

Local limit of Prim's algorithm

Benoît Corsini

join work with R. Gündlach and R. van der Hofstad

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Our result

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Our result

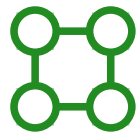
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Given a sequence of graphs $(G_n)_{n \geq 1}$, their local limit is the structure as seen from a node chosen uniformly at random.

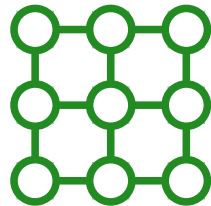
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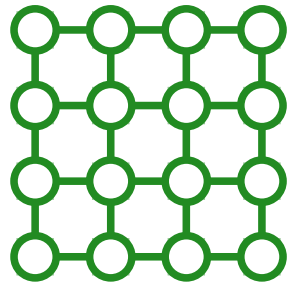
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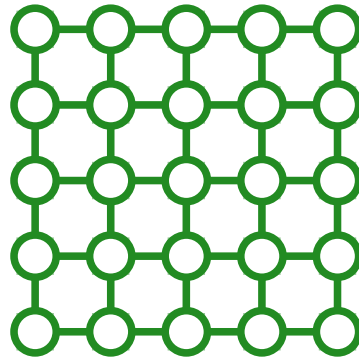
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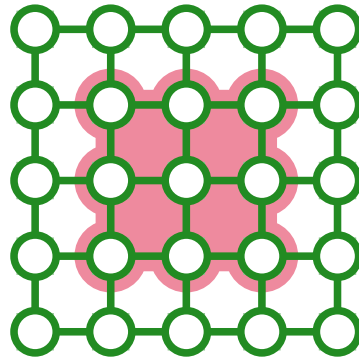
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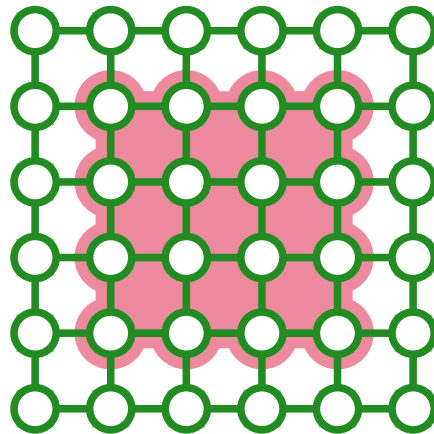
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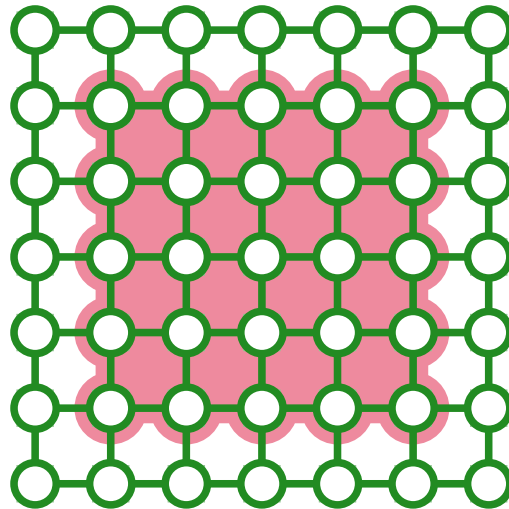
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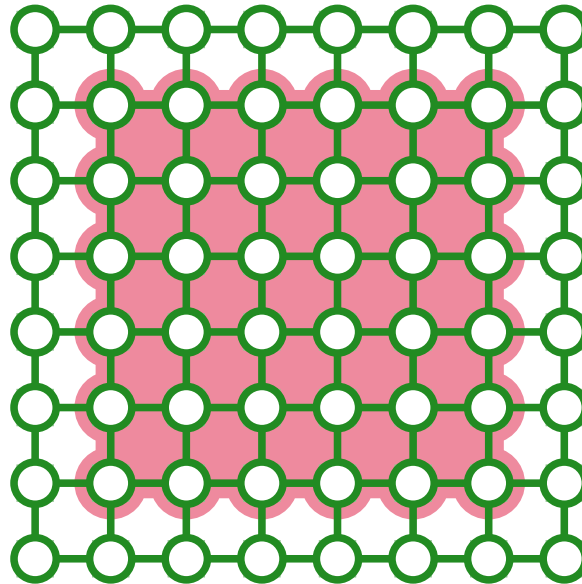
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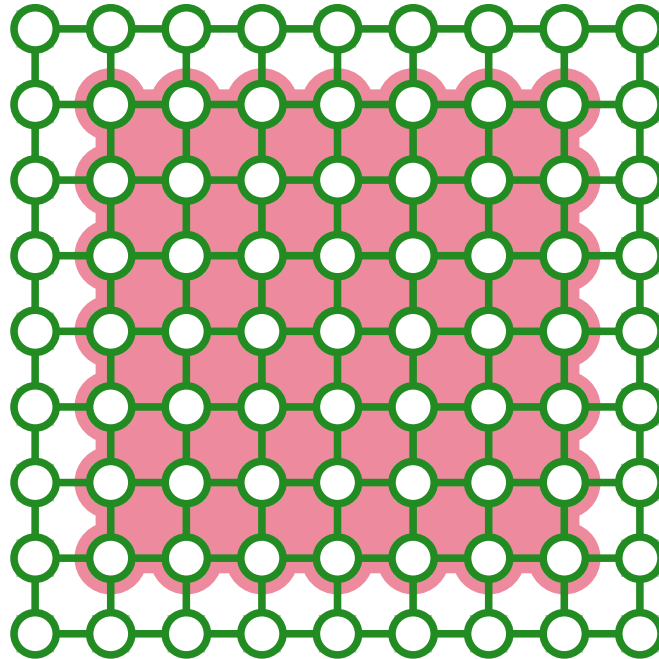
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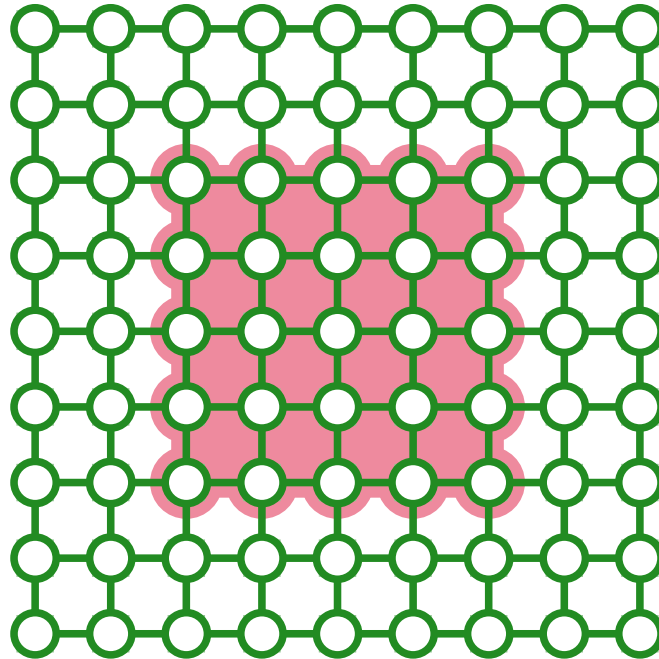
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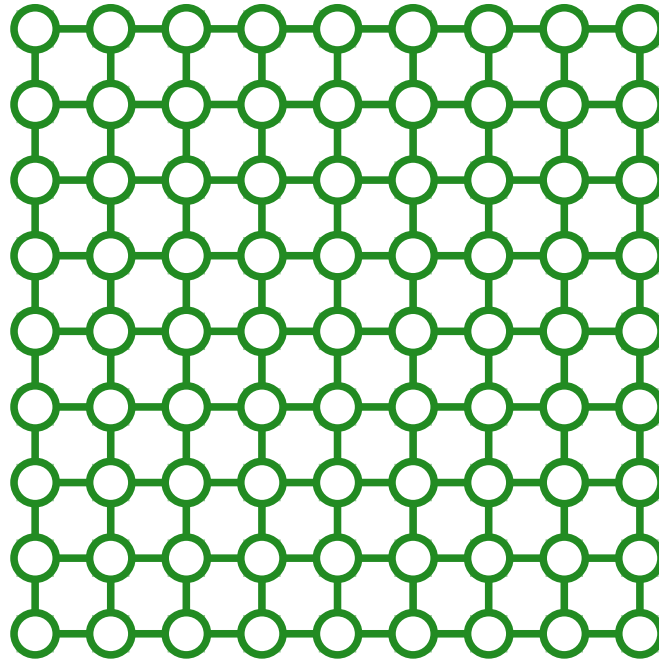
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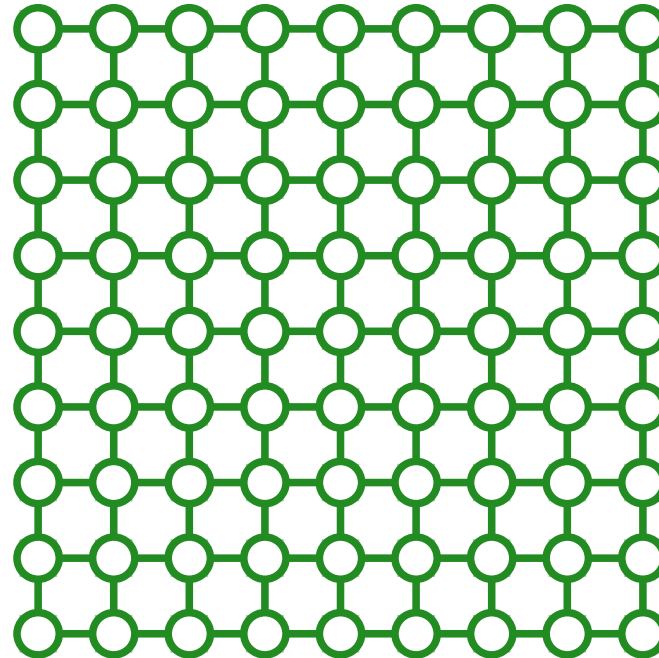
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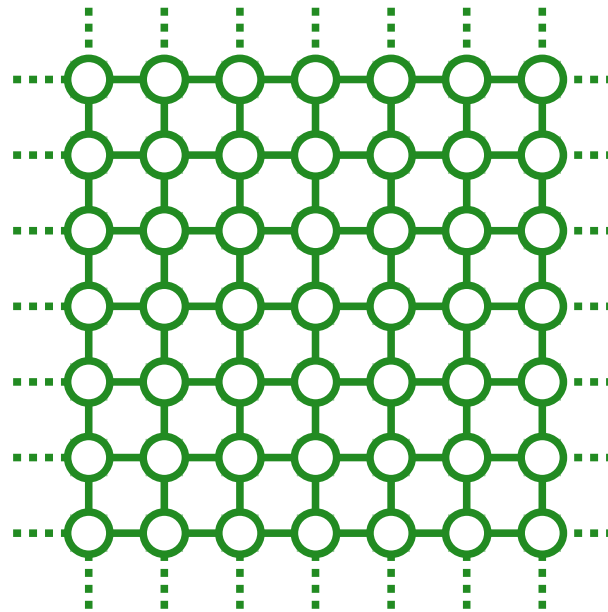
→ The sequence of tori $((\mathbb{Z}/n\mathbb{Z})^d)_{n \geq 1}$ converges towards $\mathbb{Z}^d$.



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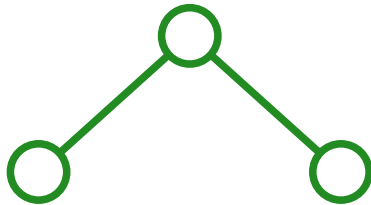


Canopy tree

Q: What is the local limit of growing binary trees?

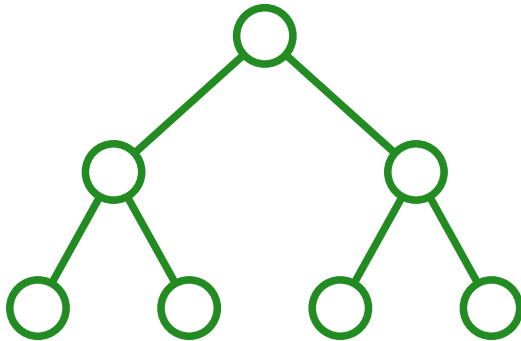
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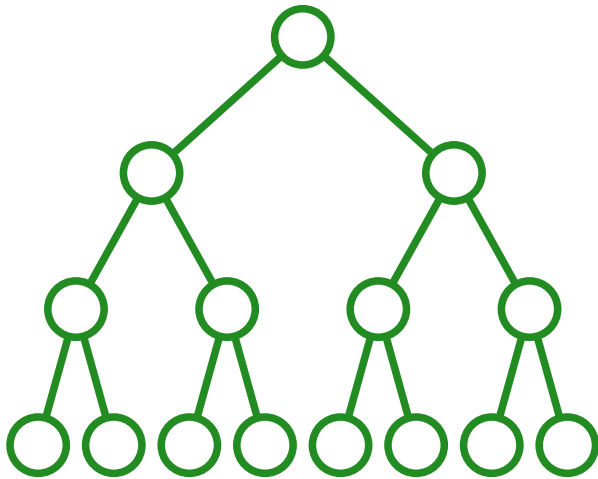
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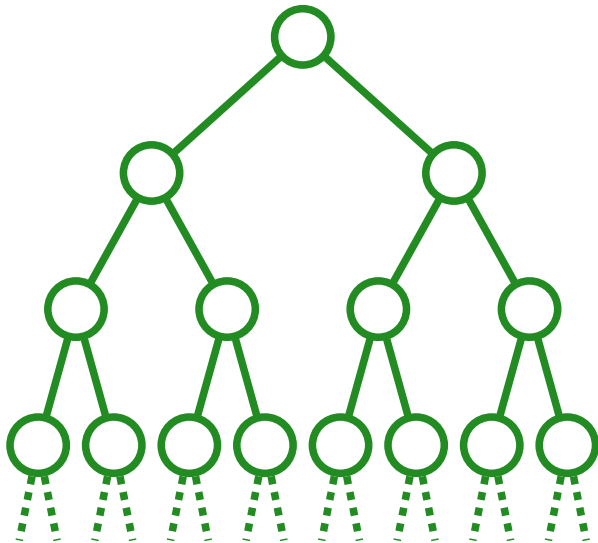
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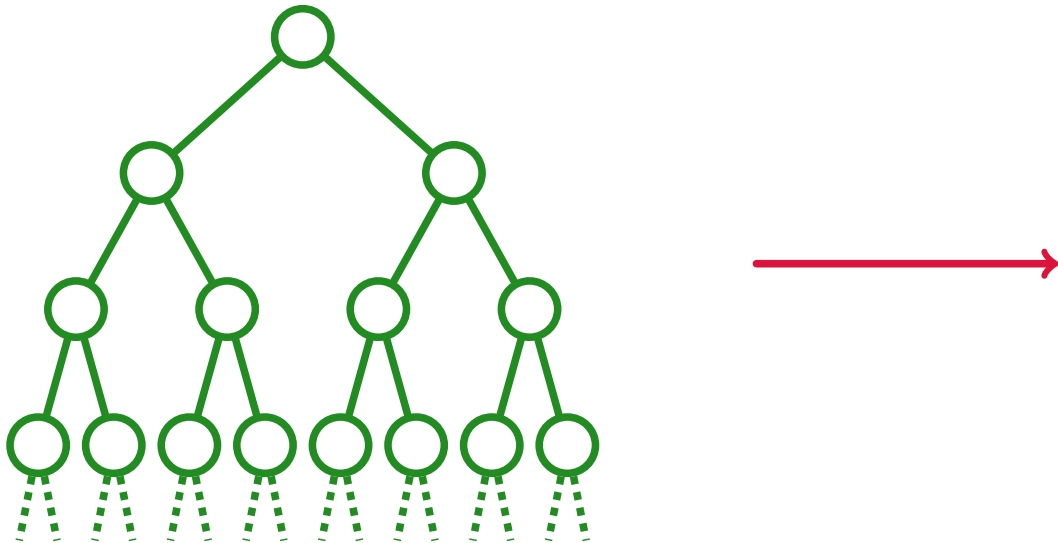
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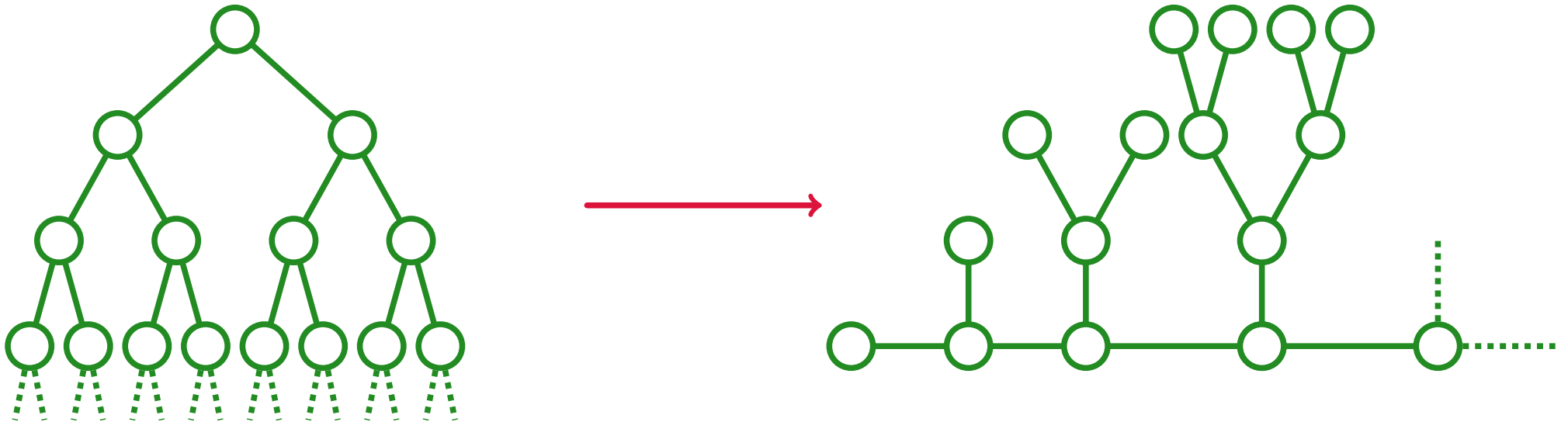
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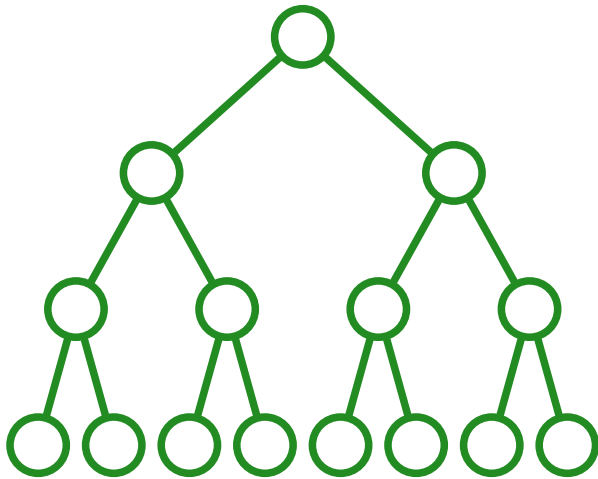
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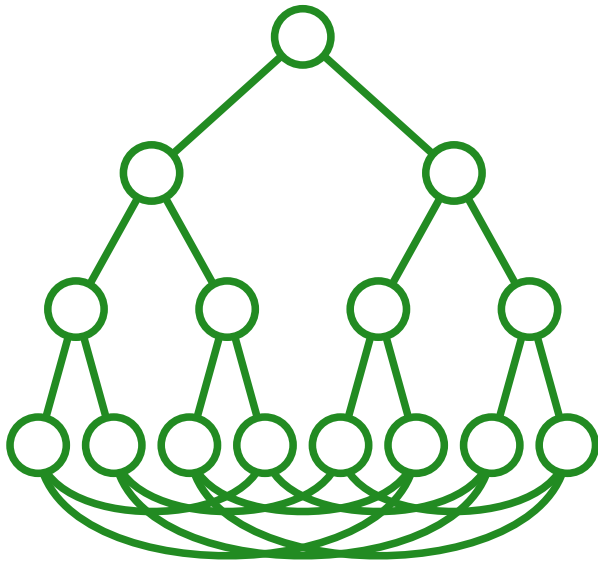
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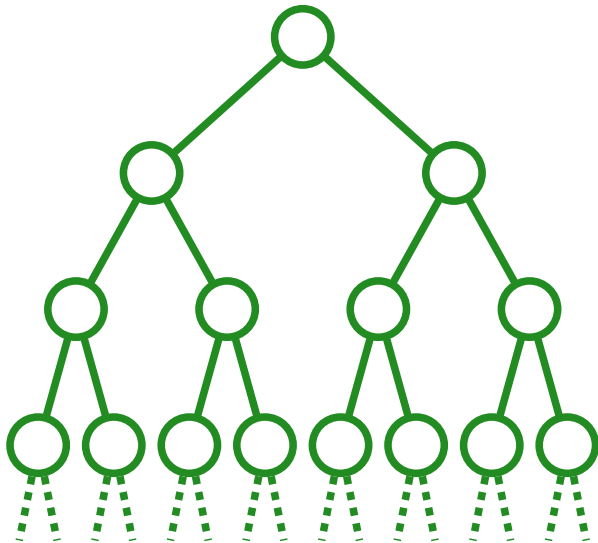
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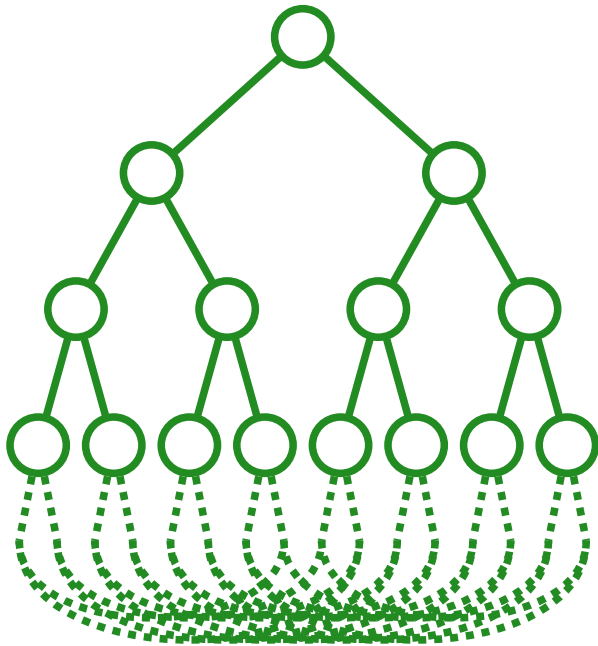
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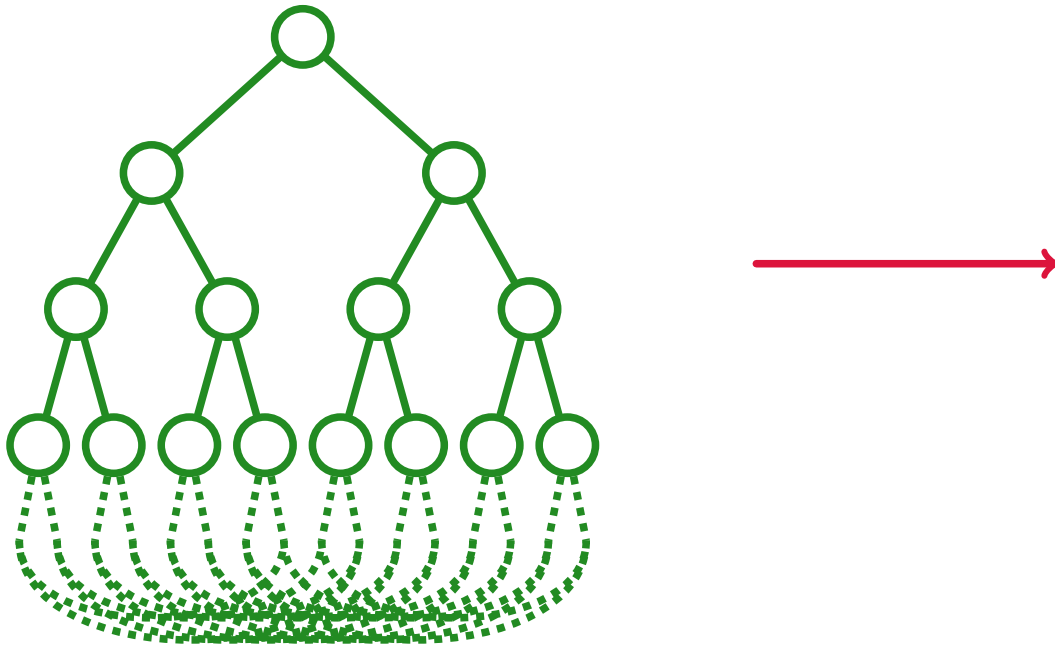
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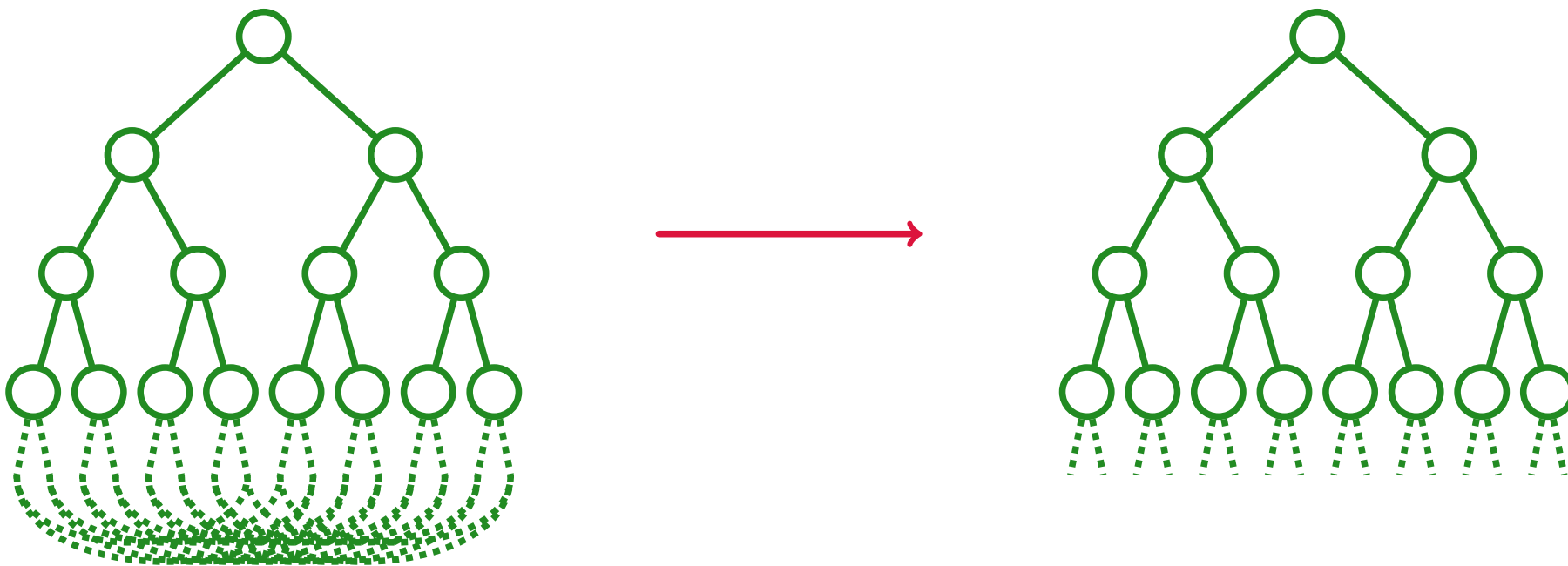
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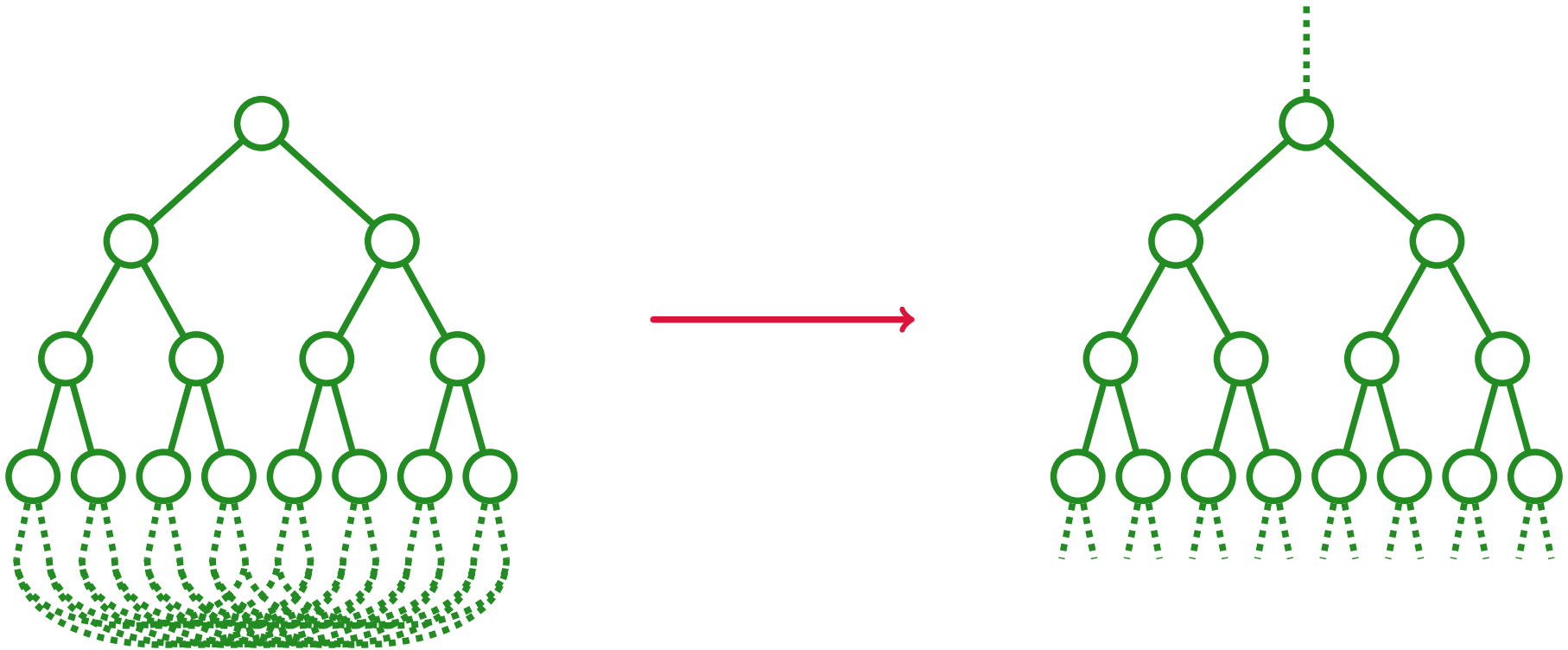
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→ **Almost:** d -regular graphs with diverging girth converge to the infinite d -ary tree.

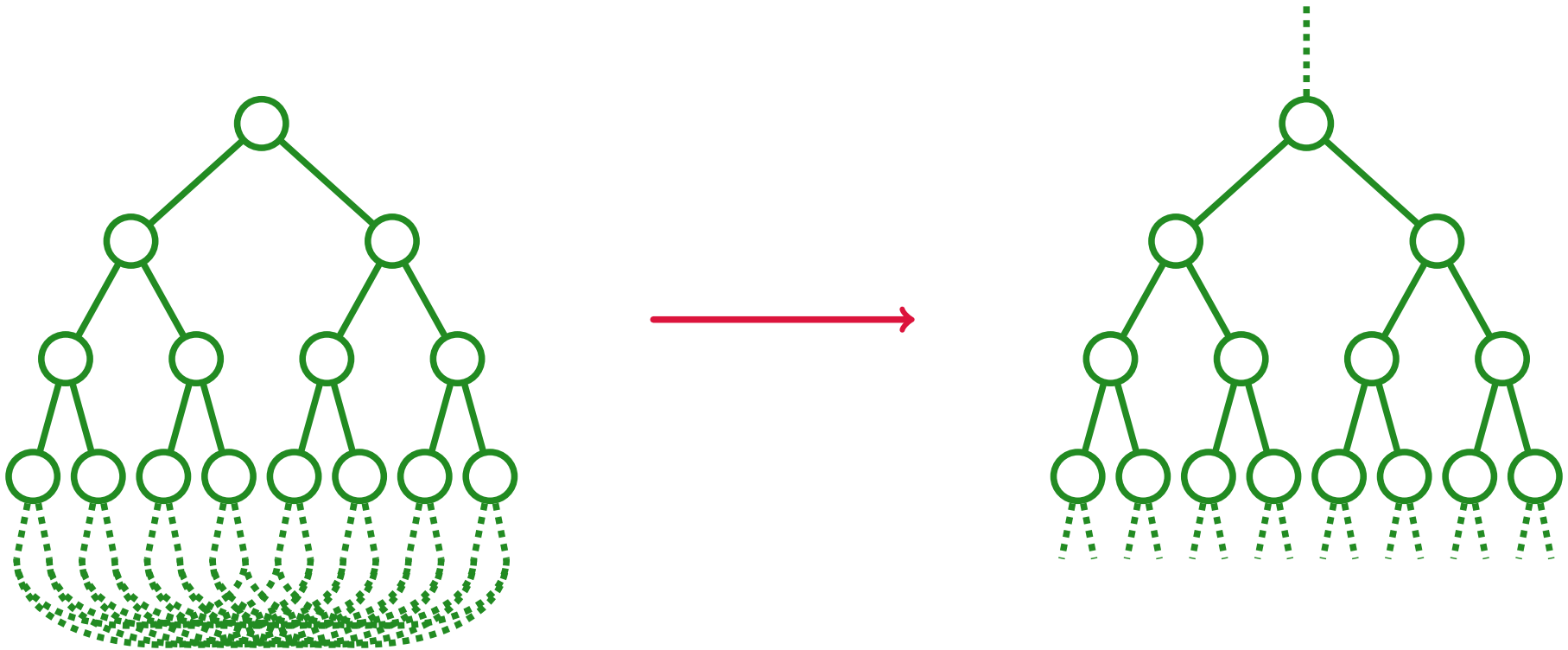


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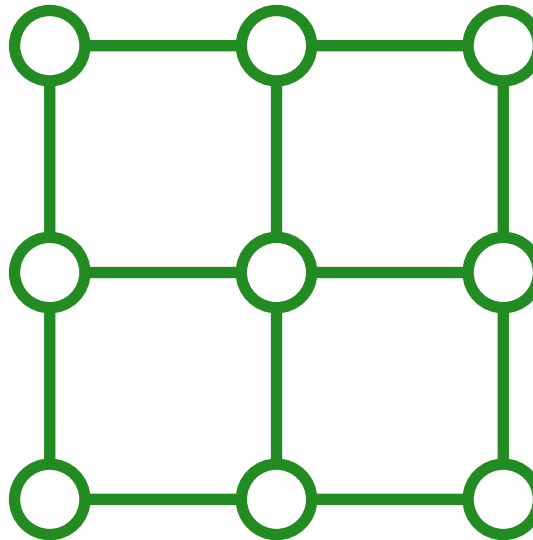
Minimum spanning tree

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Given a weighted graph, the minimum spanning tree is the unique tree connecting all nodes which also minimizes the total edge weights.

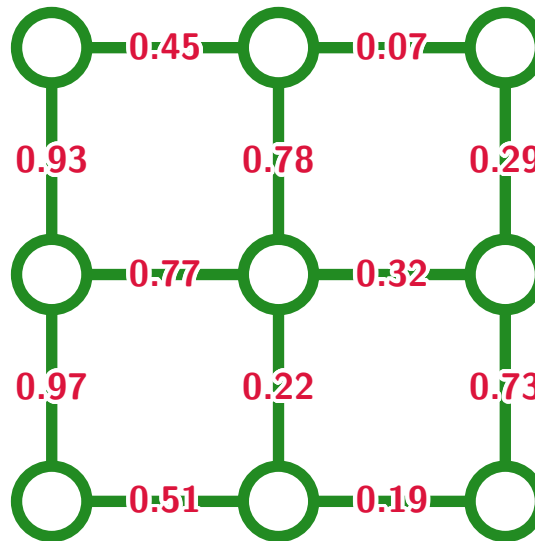
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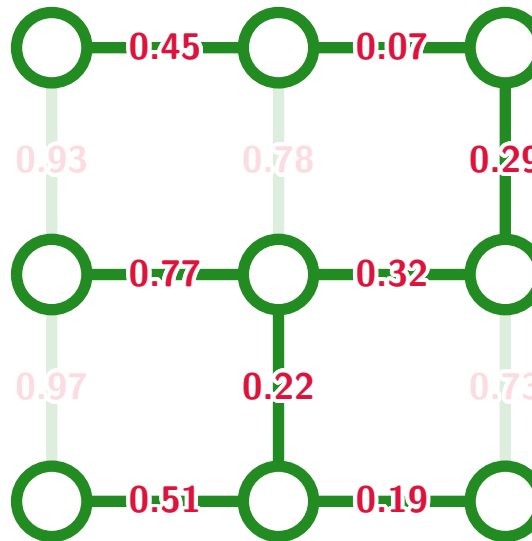
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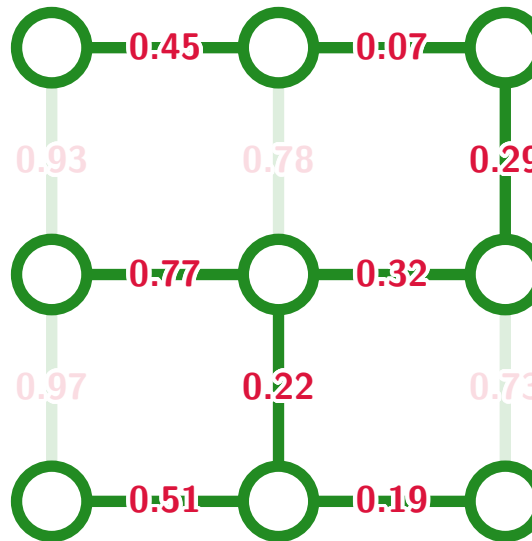
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→ Can we find an “easy” way to compute the minimum spanning tree?



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Prim's algorithm is an inductive rooted methods to construct the minimum spanning tree.

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- Start with a tree composed of a single node, arbitrarily chosen from the graph.

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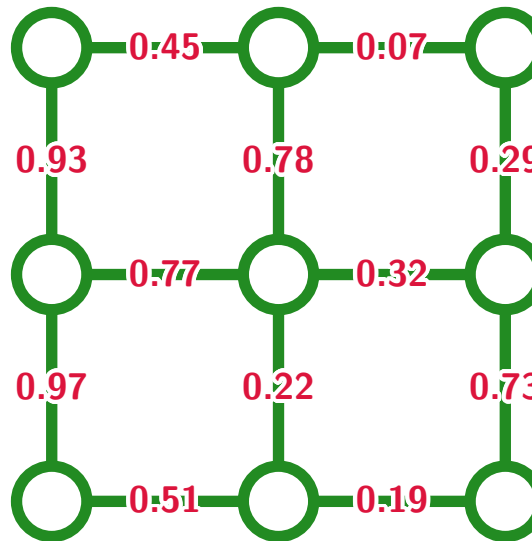
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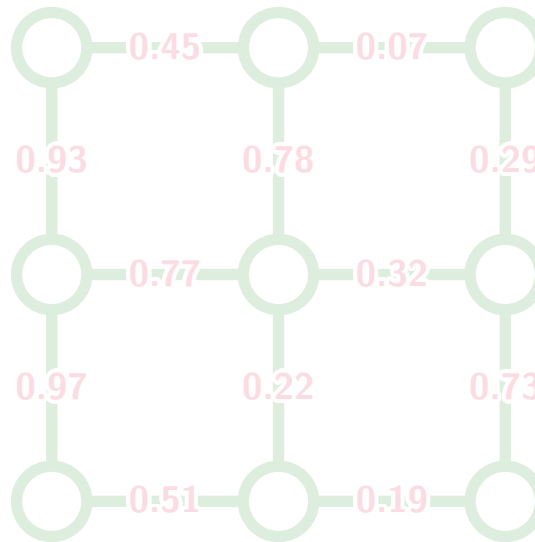
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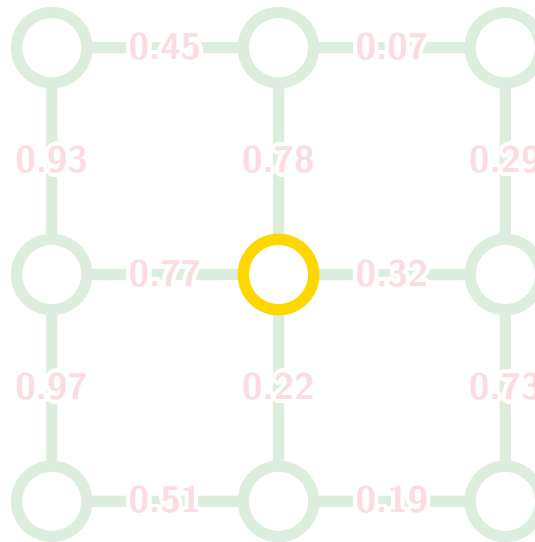
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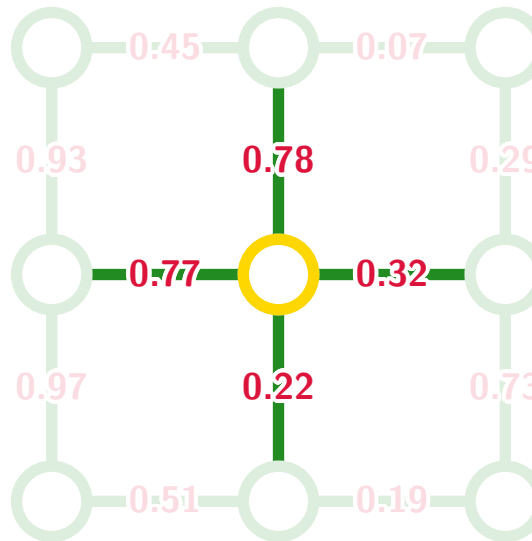
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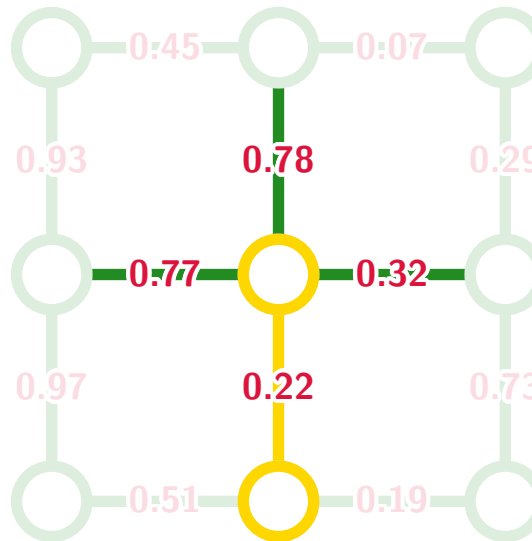
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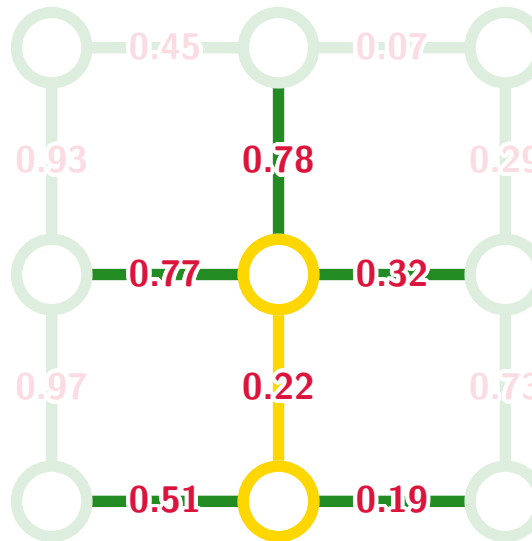
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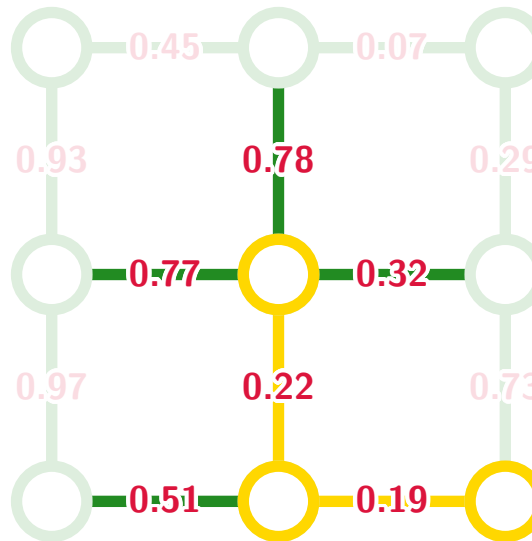
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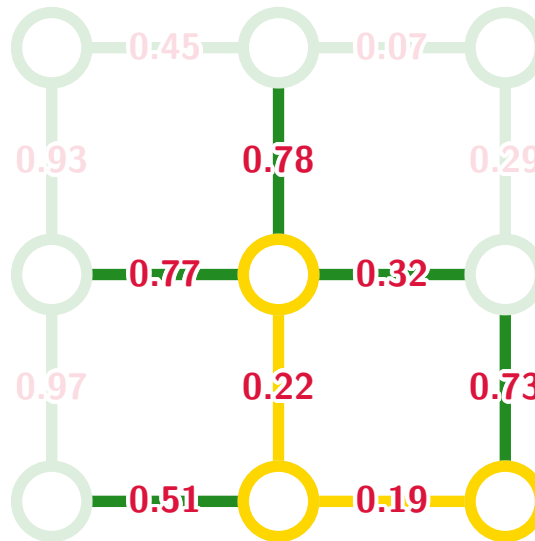
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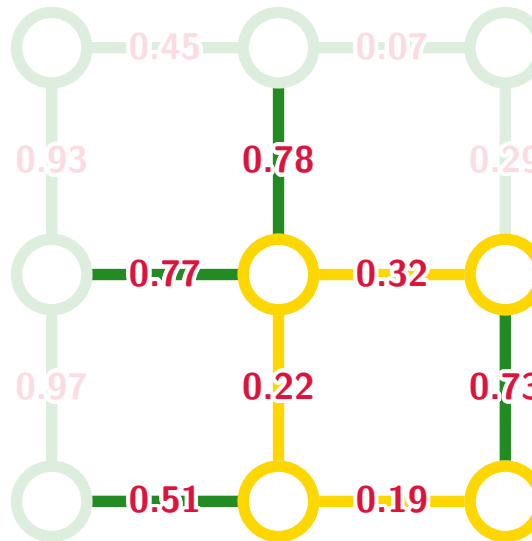
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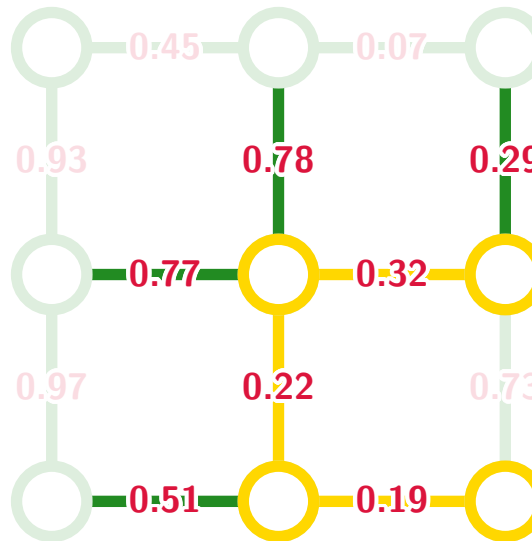
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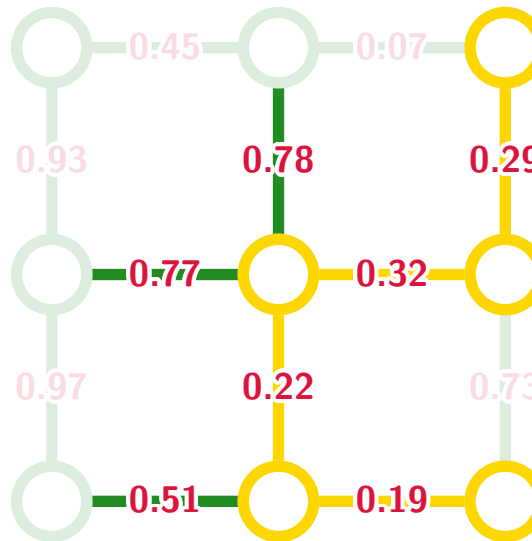
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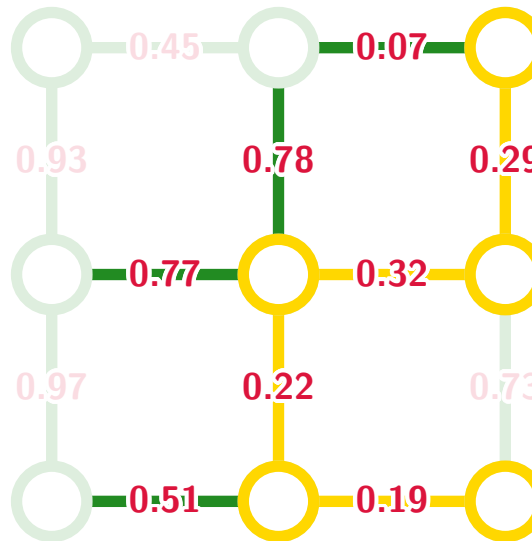
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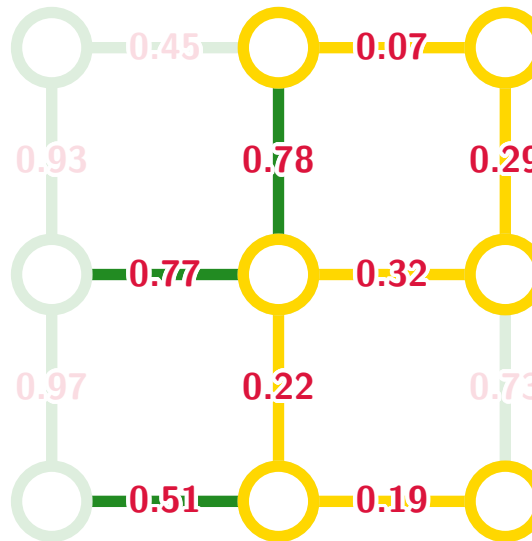
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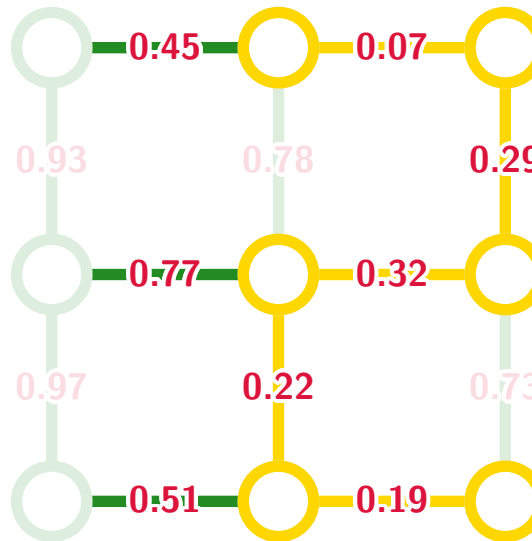
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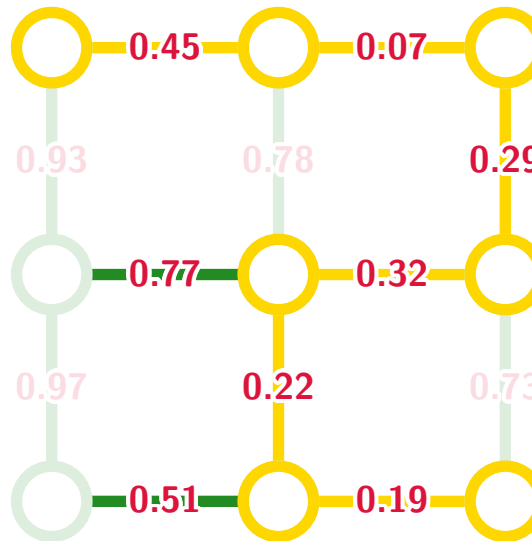
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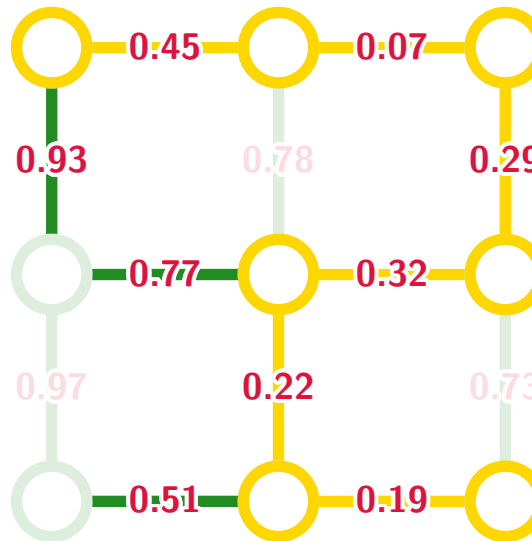
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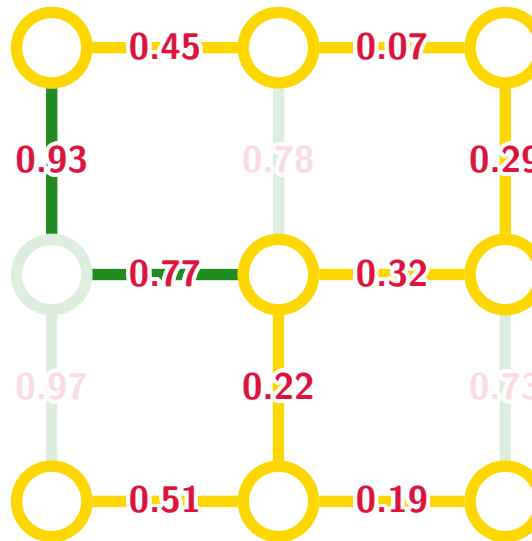
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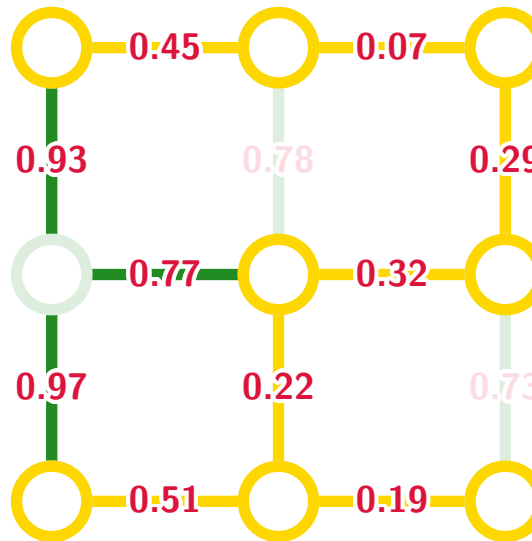
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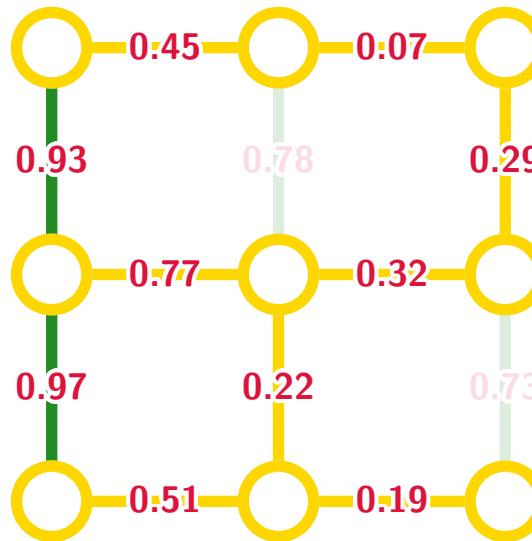
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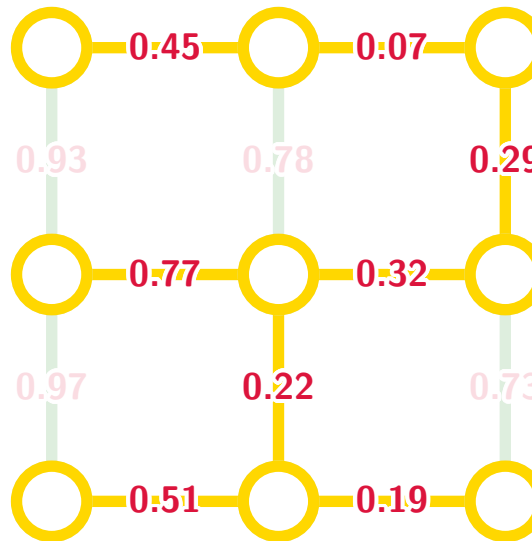
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→ This algorithm works because of the following key proposition.

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Proposition

The edges of the minimum spanning tree are exactly those that are never the heaviest on any cycle.

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Q: What happens when G is infinite?

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→ The minimum spanning tree is the entire line.

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- The minimum spanning tree is the entire line.
- Prim's algorithm also explores the entire line.

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- The minimum spanning tree is the entire line.
- Prim's algorithm only explores the right portion of the line.

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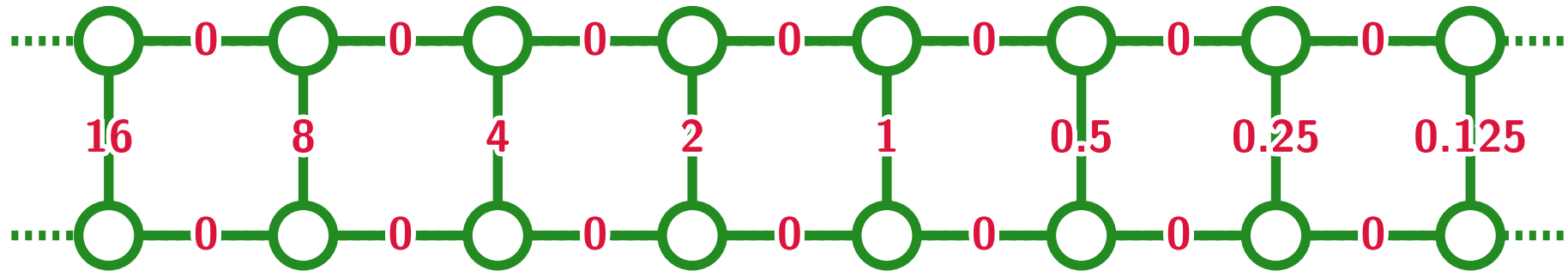
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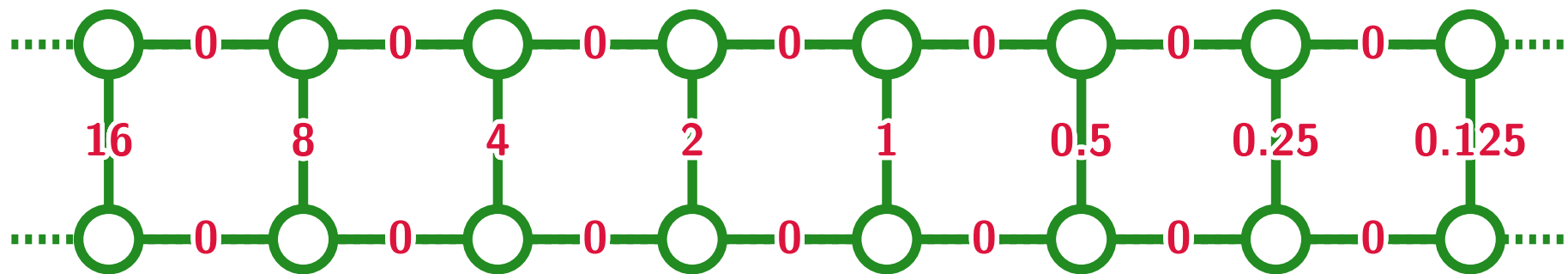


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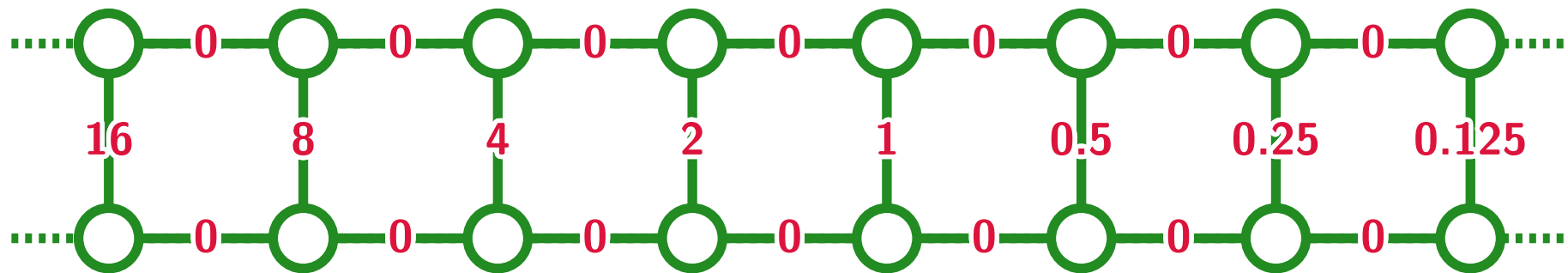
→ The minimum spanning tree is not well-defined (or is a forest).

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- If the graph has n vertices, the n -th tree of the algorithm is the minimum spanning tree.

Q: What happens when G is infinite?



- The minimum spanning tree is not well-defined (or is a forest).
- Prim's algorithm only explores the line on which it starts.

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 - It is often referred to as the *invasion percolation cluster*.

Table of Content



Local limit



Prim's algorithm



Percolation clusters



Our result

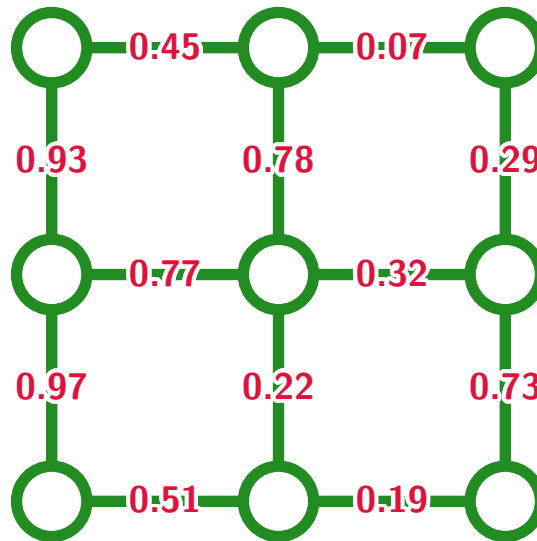
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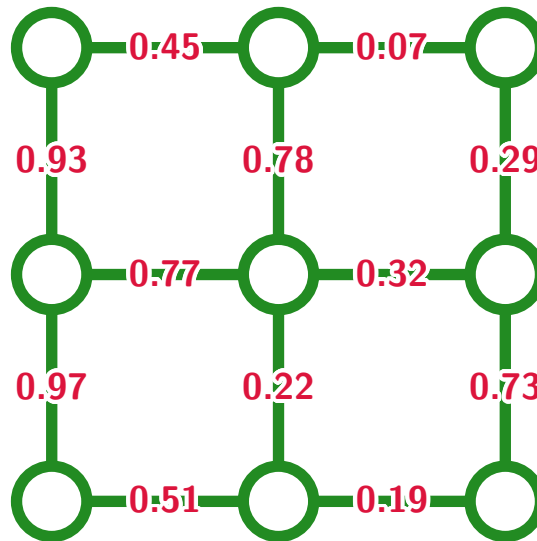
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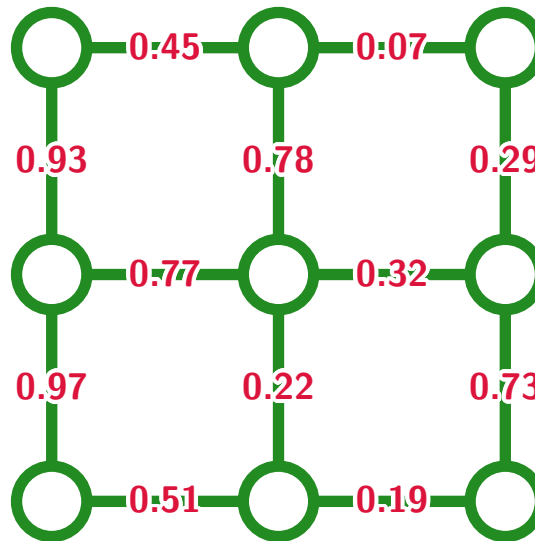
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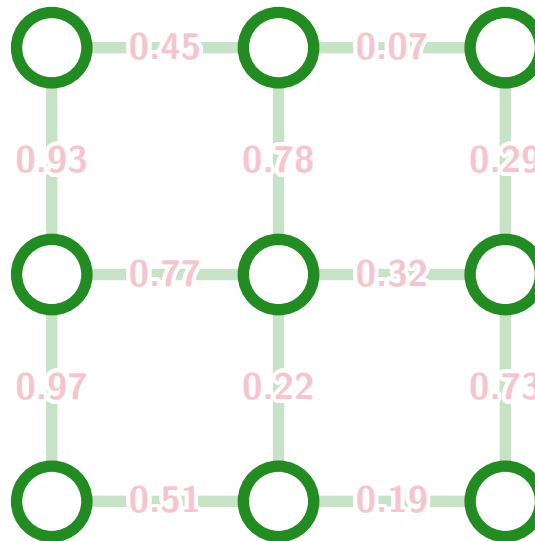
- $p \in [0, 1]$



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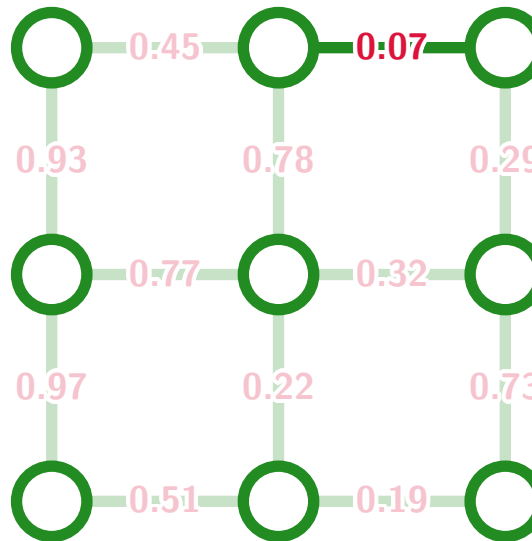
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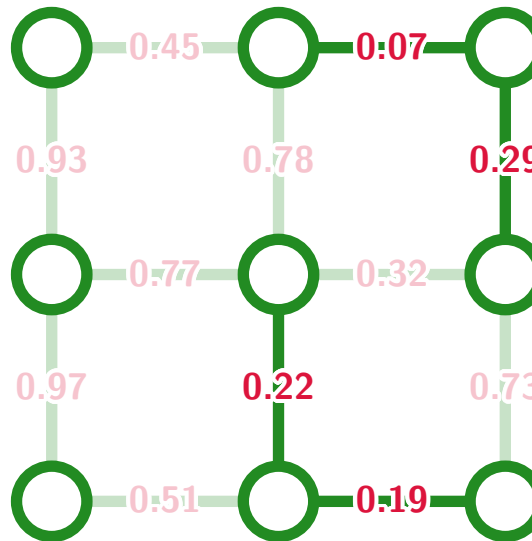
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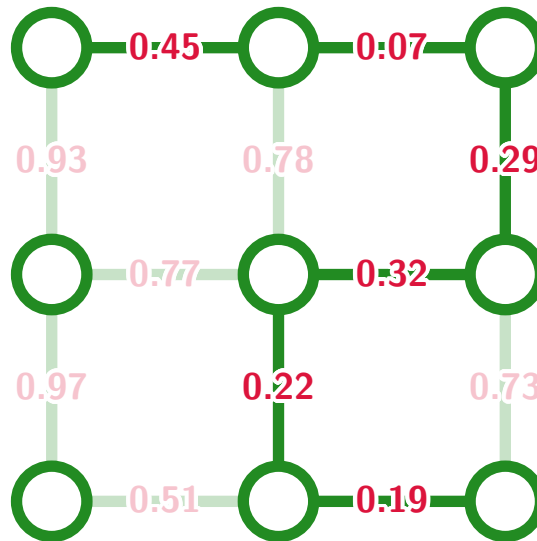
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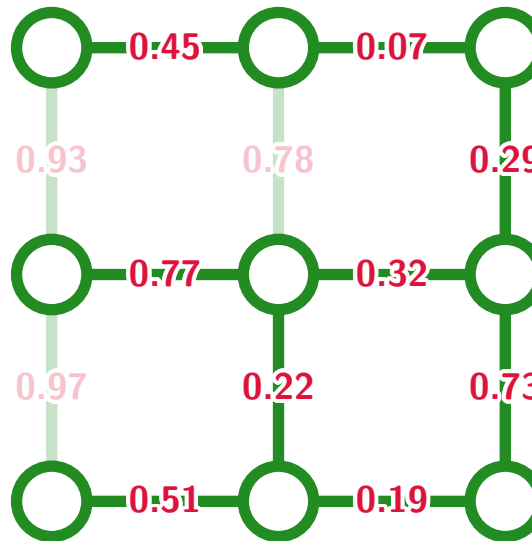
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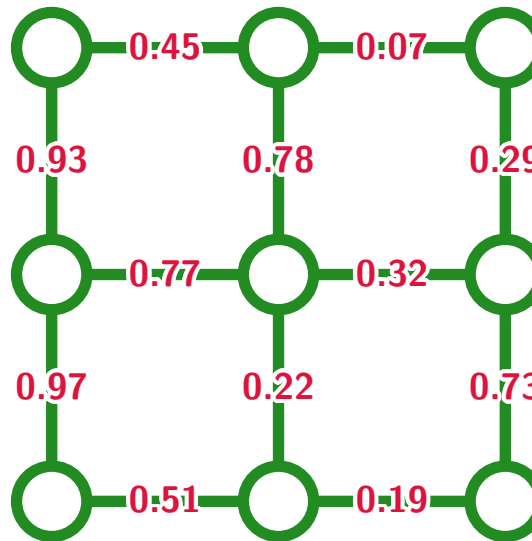
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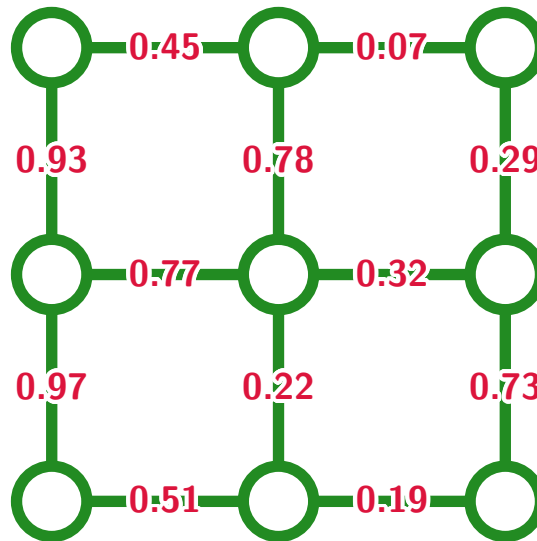
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Percolation clusters

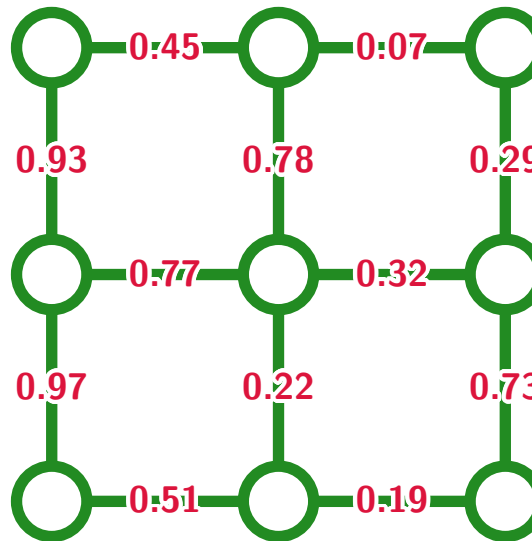
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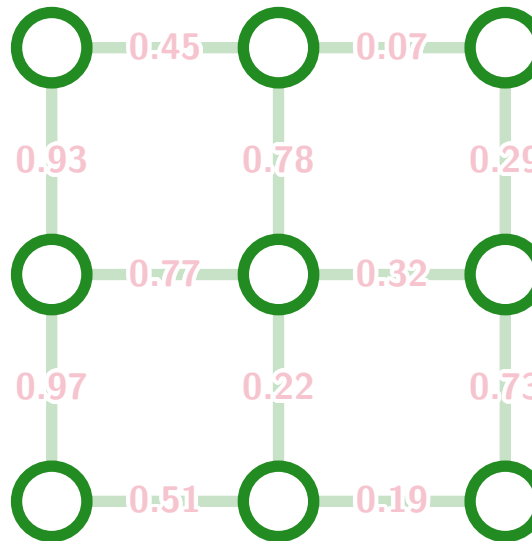


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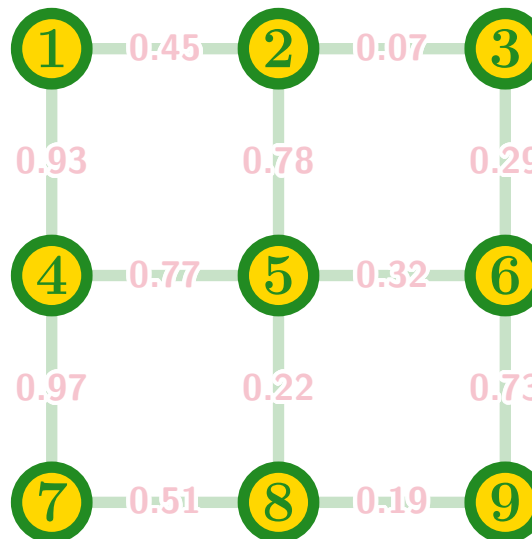


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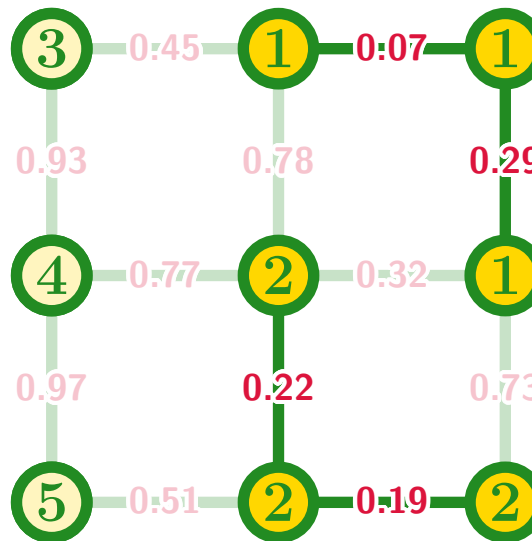


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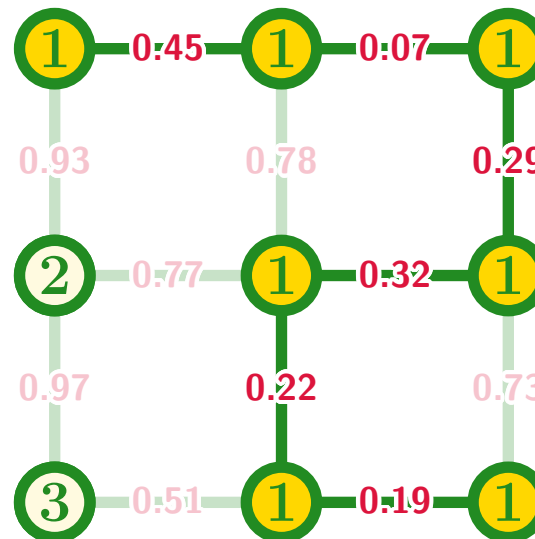


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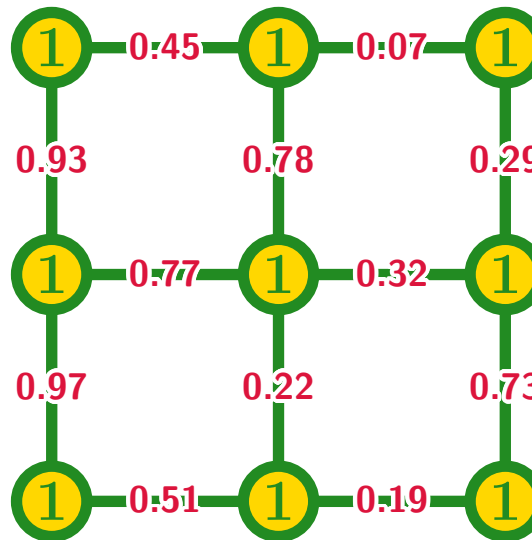


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Furthermore, θ should be continuous on $(p_c, 1] = \theta^{-1}((0, 1])$.

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- Proper pairs can be seen as sequences of graphs and their limits for which the largest finite components exactly correspond to an infinite component in the limit.

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→ Attach a 3- and a 4-regular graph together to obtain an improper pair, both finite and infinite.

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Prim's algorithm



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Our result

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Let $(G_n)_{n \geq 1}$ and G be a proper pair. Then, the output of Prim's algorithm on $(G_n)_{n \geq 1}$ after $tn + o(n)$ steps for any $t \in [0, 1]$ converges towards the union of the invasion percolation cluster on G along with the minimum spanning forest on G percolated at level $\theta^{-1}(t)$.

Moreover, this convergence occurs as a cadlag process on the space of local convergence.

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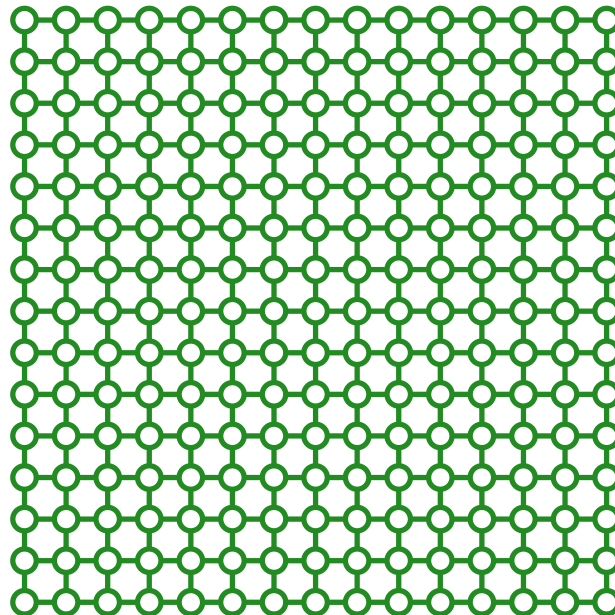
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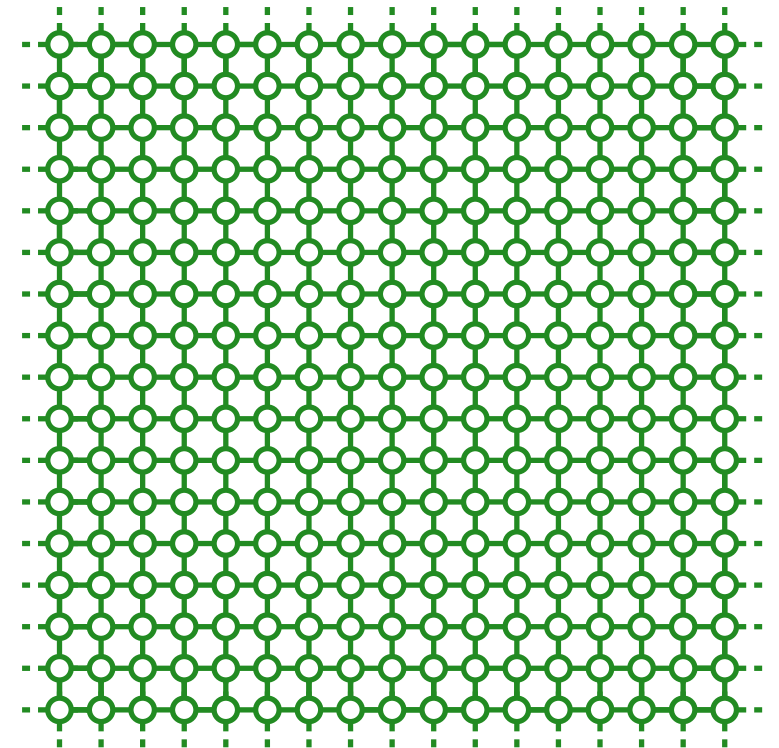
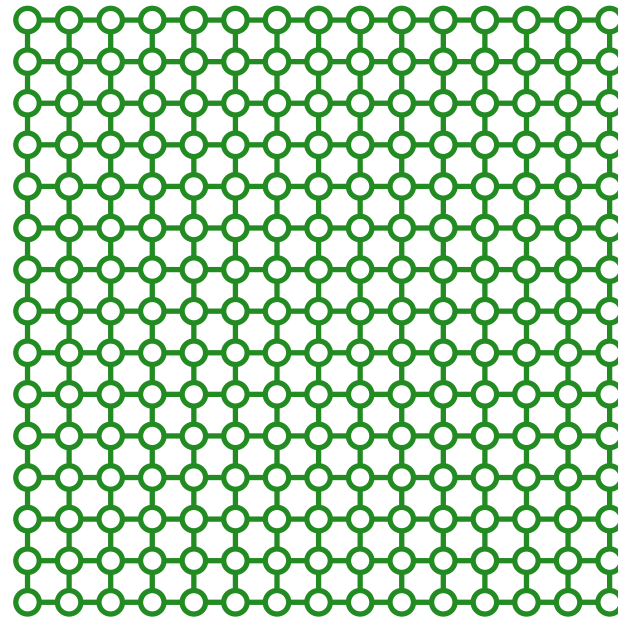
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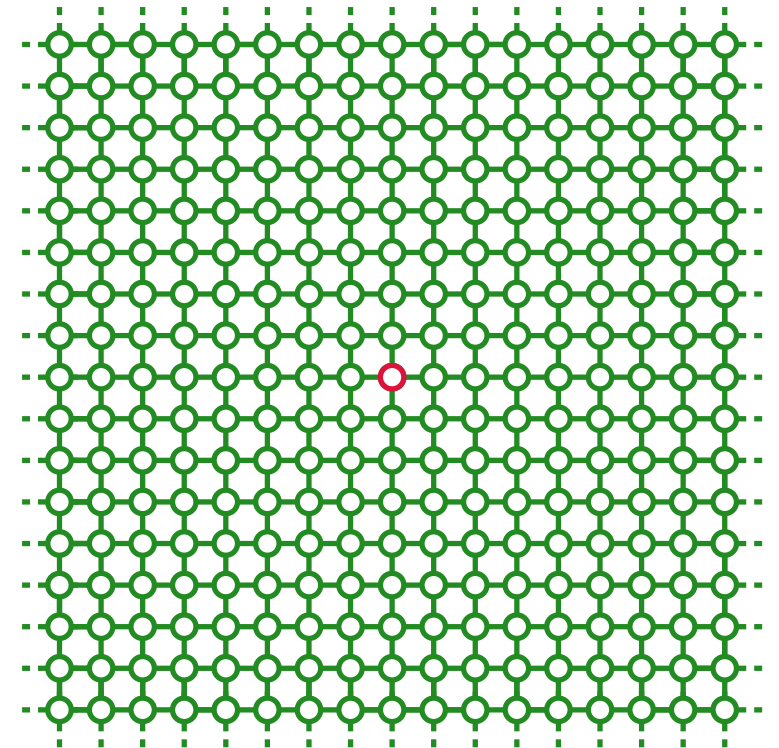
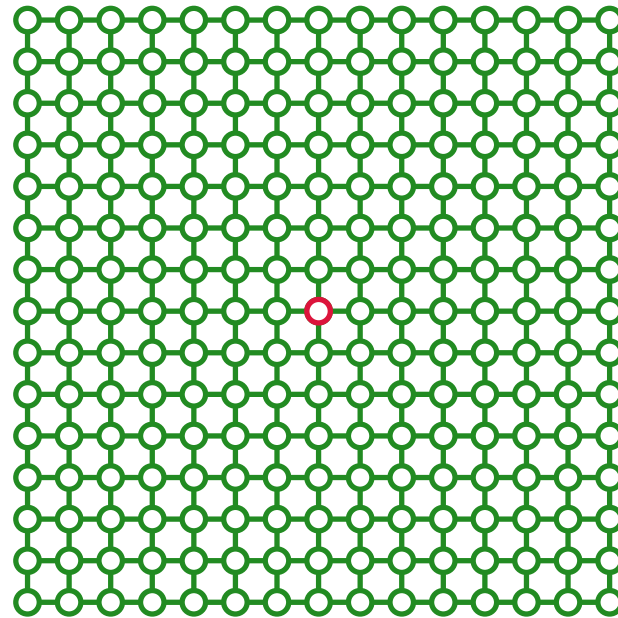
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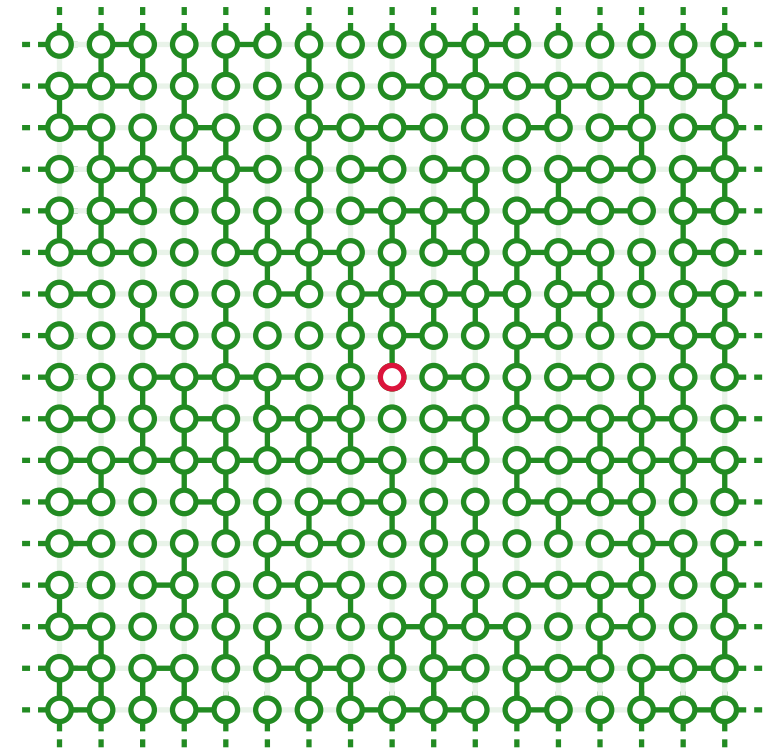
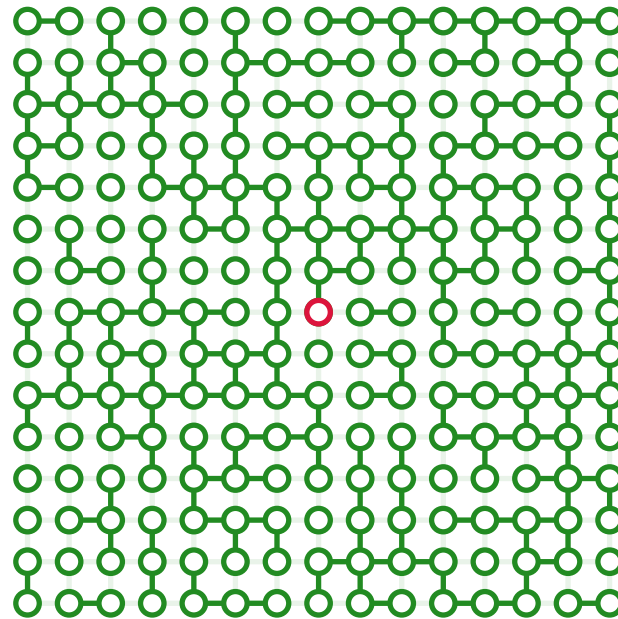
- Take a graph and its local limit



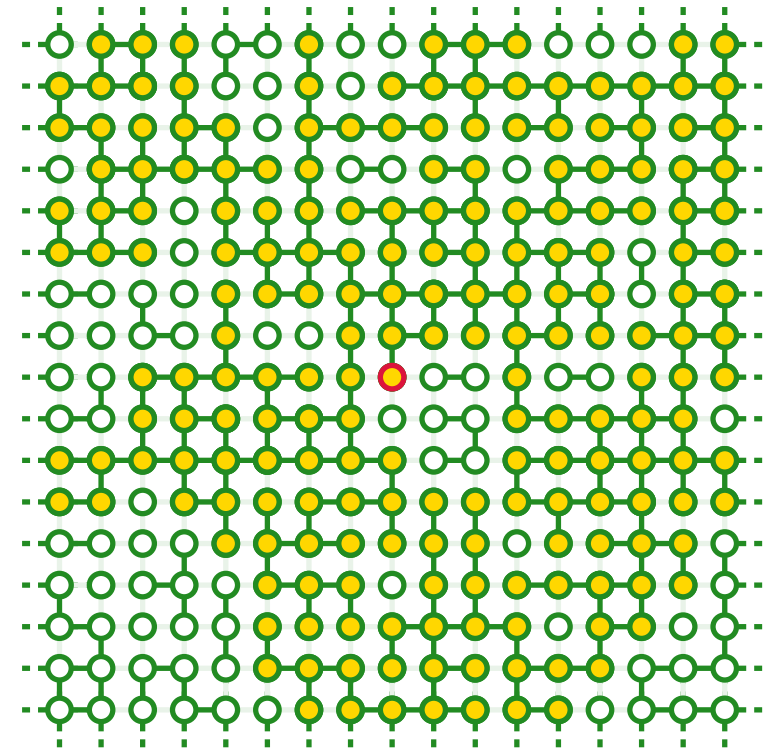
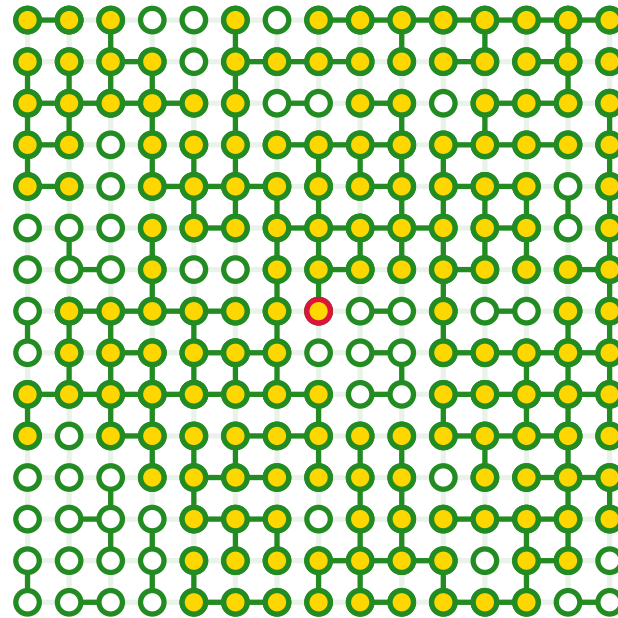
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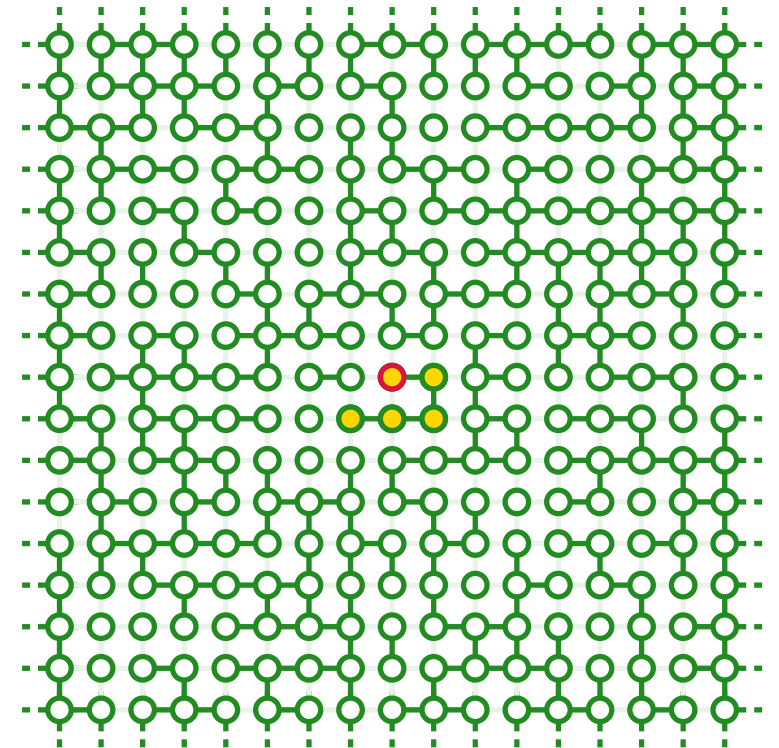
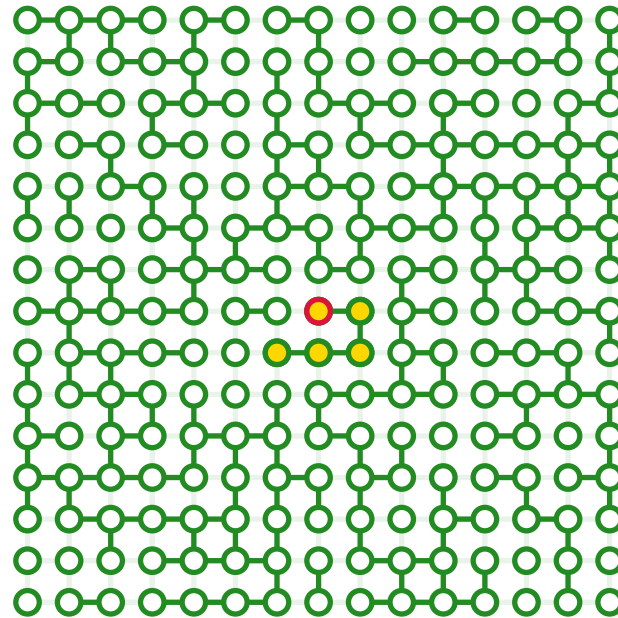
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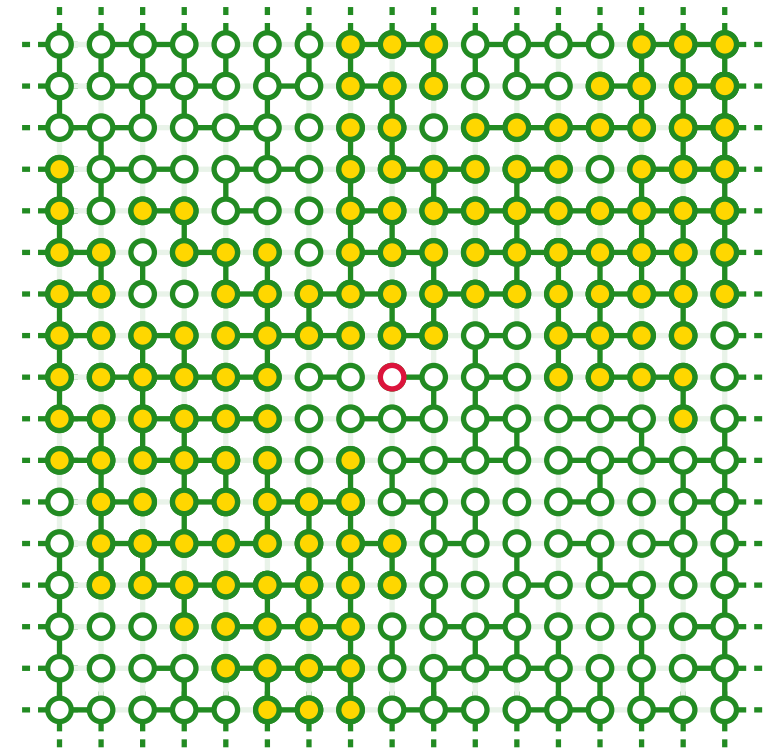
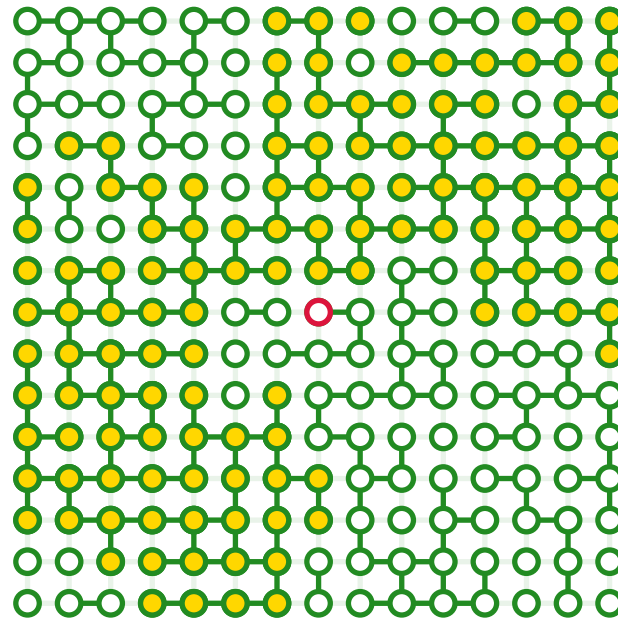
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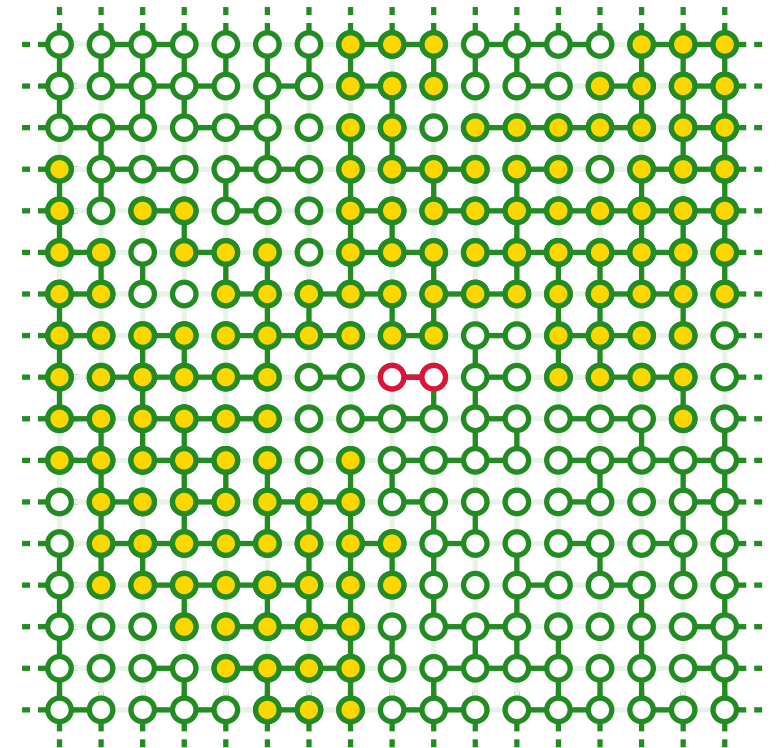
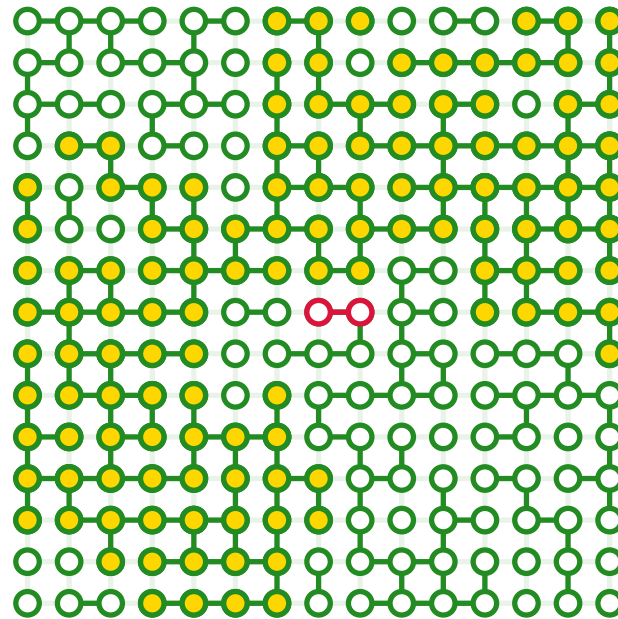
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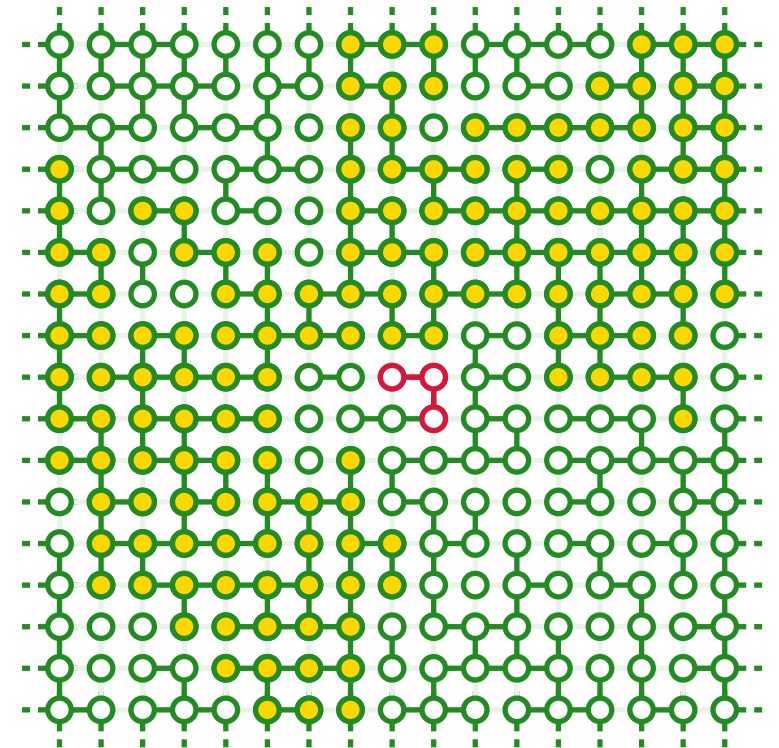
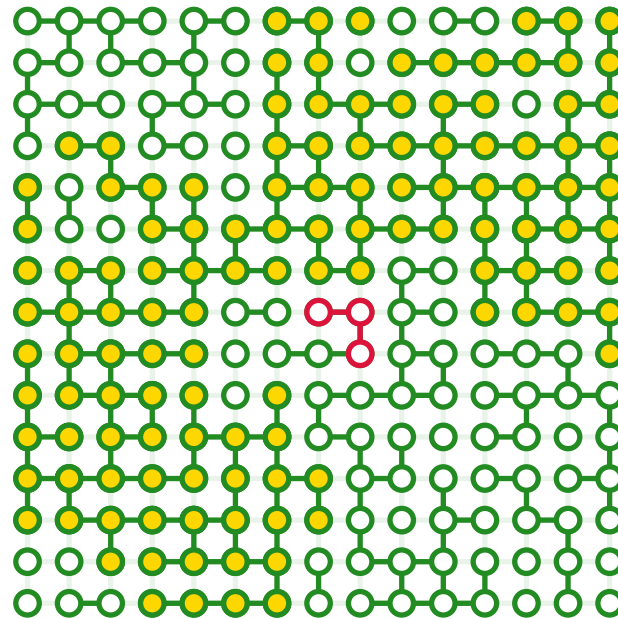
- Take a graph and its local limit both rooted at some node.
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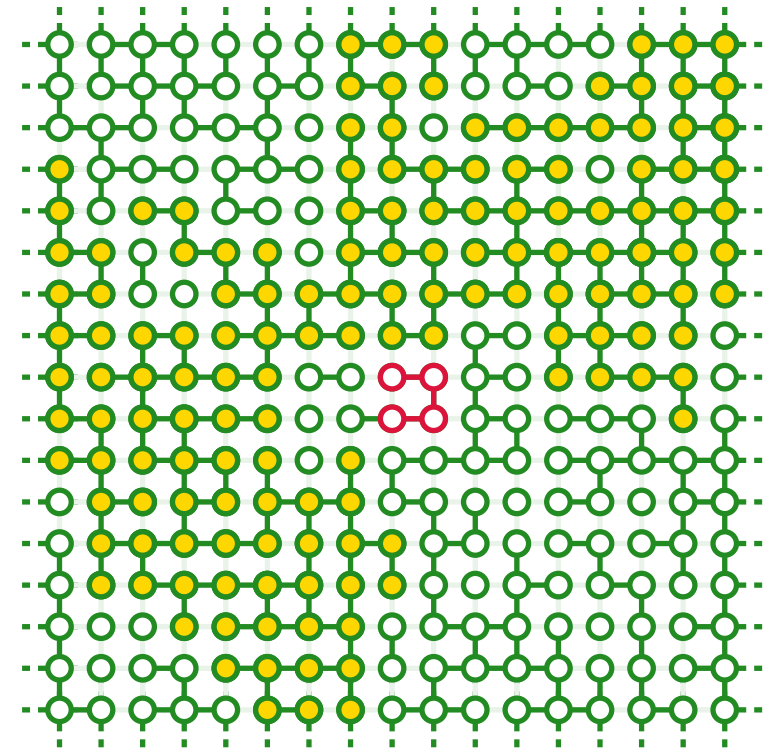
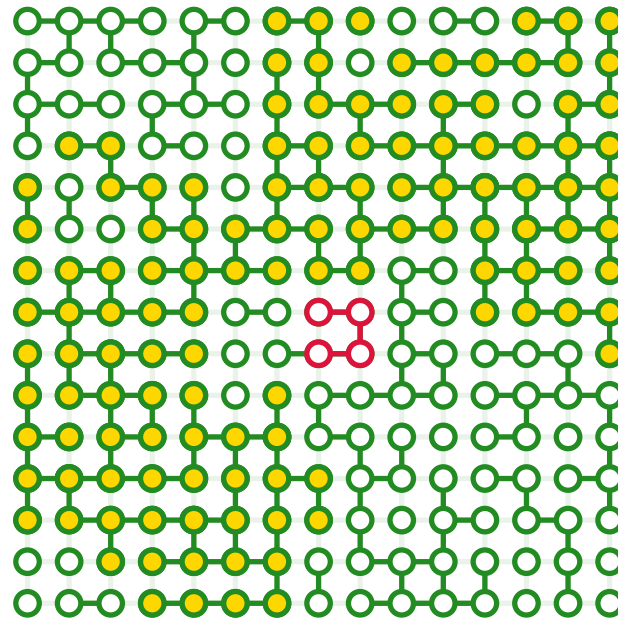
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- Start running Prim's algorithm on both sides.



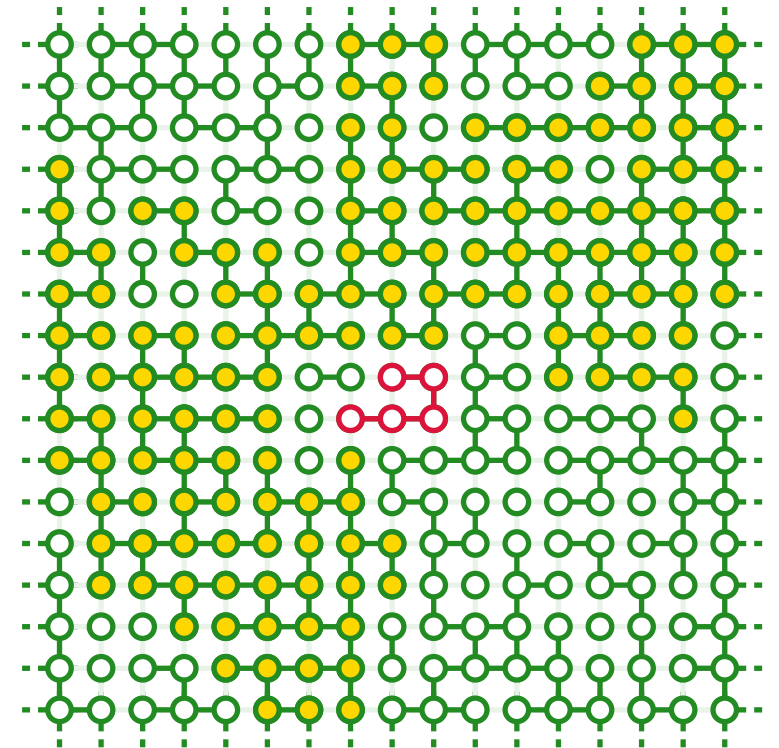
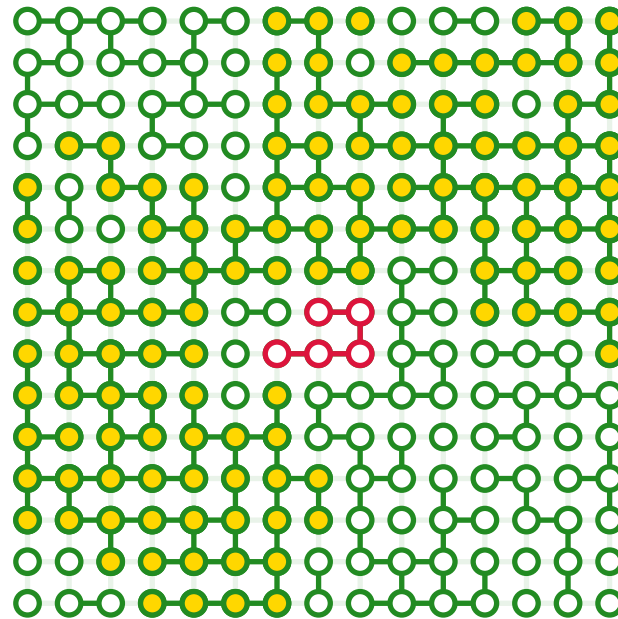
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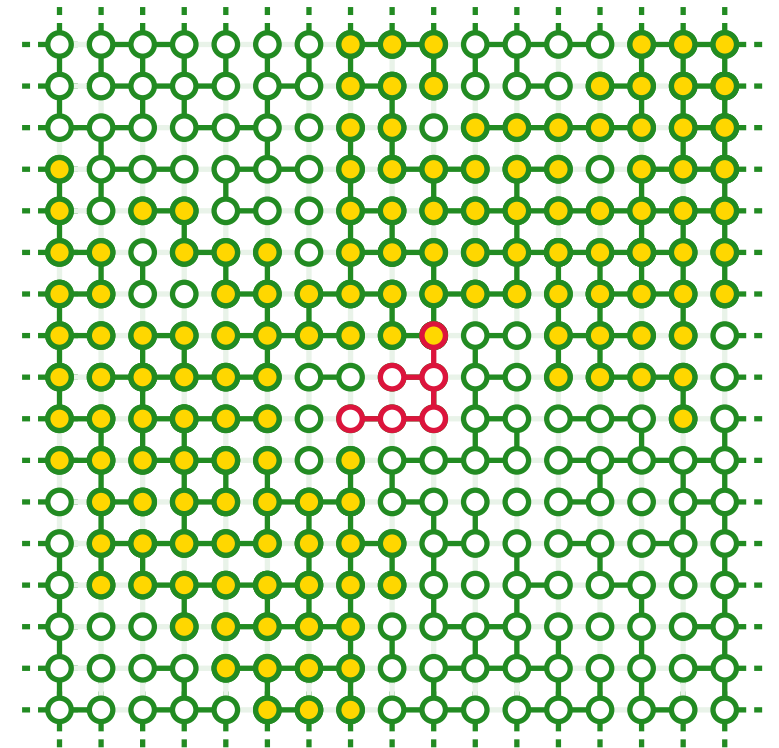
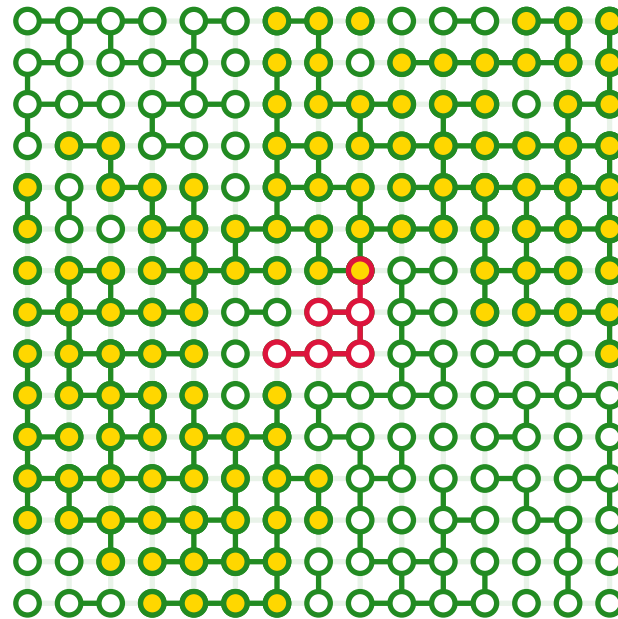
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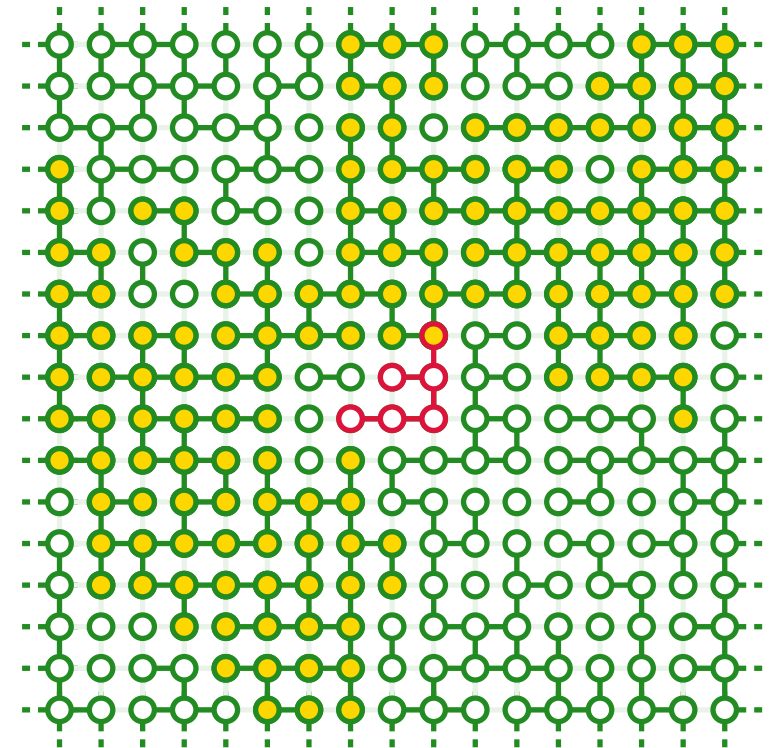
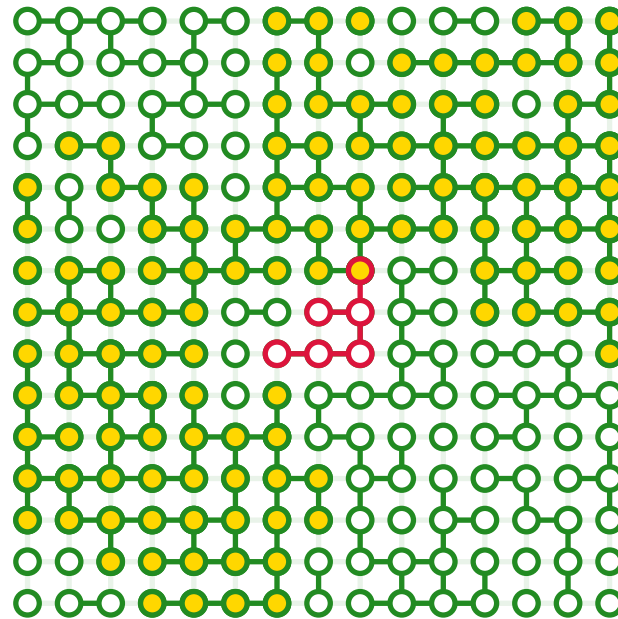
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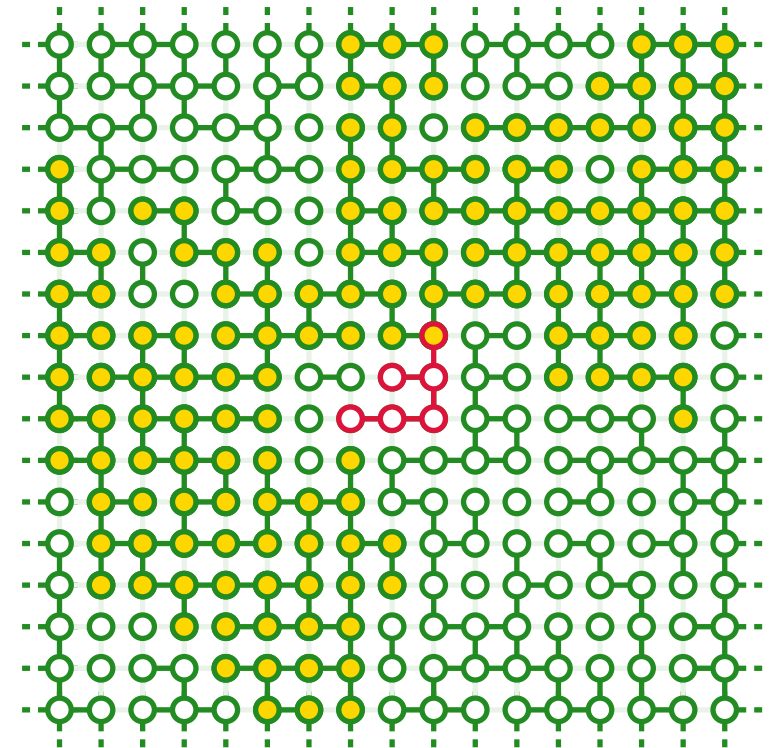
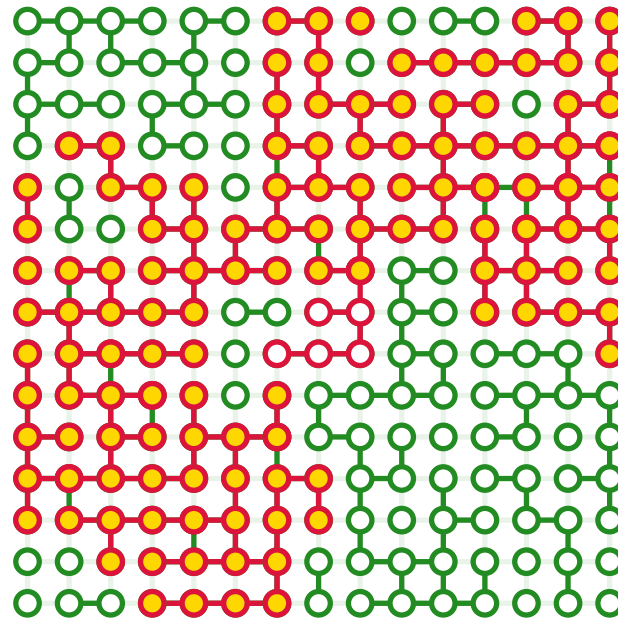
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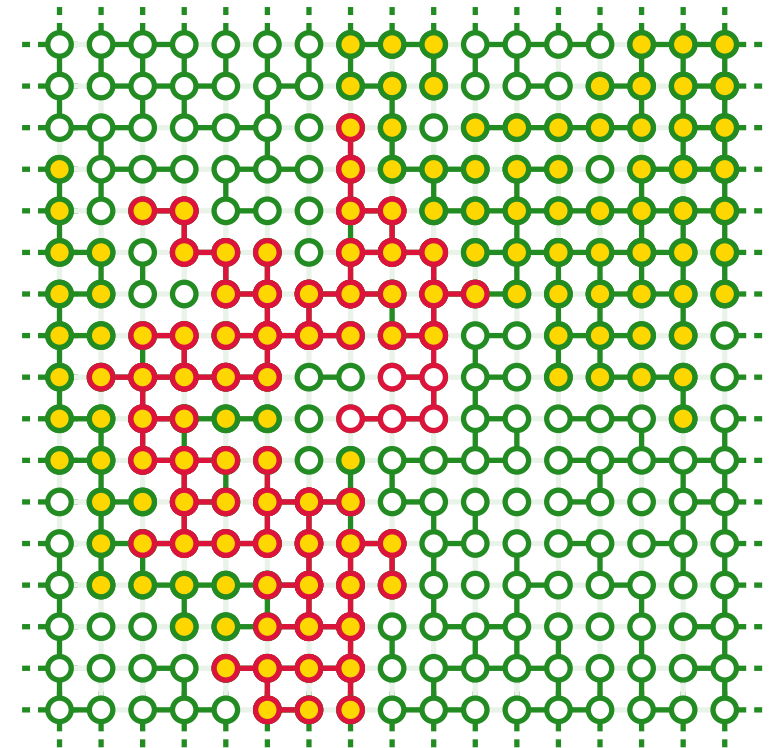
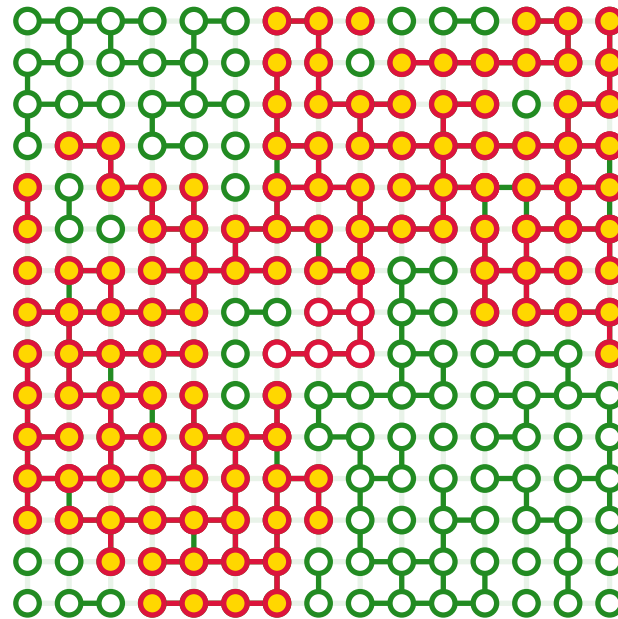
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- Start running Prim's algorithm on both sides.
- After $\simeq \theta(p)n$ steps:



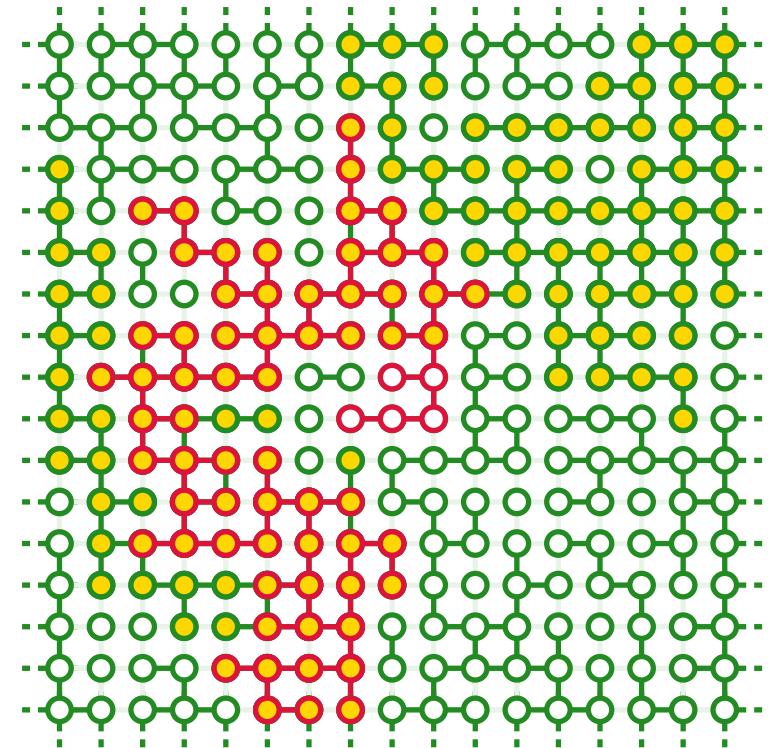
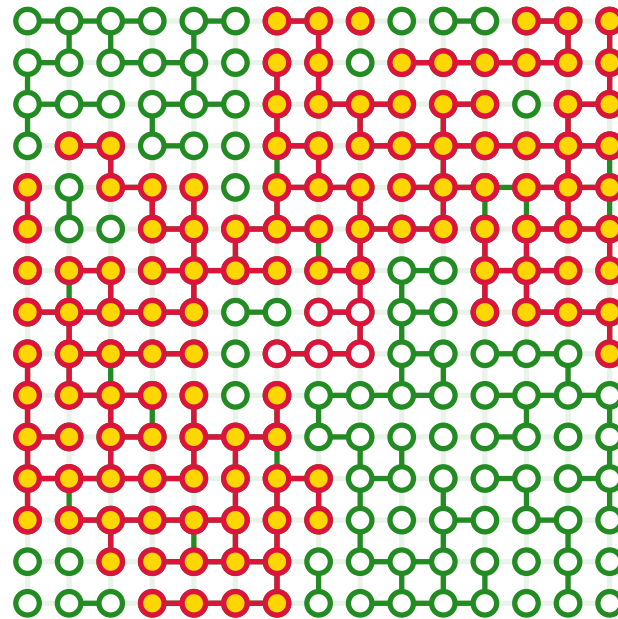
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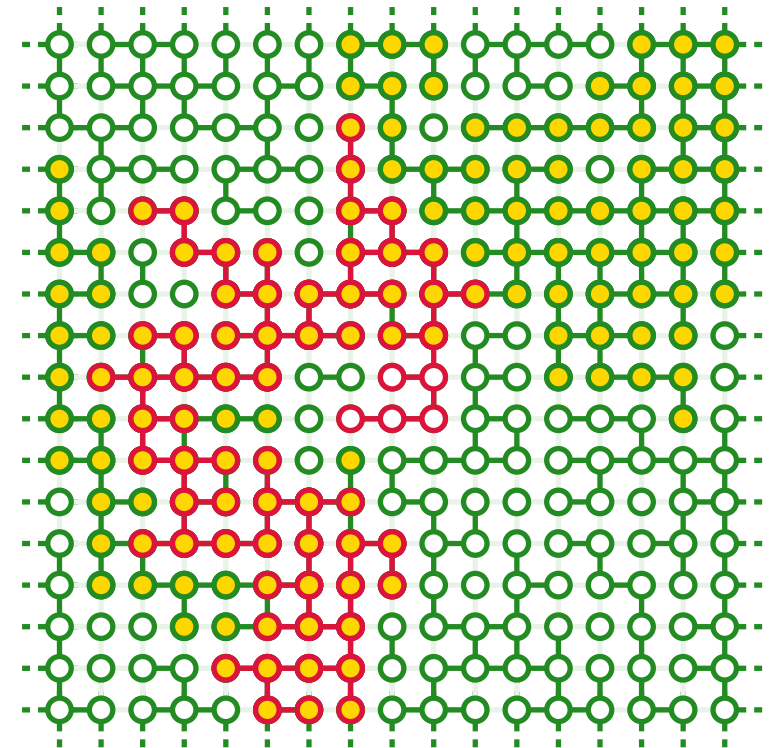
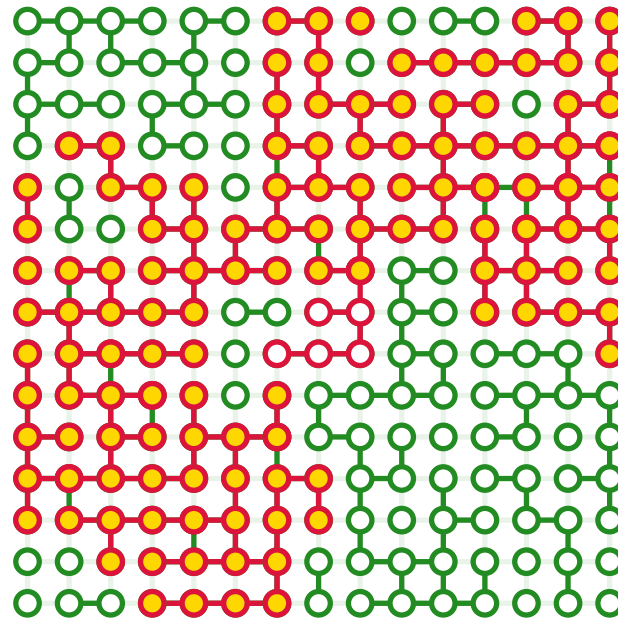
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 - finite and infinite look different;

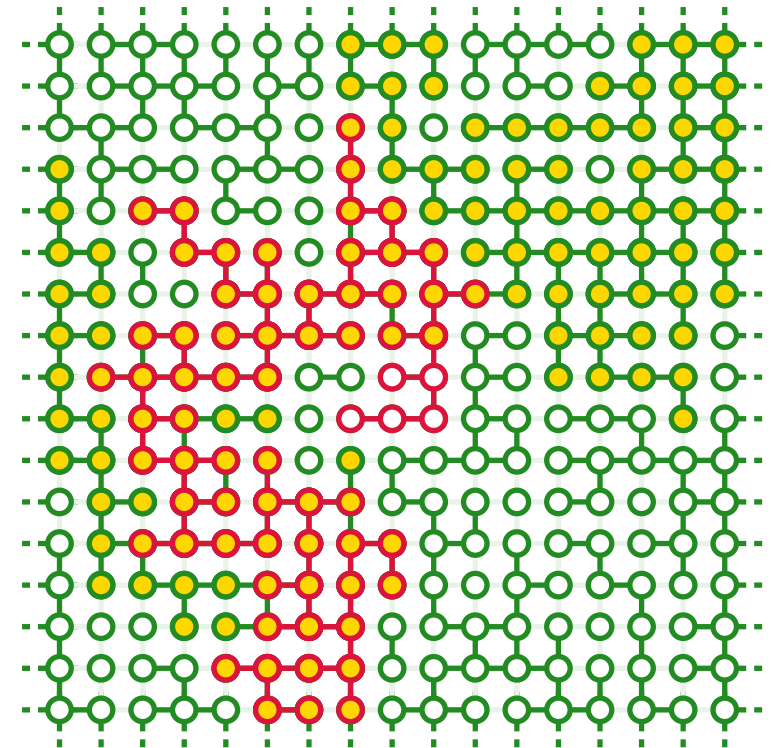
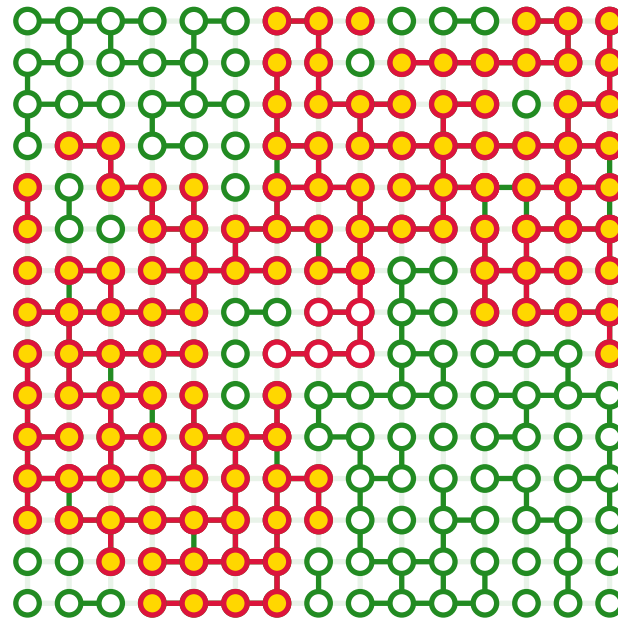


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 - but finite Prim equals infinite Prim combined with percolation.



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→ CQFD 🍷



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Thank you!

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