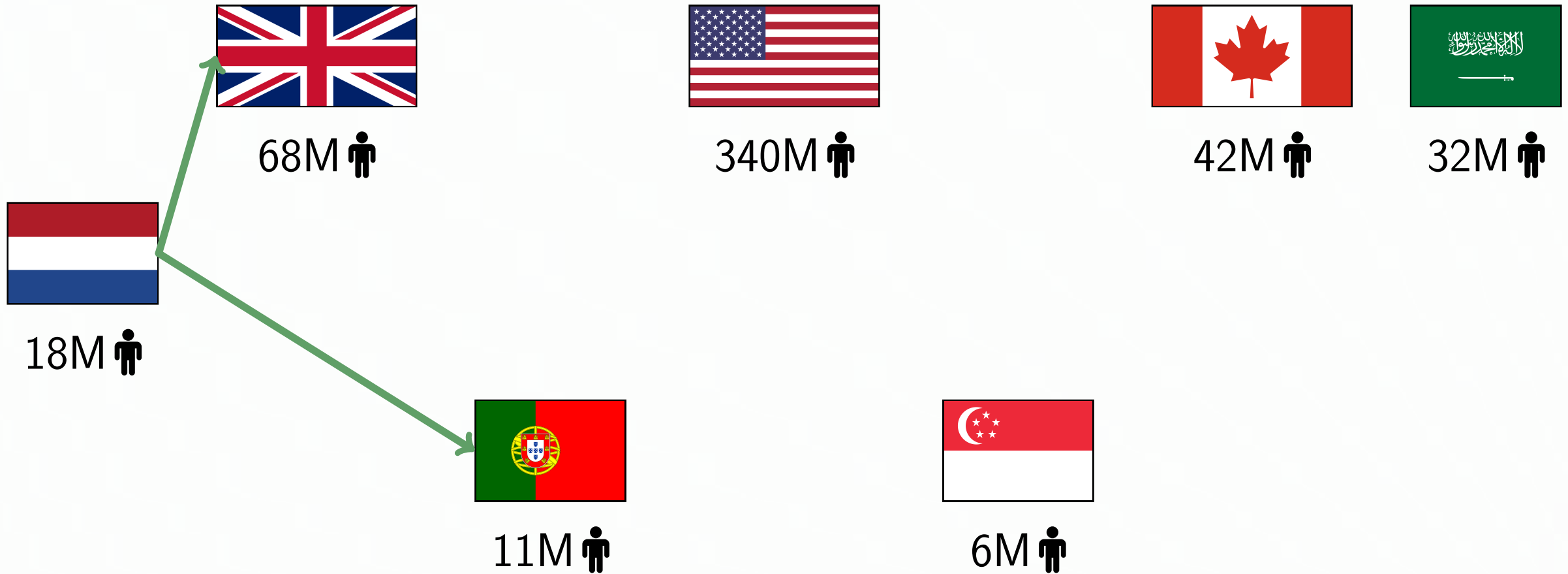


6M 

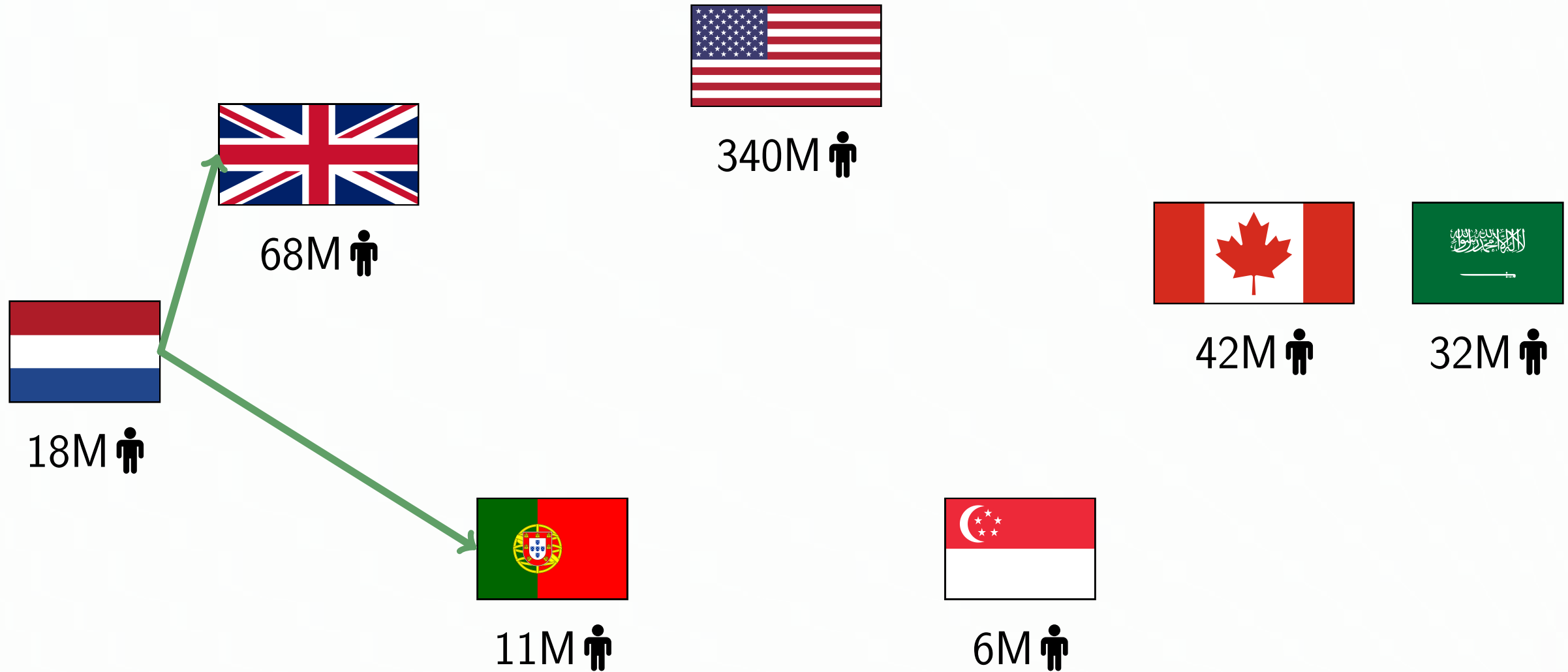
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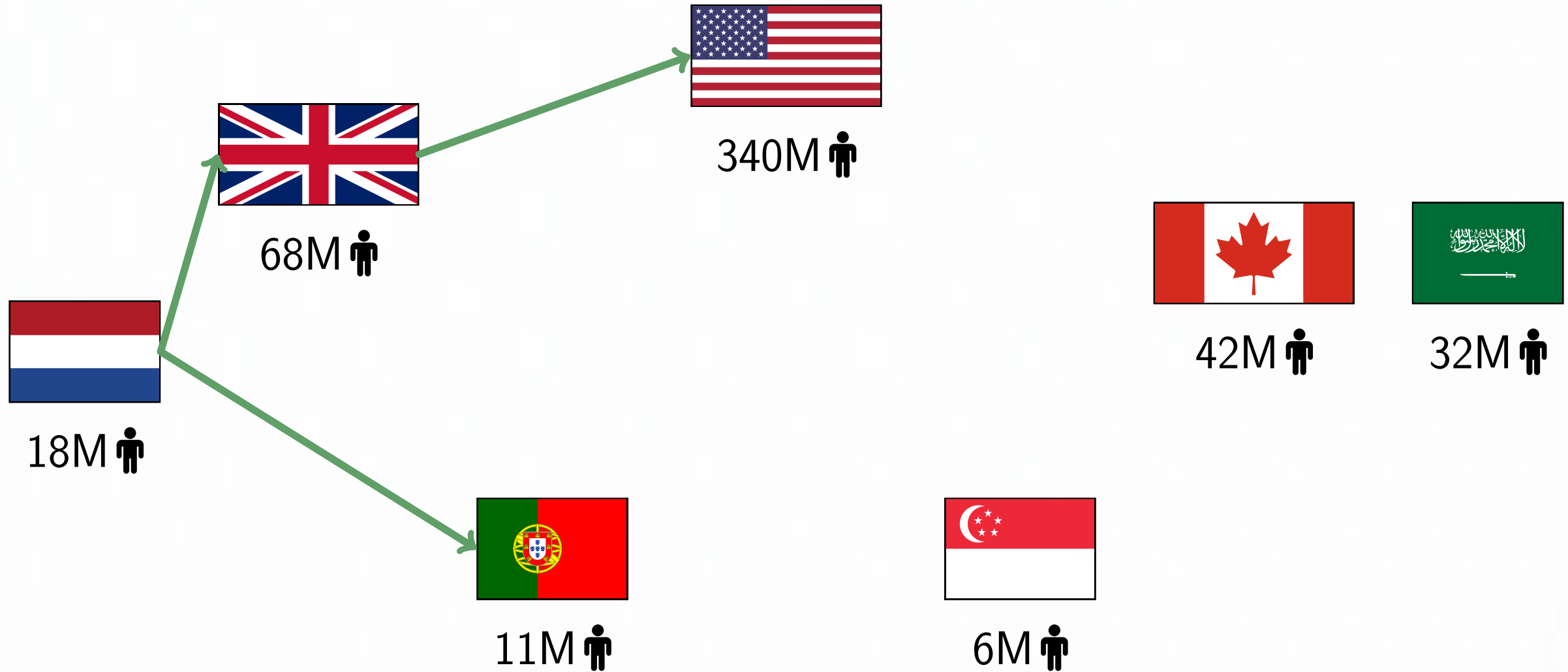
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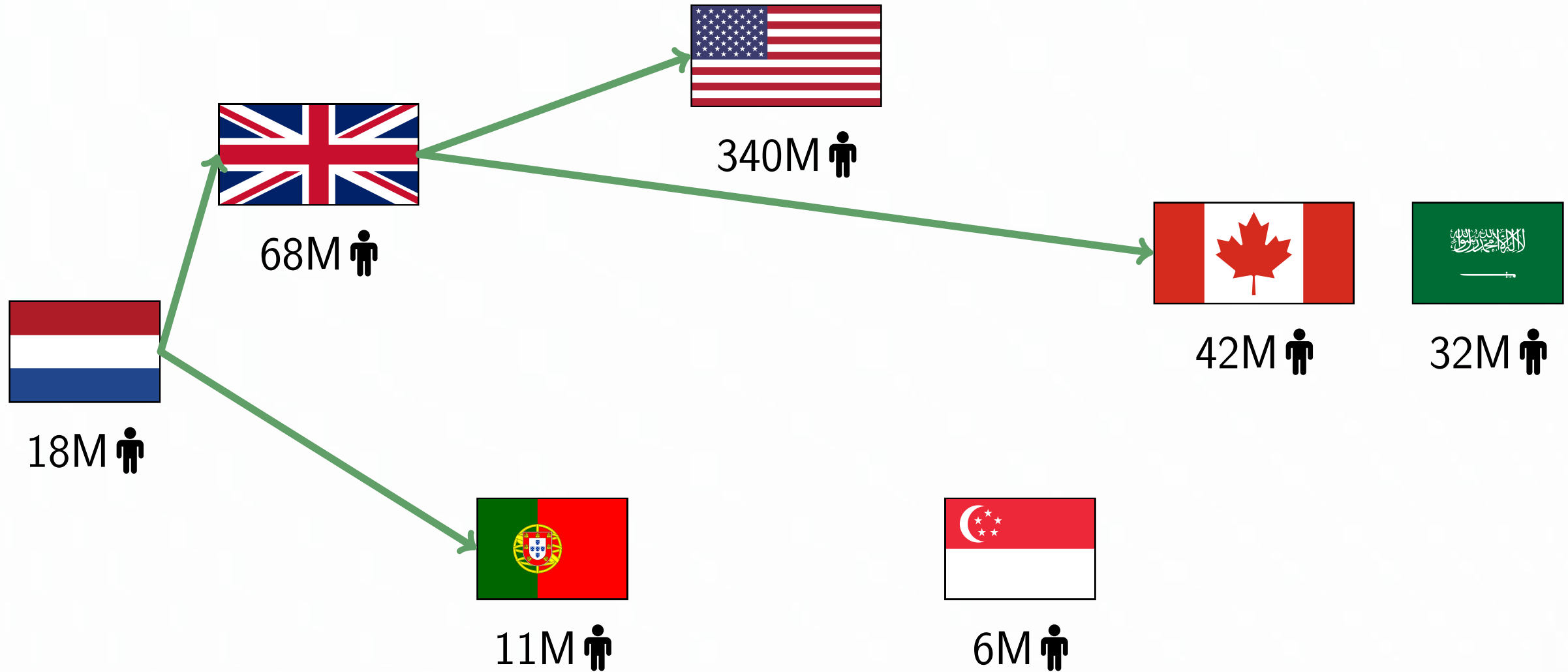
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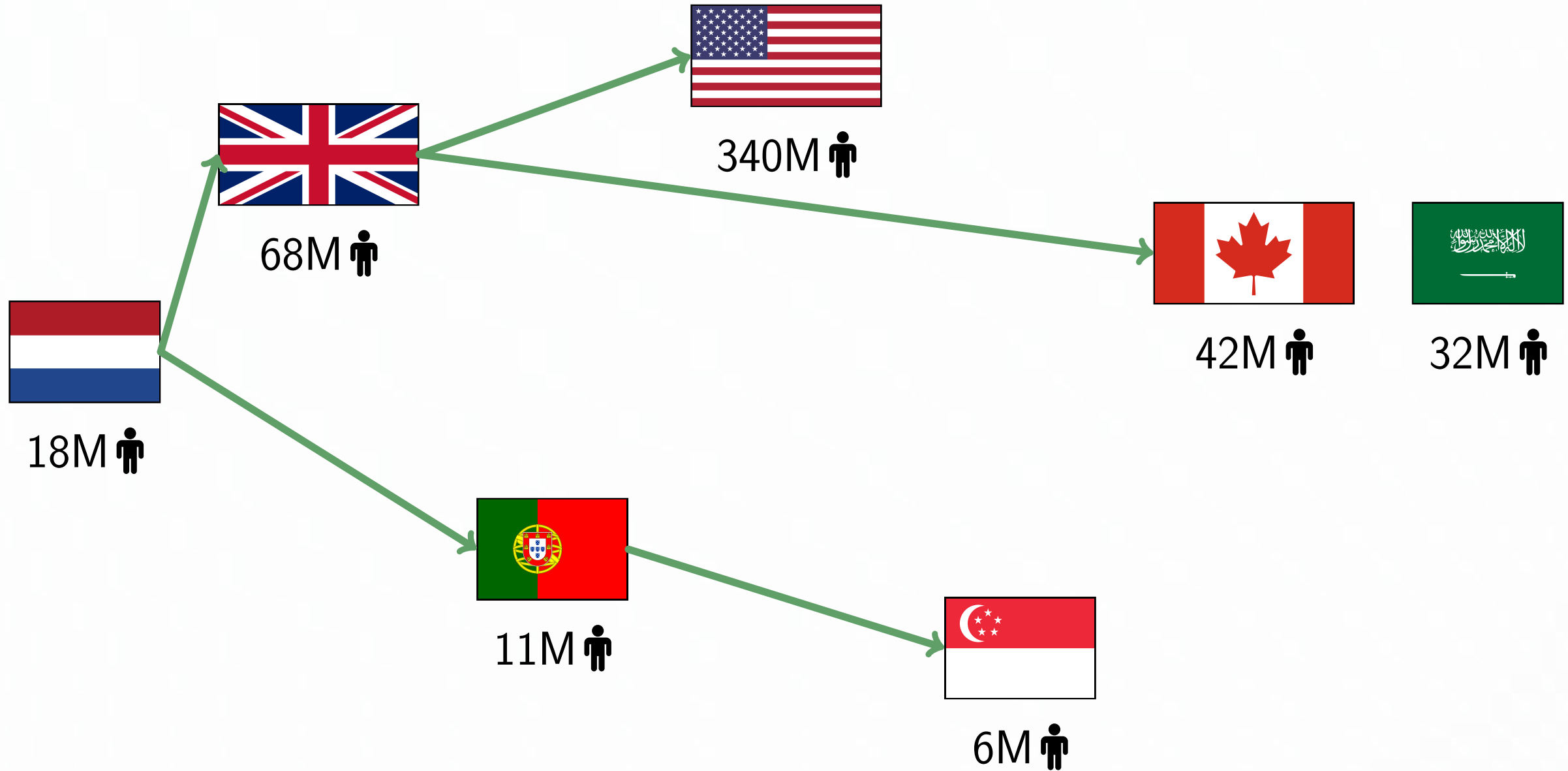
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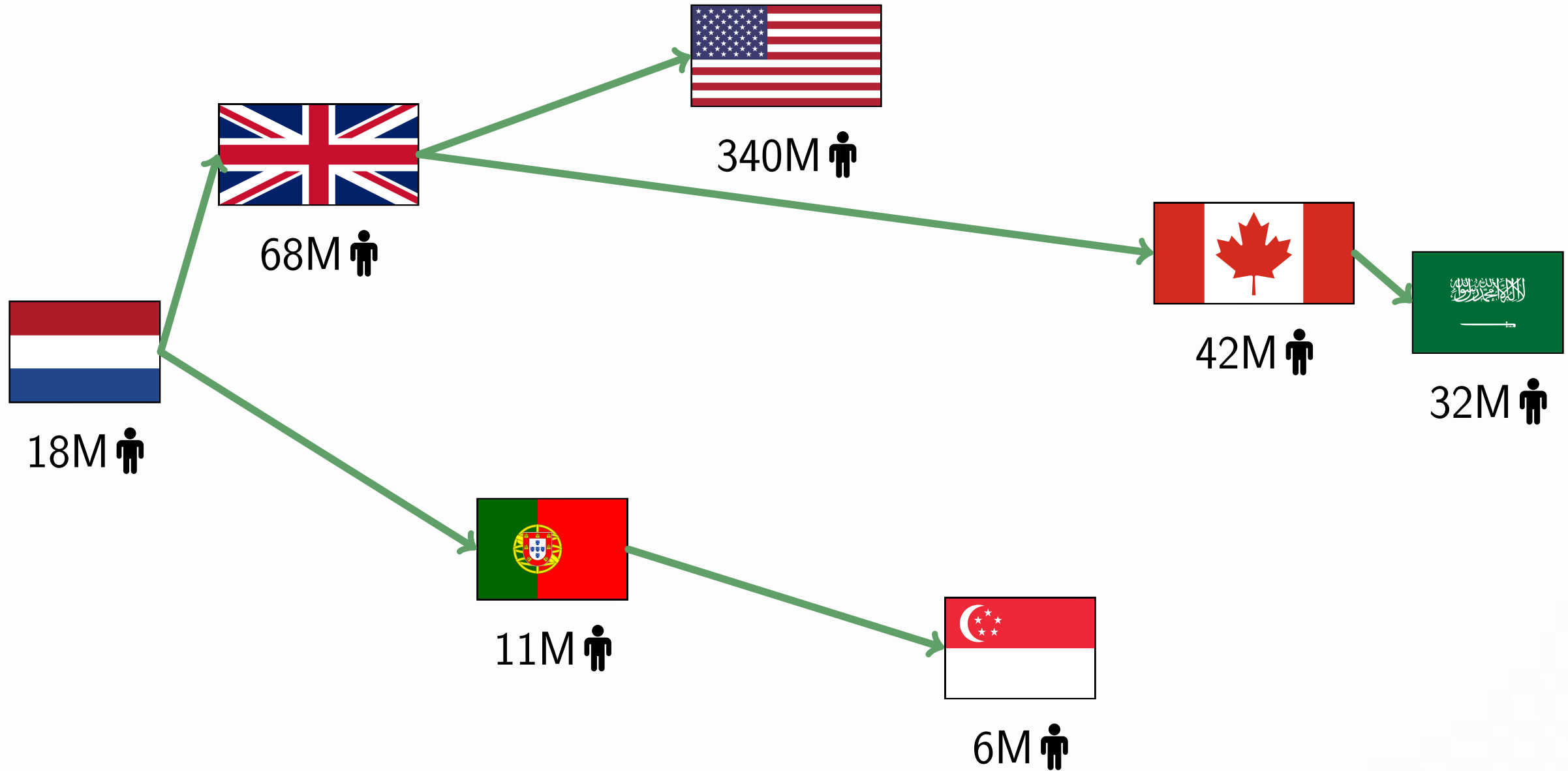


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Definition (Binary Search Trees)

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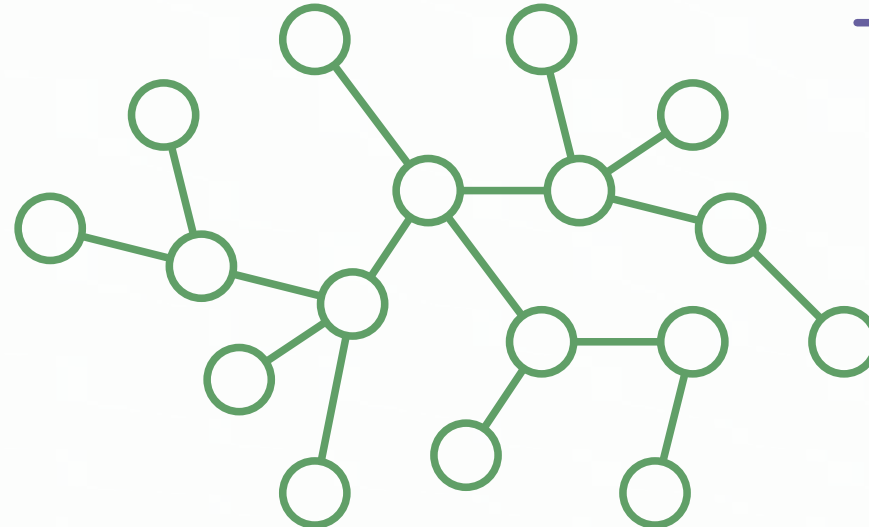
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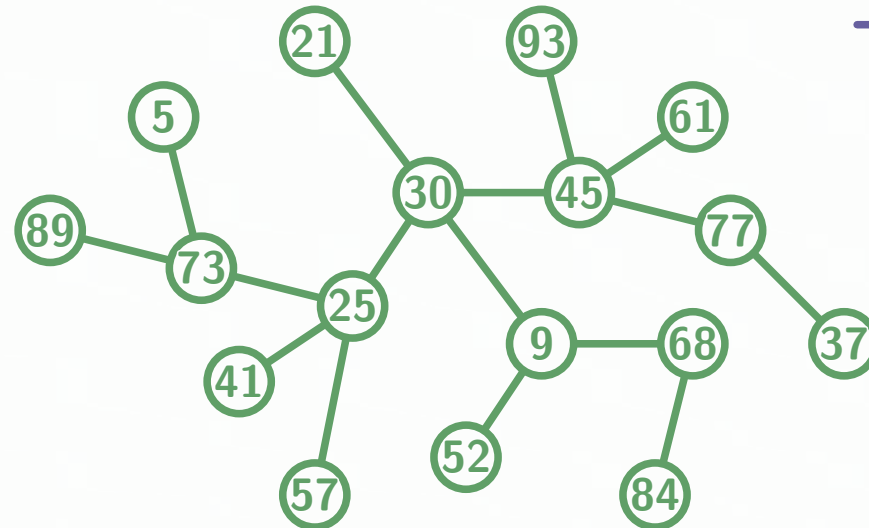


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Labelled tree:

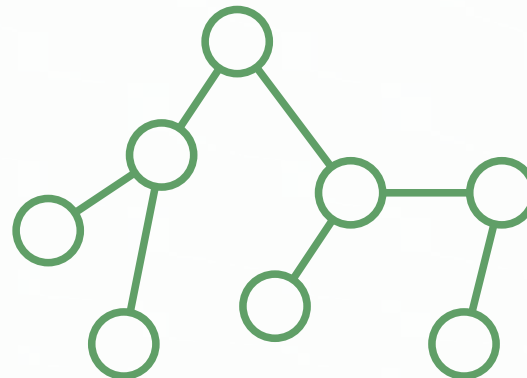


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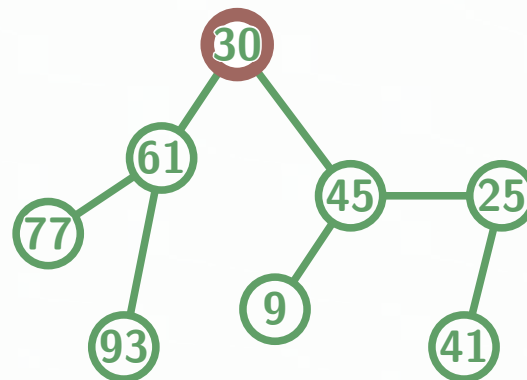


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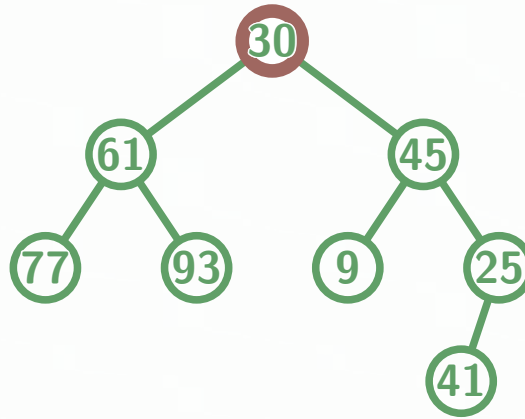


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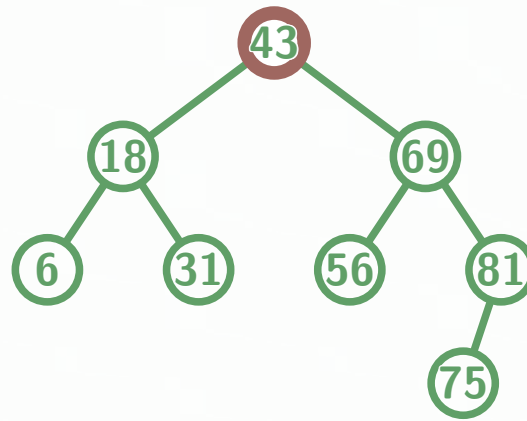


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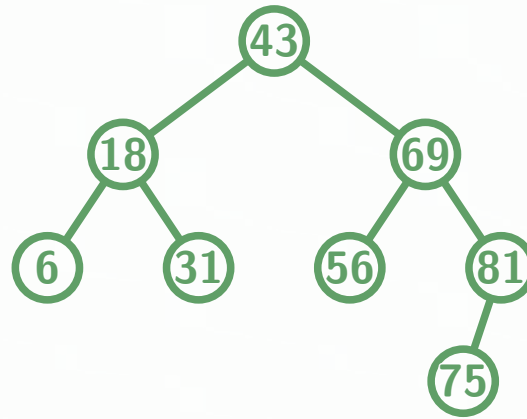


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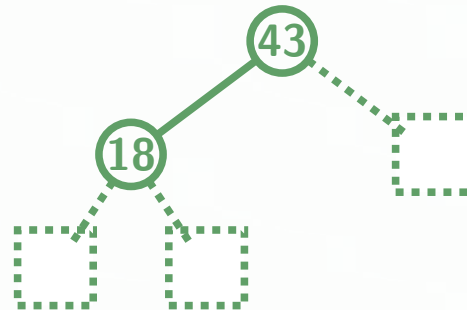
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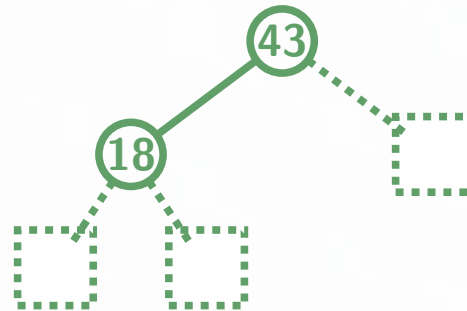
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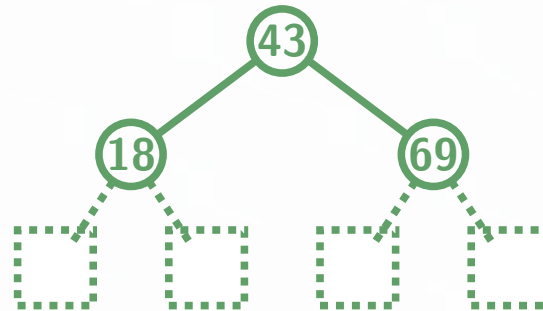
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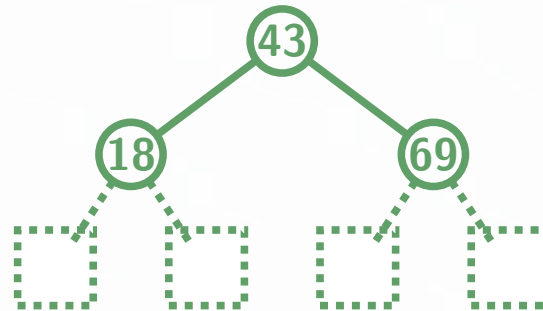
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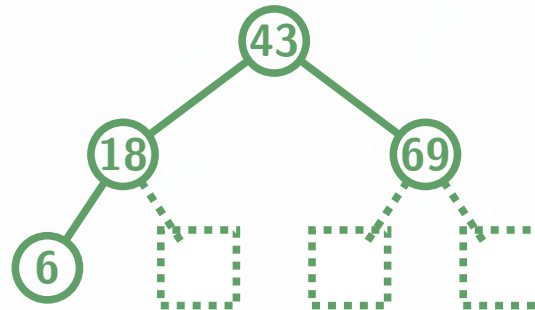
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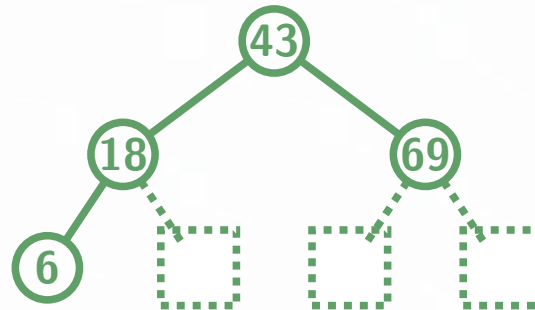
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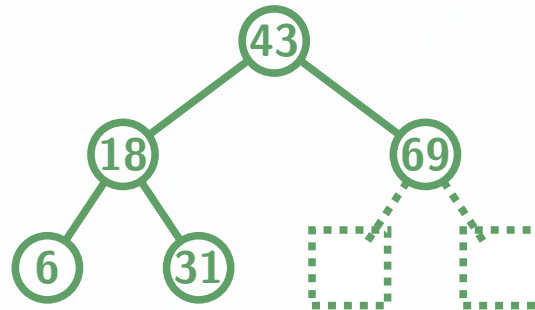
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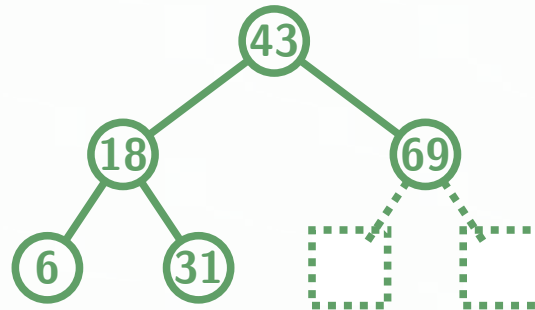
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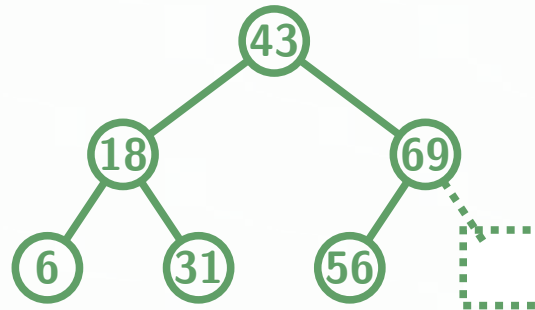
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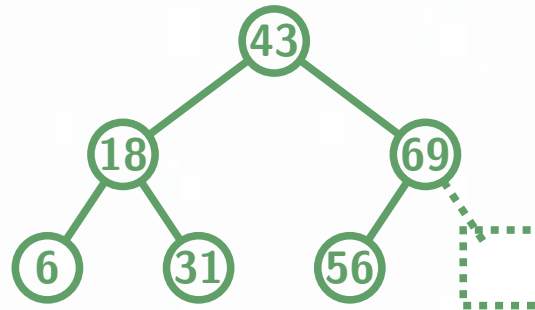
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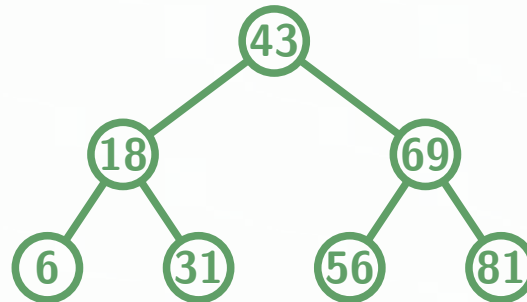
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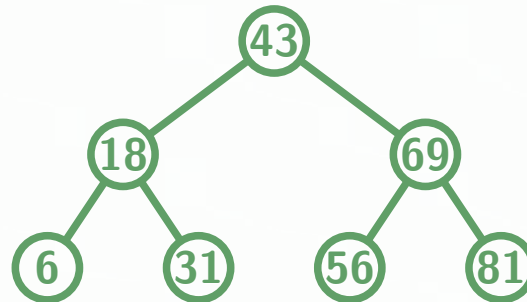
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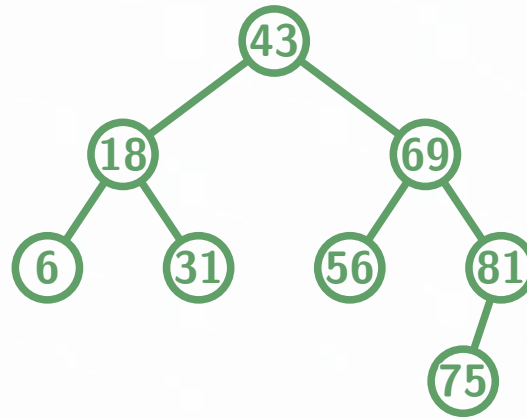
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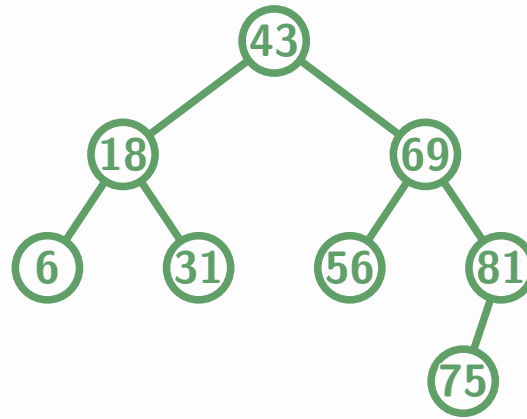
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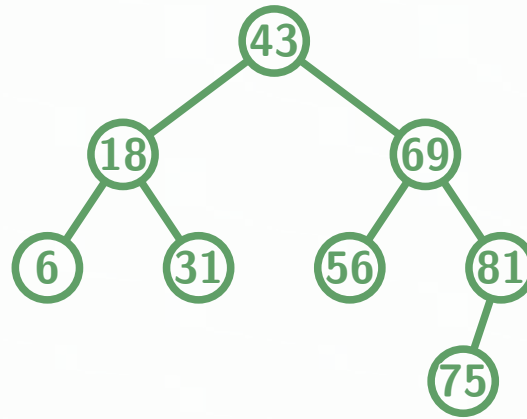


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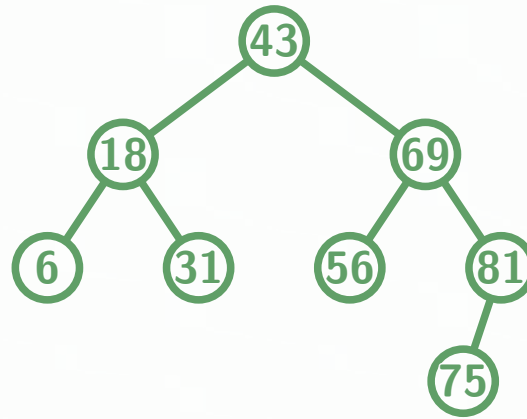
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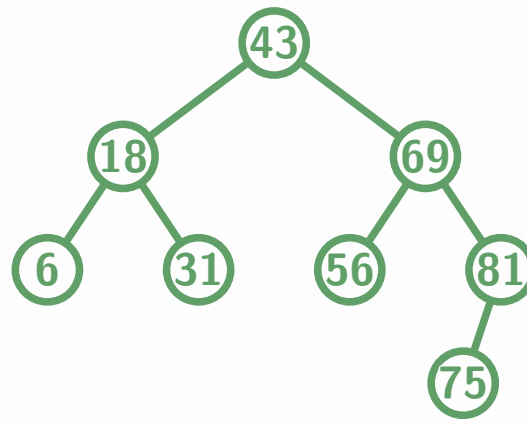
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Binary Search Trees

For any sequence of distinct numbers (x_1, \dots, x_n) , there exists a unique binary search tree obtained by recursively inserting the values of the sequence in order.

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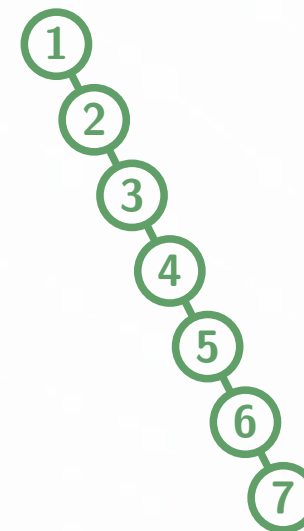
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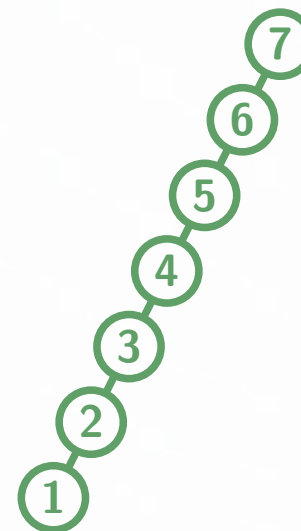
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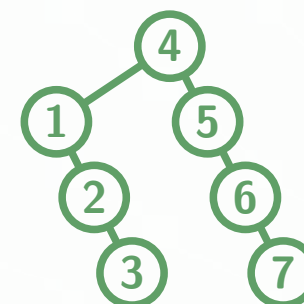
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- There are also a relatively “recent” object (early results from the end of the 70⁴) with a lot of interesting research left to pursue!

Table of Contents



Example



Binary Search Trees



Random Models



Infinite Trees

Random Binary Search Trees

Random Binary Search Trees

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Random Binary Search Trees

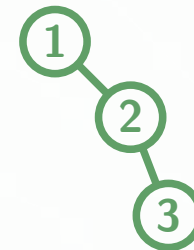
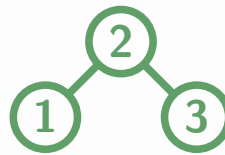
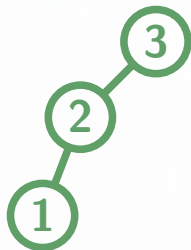
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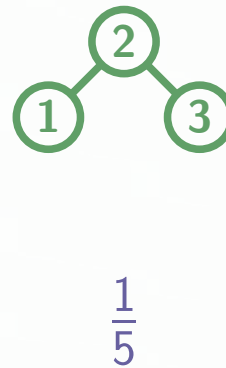
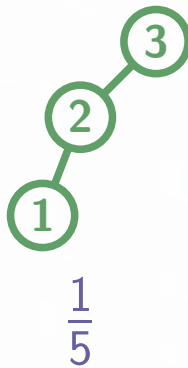
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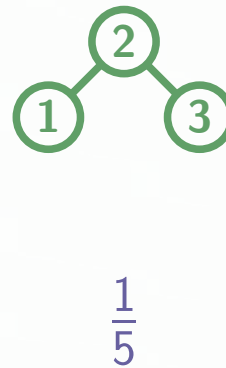
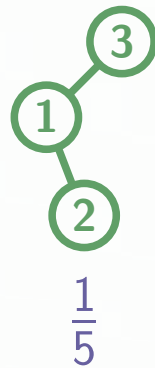
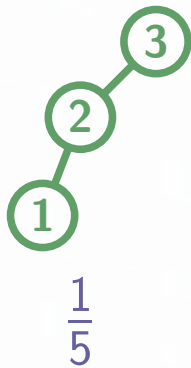


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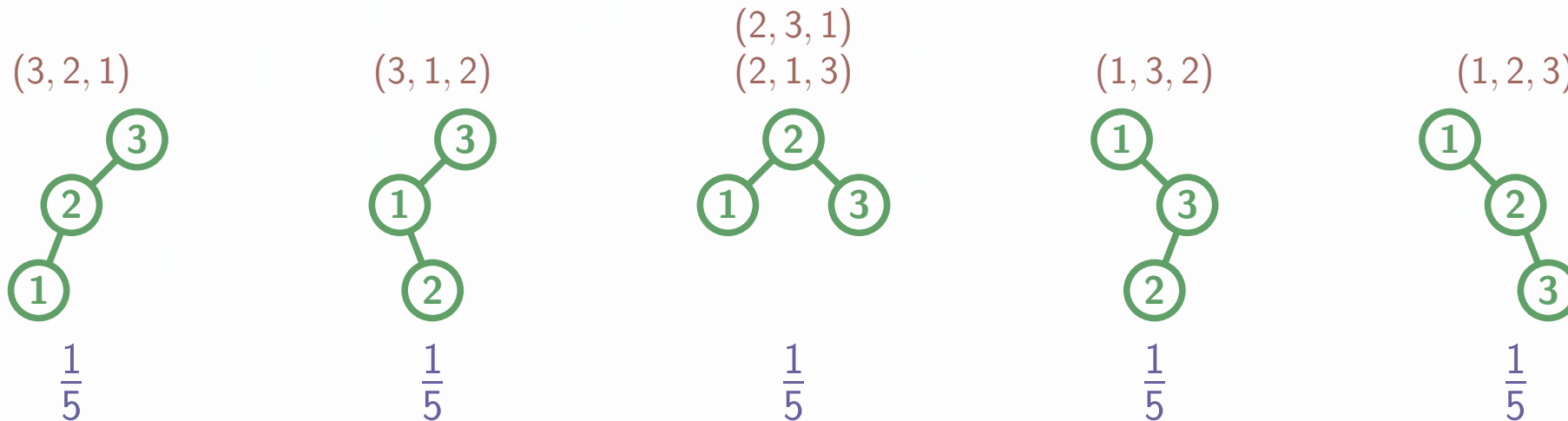


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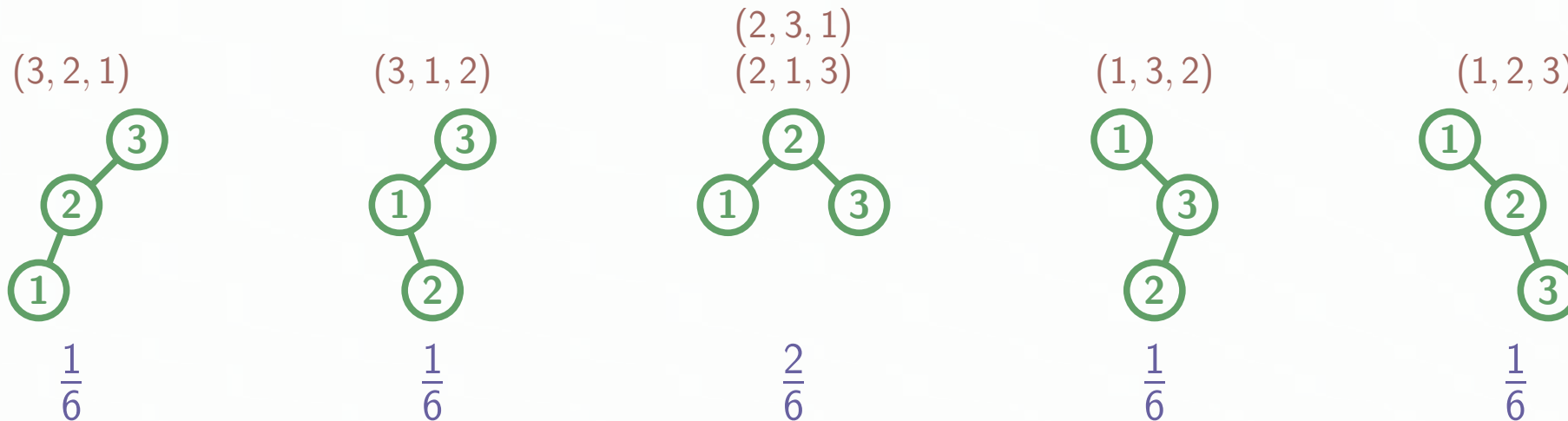


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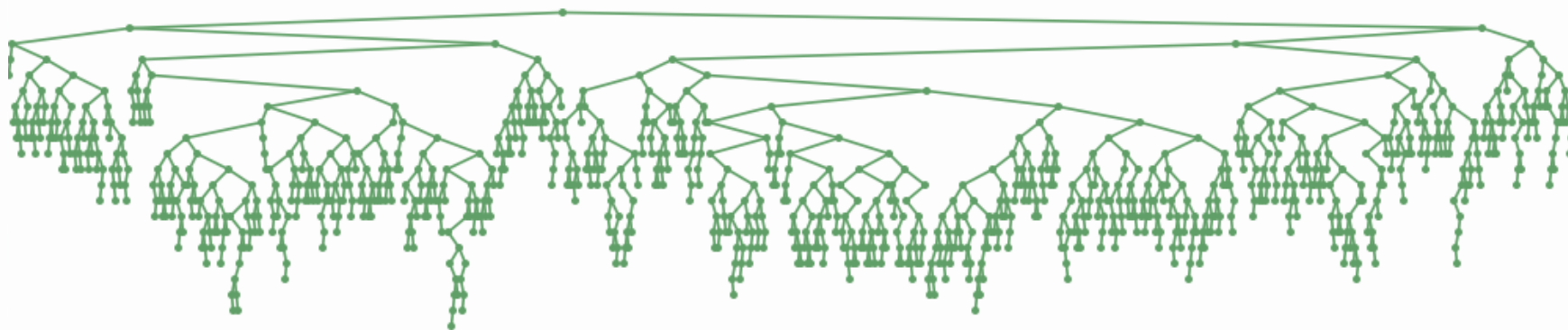
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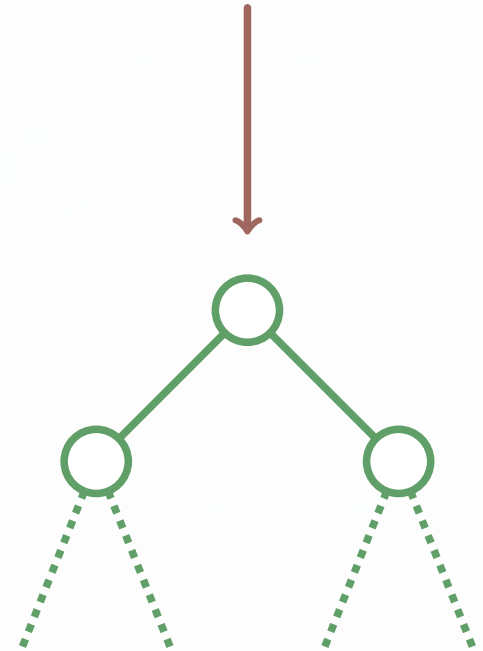
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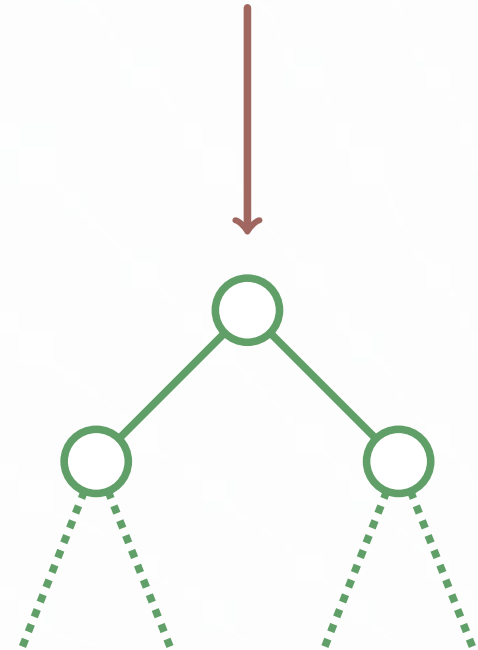


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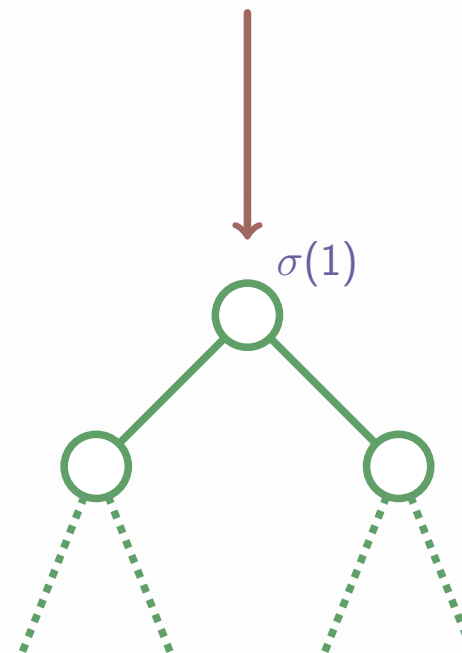


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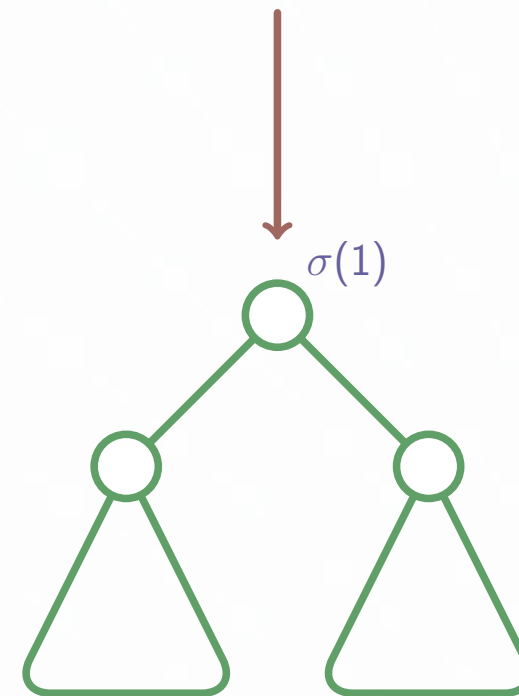


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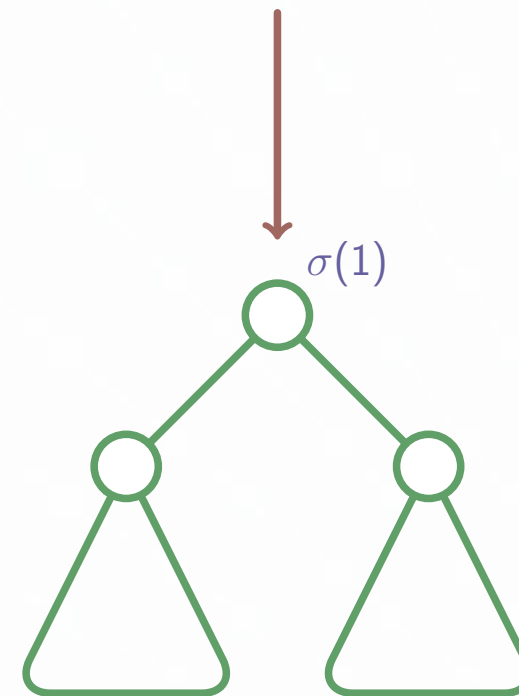


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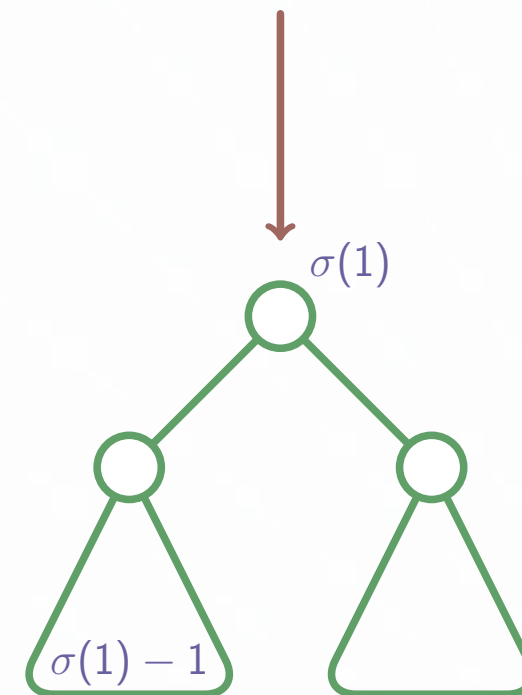


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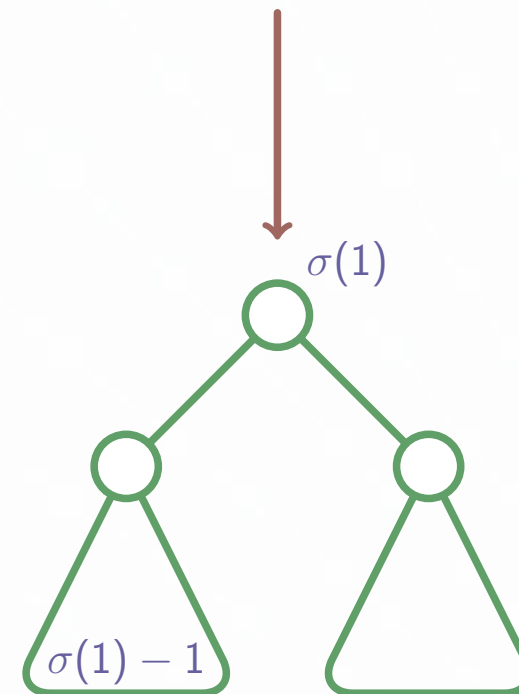


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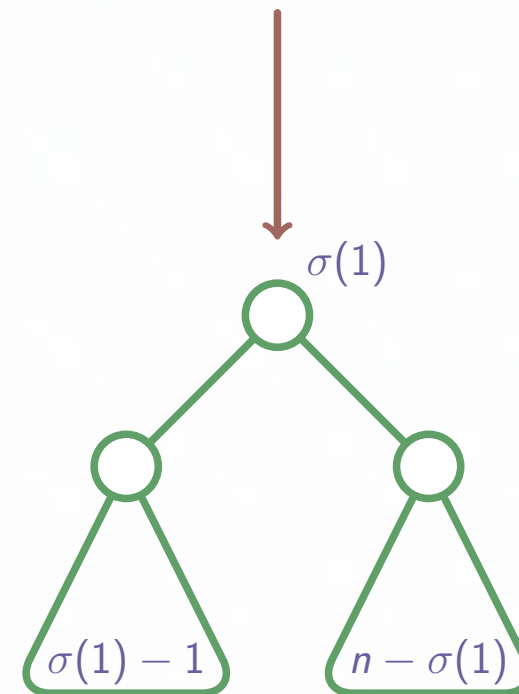


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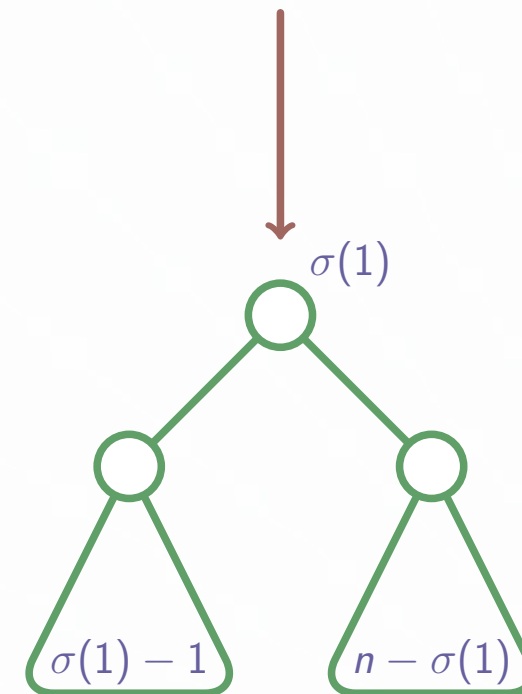
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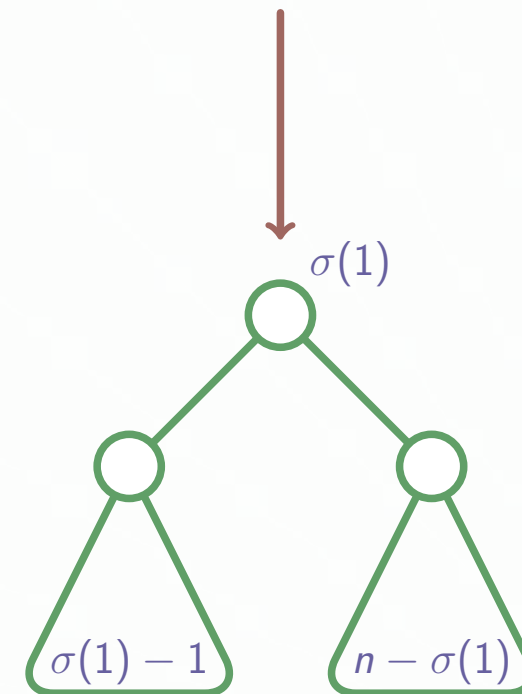
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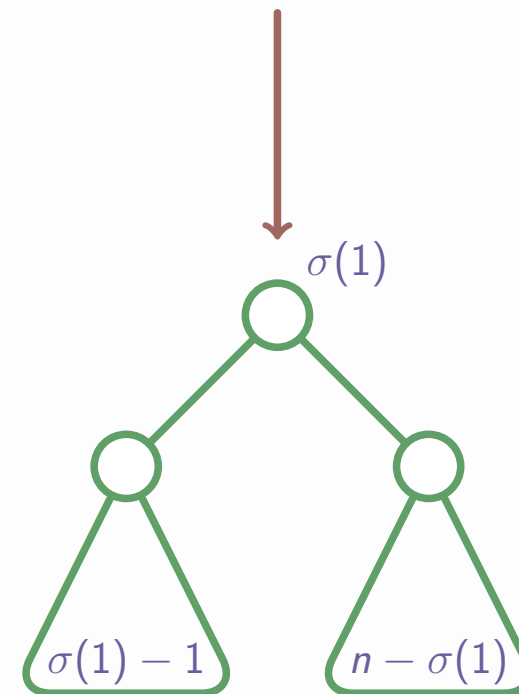
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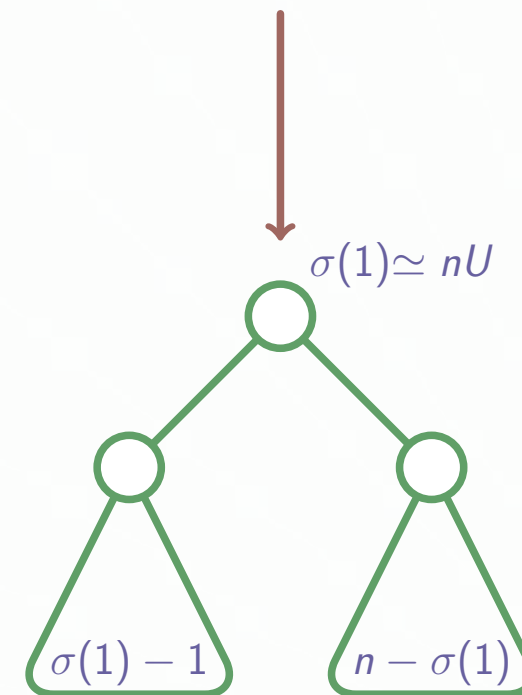
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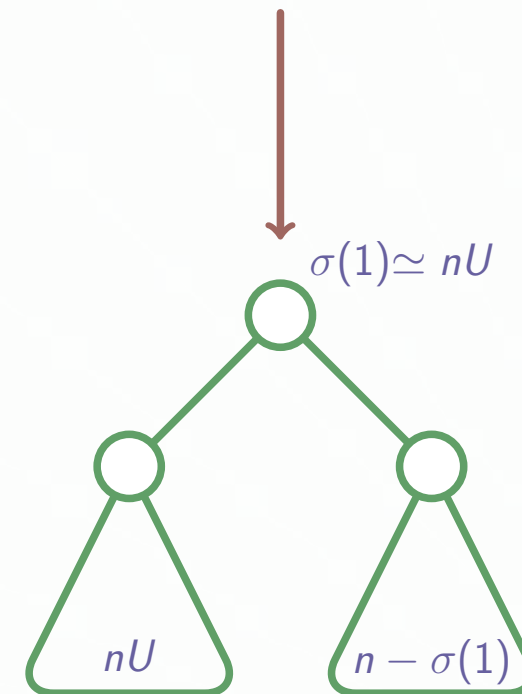
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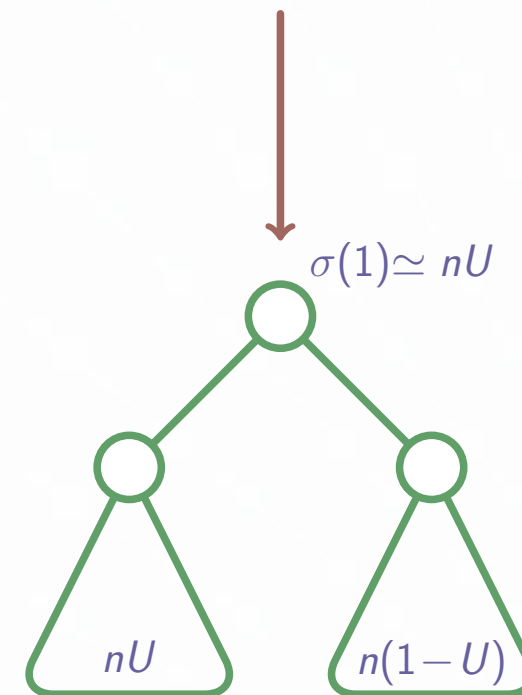
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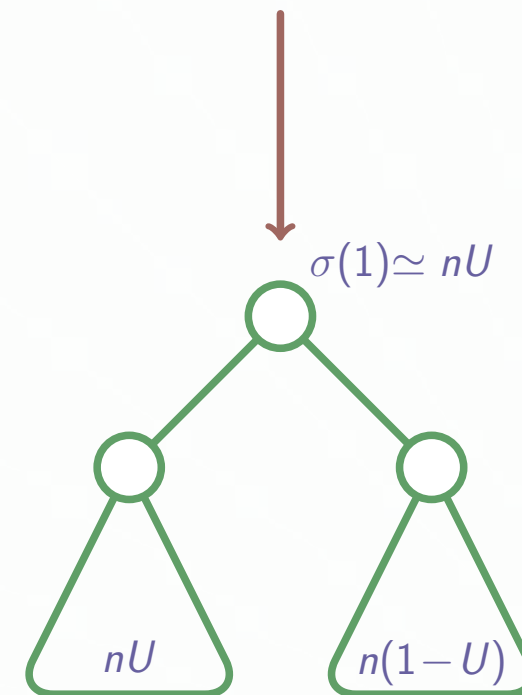
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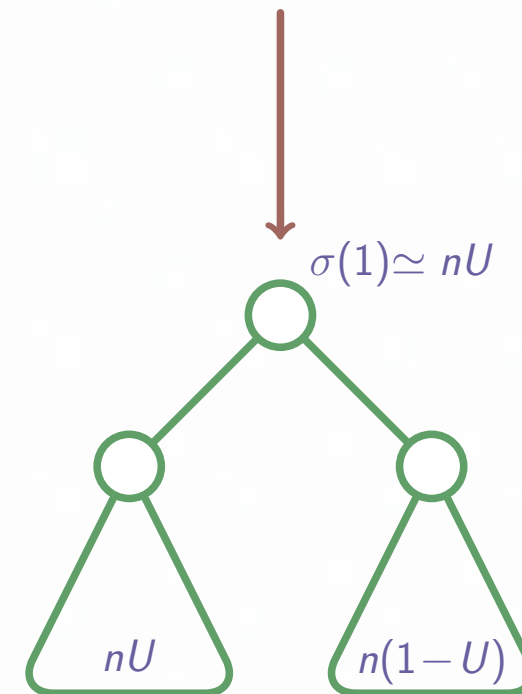
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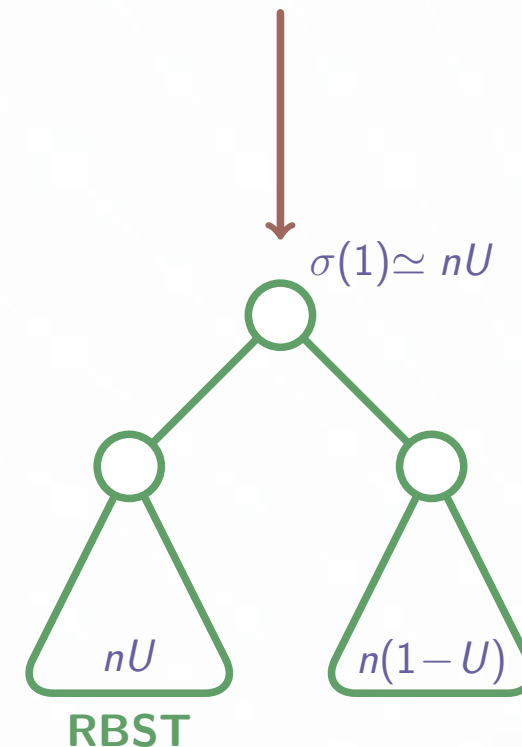
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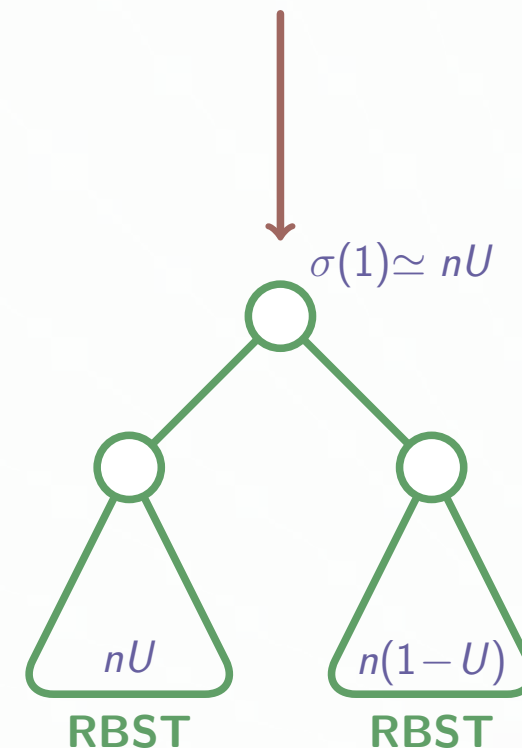
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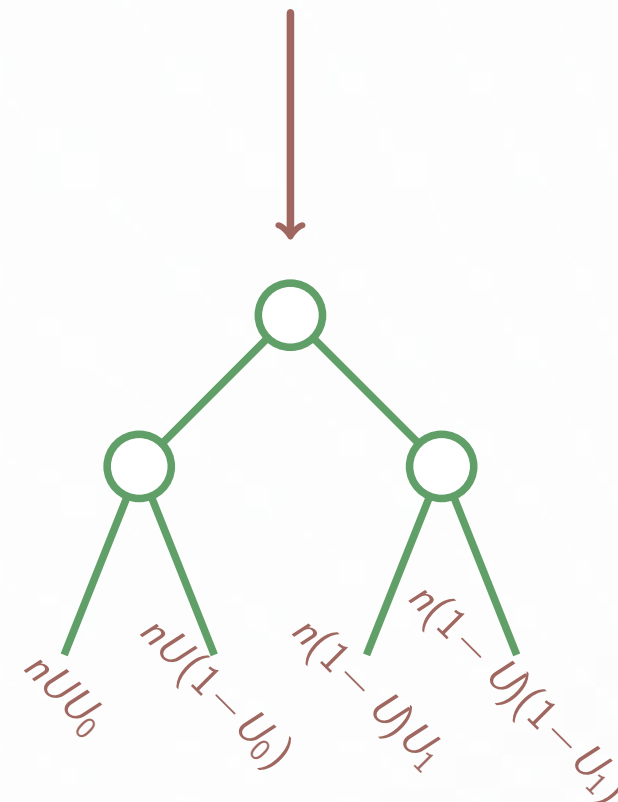
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- The ordering of $(\sigma(i) : \sigma(i) > \sigma(1))$ is uniform.

$$\sigma = (\sigma(1), \dots, \sigma(n))$$



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→ Let us solve this equation.

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We observed that $f(n) = \mathbb{E}[T_n]$ satisfies $f(1) = 1$ and

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- The solution is exactly $f(x) = 1 + 2 \log x$, implying that $\mathbb{E}[T_n] = 1 + 2 \log n$.

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→ On average it takes us around $2 \log n$ steps to find the correct value!

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 - What if we split in three instead of two?
 - What if the split between left and right is not uniform?
- This “splitting tree” approach is quite robust to show other properties of the tree, such as its height², corresponding to the worst case scenario.

Table of Contents



Example



Binary Search Trees



Random Models



Infinite Trees

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→ For each such type can we define corresponding binary search trees?

Right-Sided Sequences

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Right-Sided Sequences

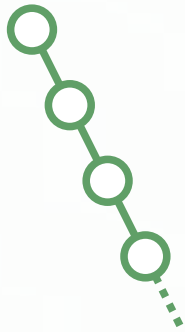
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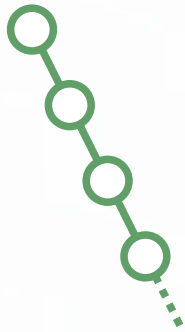


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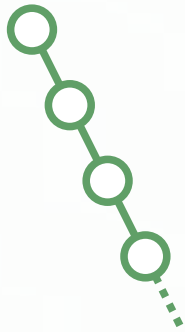
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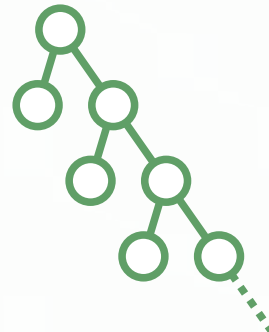
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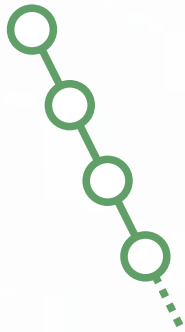
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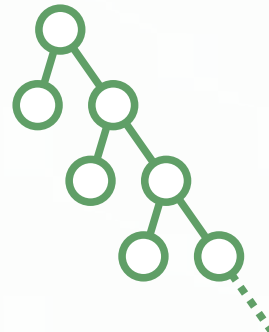
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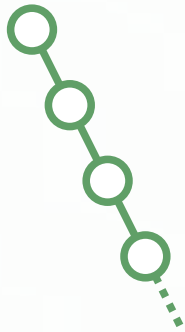


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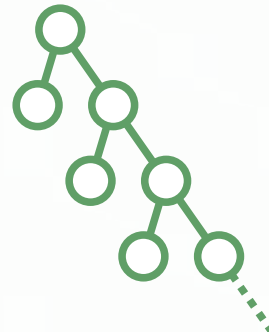
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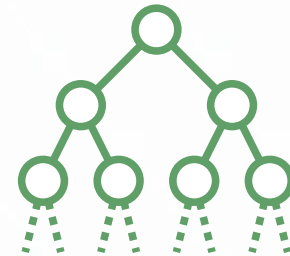
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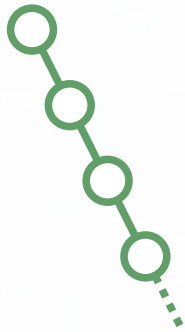
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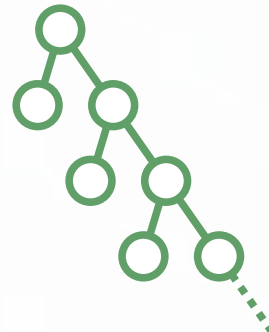
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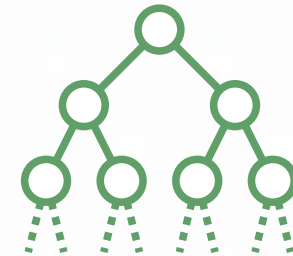
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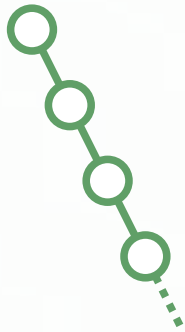


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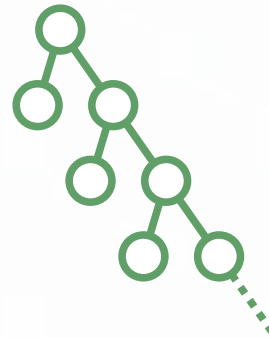
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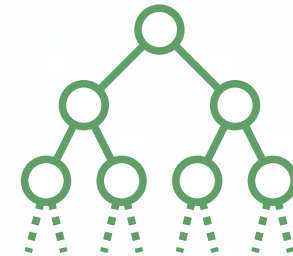
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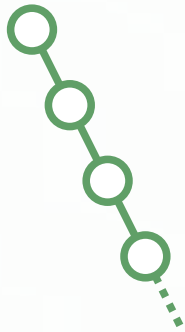


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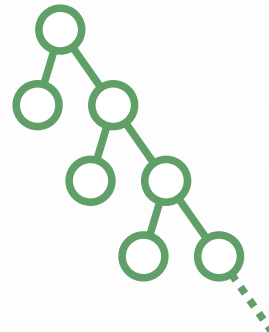
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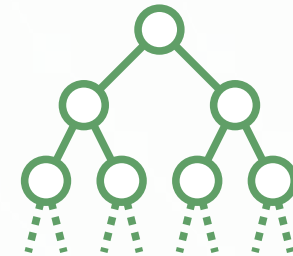


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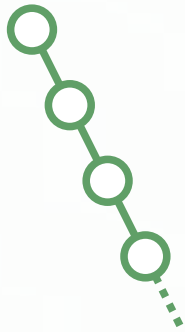


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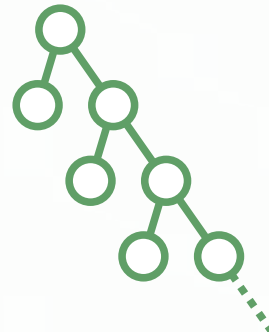
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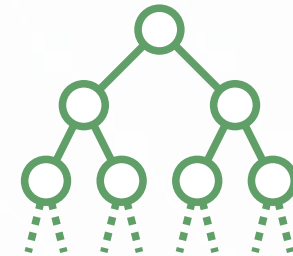
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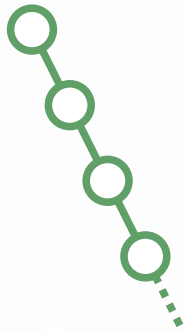


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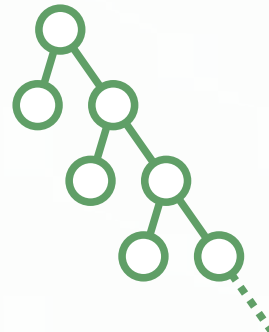
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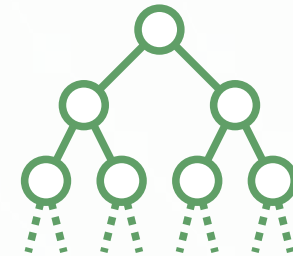
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Let's skip this one for now...

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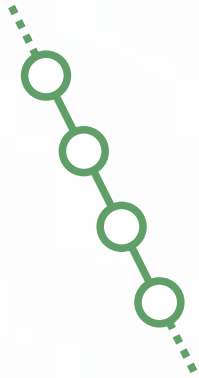
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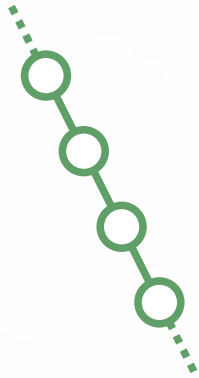
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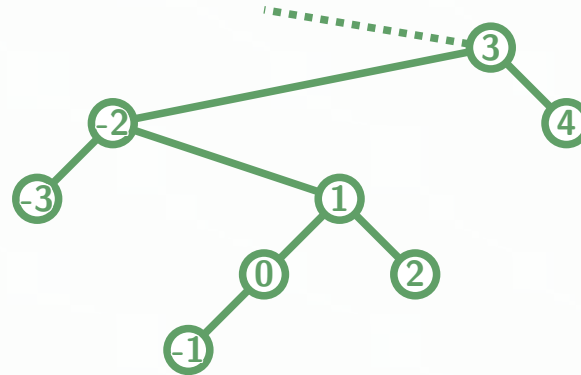
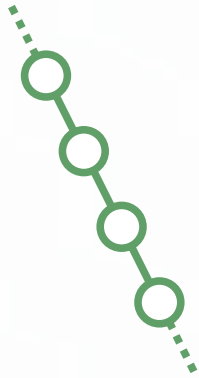
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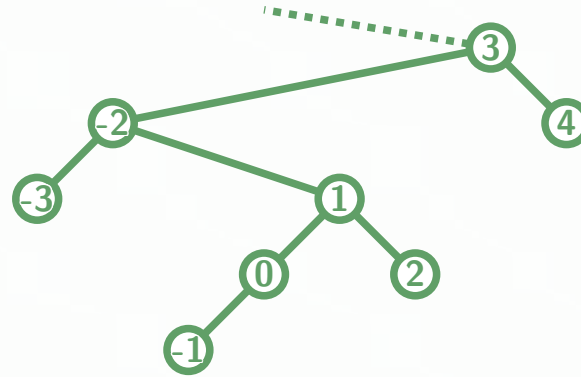
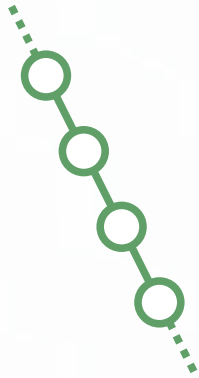
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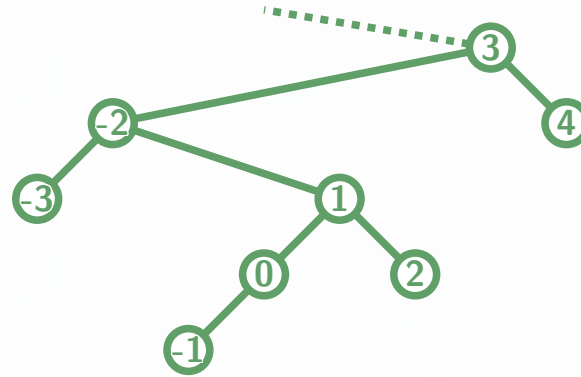
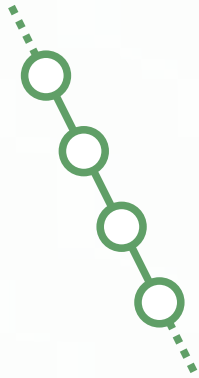
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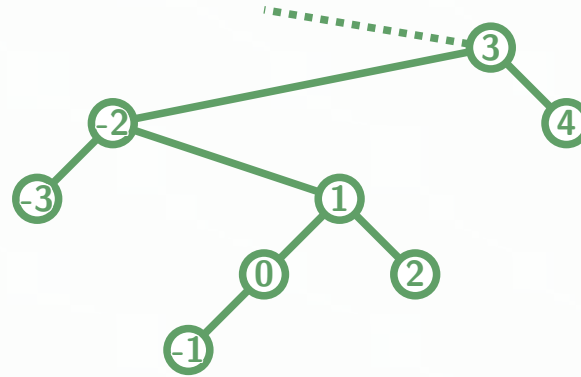
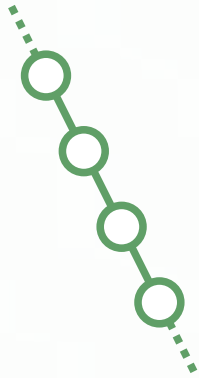
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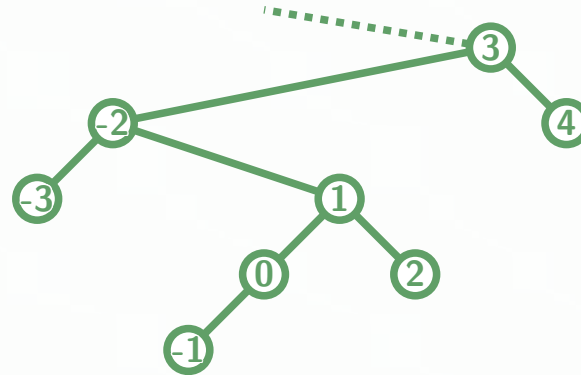
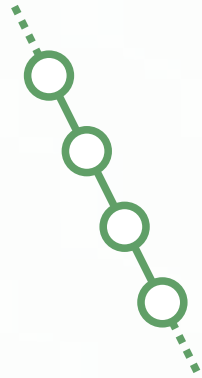


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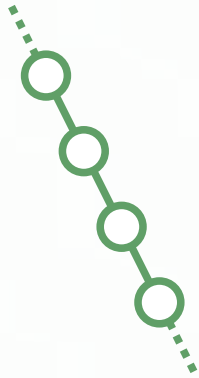


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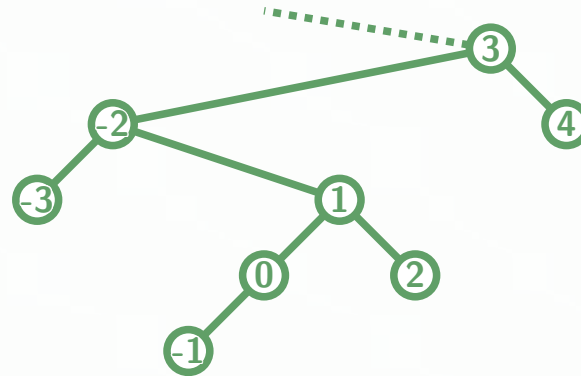
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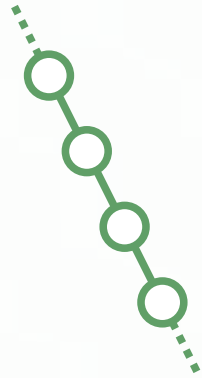


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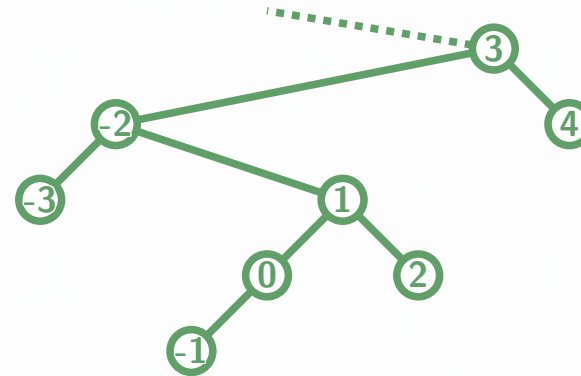
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- The last question is the most important and tends to ignore left-sided sequences.

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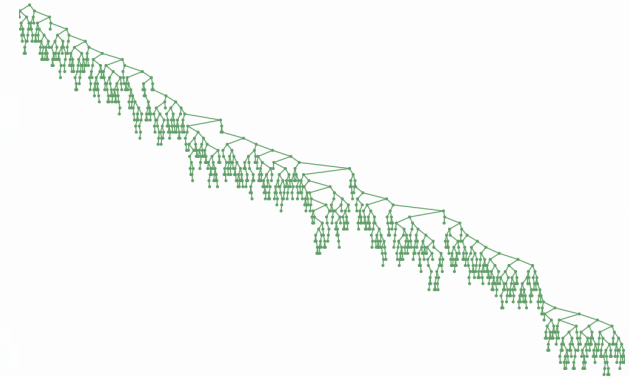
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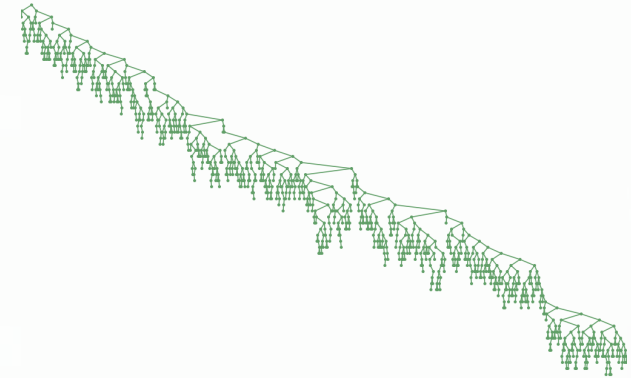
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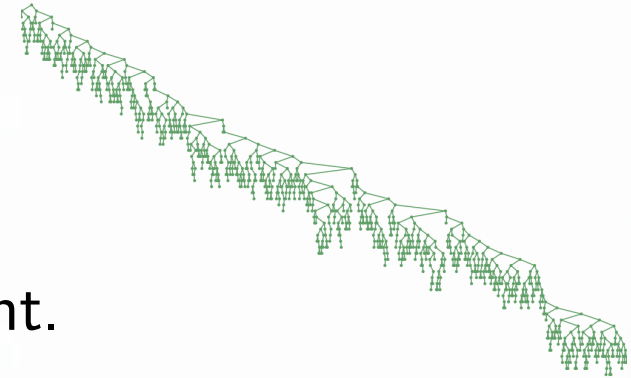
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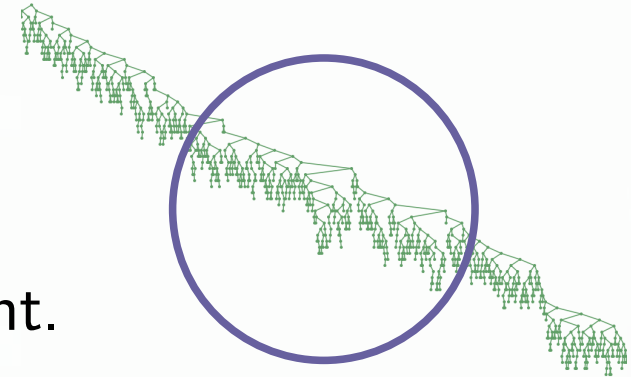
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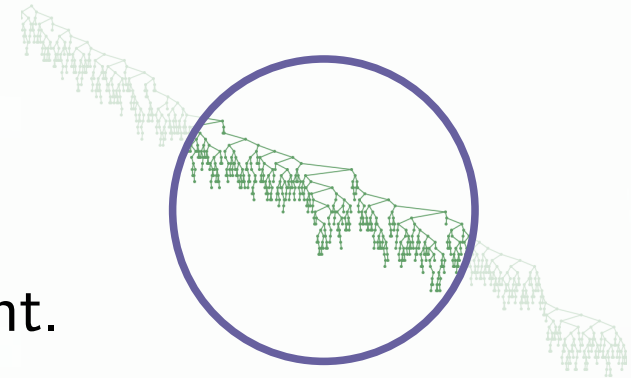
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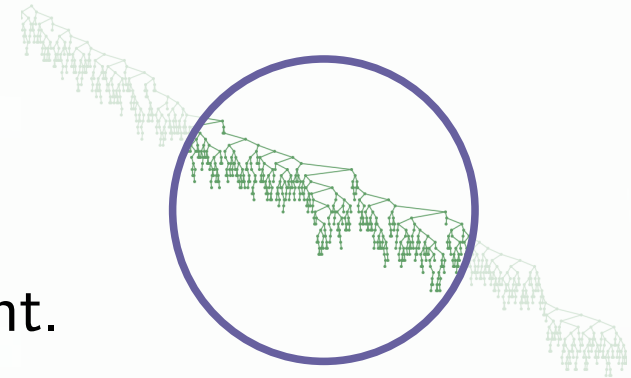
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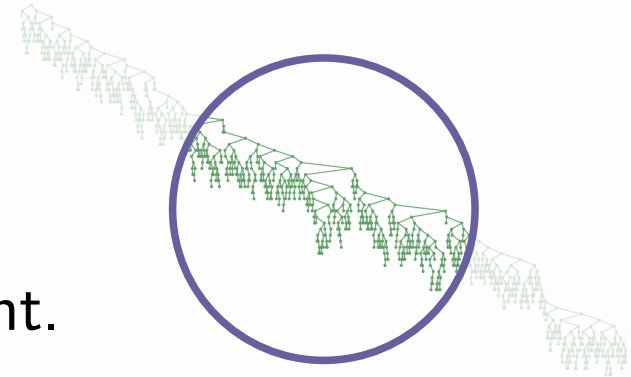
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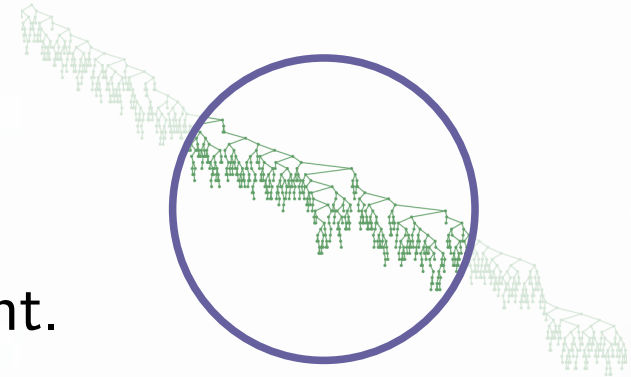
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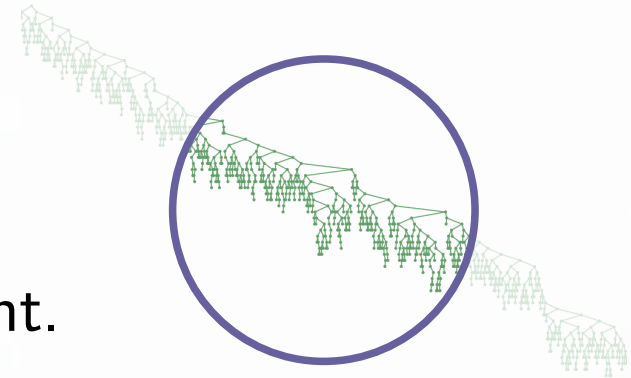
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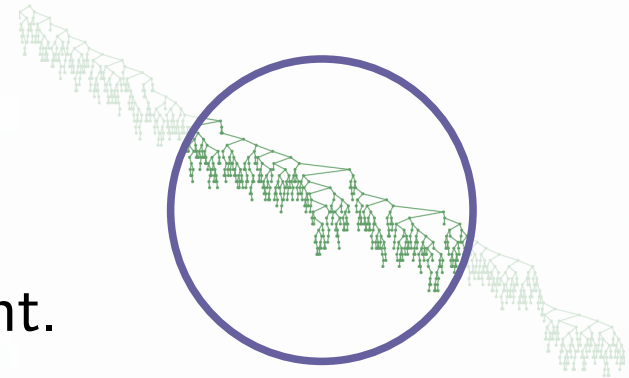
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→ Why does it work here?

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- The tree grows up leftward, thus we only need to define 1^{-1} .

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References

- ¹● Corsini, B. (2024). **Limits of Mallows trees.** *Electronic Journal of Probability*, 29, 1-44..
- ²● Devroye, L. (1986). **A note on the height of binary search trees.** *Journal of the ACM (JACM)*, 33(3), 489-498.
- ³● Gnedin, A., & Olshanski, G. (2012). **The two-sided infinite extension of the Mallows model for random permutations.** *Advances in Applied Mathematics*, 48(5), 615-639.
- ⁴● Robson, J. M. (1979). **The height of binary search trees.** *Australian Computer Journal*, 11(4), 151-153.

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